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3A COMPUTER PRODUCTS
1803 Warren Avenue Cheyenne WY 82001 1(307)632-8561

LAST CATALOG

PRINTED IN U.S.A

IF WE DO NOT HEAR FROM YOU BY THE
END OF MARCH YOUR NAME WILL BE REMOVED
FROM OUR MAIL LIST.

1985
APPLE PUBLIC DOMAIN SOFTWARE

3A COMPUTER PRODUCTS
Apple Avocation Alliance Inc
1803 Warren Avenue
Cheyenne * WY * USA * 82001

BULK RATE
U.S. POSTAGE
PAID
CHEYENNE, WY
PERMIT NO. 139

TO:

IF YOU HAVE MOVED SINCE YOUR LAST ORDER...

CATALOGS WILL FOLLOW YOU...IF YOU GIVE US YOUR NEW and OLD ADDRESS

Just put your NEW and OLD ADDRESSES on a post card and mail

PRINTED IN U.S.A

3A STORE HOURS

OUR 3A STORE IS OPEN 10 TO 5 MONDAY THROUGH FRIDAY. 3A IS CLOSED SATURDAY, SUNDAY AND NATIONAL HOLIDAYS. PLEASE REMEMBER THE DIFFERENCES IN TIME ZONES WHEN YOU PHONE. SOMEONE IS USUALLY AVAILABLE TO ANSWER THE PHONE BEGINNING AT 9 AM MOUNTAIN TIME.

3A PRICE CHANGES

WE RESERVE THE RIGHT TO AMEND OUR POLICIES AND PRICES WITHOUT NOTICE.

SELL PUBLIC DOMAIN?

THE SUBJECT HAS BEEN RAISED AND NEEDS TO BE CLARIFIED. 3A DOESN'T SELL PUBLIC DOMAIN PROGRAMS! WE CHARGE A FEE TO COPY VOLUMES OF PUBLIC DOMAIN PROGRAMS FOR YOU FROM OUR LIBRARY.

WE KNOW DETRACTORS WILL SCOFF AND SAY, 'NUTS, THEY'RE SELLING THE STUFF', BUT BY DEFINITION, WHEN THE AUTHOR SAYS THE PROGRAM IS PUBLIC DOMAIN THAT MEANS ANYONE IS FREE TO RECODE IT, PRAISE IT, CONDEMN IT, RENAME IT, REVISE IT, DESTROY IT, LEARN FROM IT, ENJOY IT, COPY IT FOR OTHERS, IN SHORT, DO ALMOST ANY DARN THING THEY WANT WITH IT, EVEN ORGANIZE, PRESERVE AND PROTECT IT AS WE TRY TO DO.

SO, WE CHARGE A FEE FOR THE COPY SERVICE AND WE CHARGE FOR THE DISKETTE. SO DO MANY OTHERS WHO HAVE ADOPTED THE 3A LIBRARY.

BUT, IF YOU USE A PUBLIC DOMAIN PROGRAM, YOU SHOULD INSURE THE ORIGINAL AUTHORS' NAME, ADDRESS, COMMENTS, ETC., REMAIN INTACT WITHIN THE PROGRAM AS A COURTESY TO THE AUTHOR!

ALSO, WE BELIEVE IT IS INAPPROPRIATE FOR ANY PUBLIC DOMAIN PROGRAM TO BE DISTRIBUTED COMMERCIALLY (AS DYNACOMP IS DOING WITH CAT-GRAPHIX) UNLESS THE ORIGINAL AUTHOR IS COMPENSATED!

COPYRIGHTED PROGRAM?

CLAIM A REWARD

WE WILL NOT KNOWINGLY LIST A PROGRAM IN THE 3A PUBLIC DOMAIN LIBRARY THAT'S PROTECTED BY COPYRIGHT. EXCEPTION: PROGRAMS LISTED WITH A (C) AFTER THE TITLE INDICATE A COPYRIGHTED PROGRAM THAT HAS BEEN DONATED TO THE PUBLIC DOMAIN BY THE AUTHOR.

WE APPRECIATE YOUR HELP IN IDENTIFYING COPYRIGHTED PROGRAMS IN THE LIBRARY SO WE MAY REMOVE THEM. IF YOU FIND ONE PLEASE TELL US.

WE WILL REWARD YOU WITH THREE VOLUMES OF YOUR CHOICE FROM THE LIBRARY AFTER WE CONFIRM THE PROGRAM ACTUALLY IS COPYRIGHTED. BE SURE TO INCLUDE IMPORTANT DETAILS SUCH AS THE NAME OF THE PUBLISHER AND THEIR ADDRESS OR PHONE NUMBER SO WE MAY CONTACT THEM.

REMOVED FROM 3A LIBRARY

COPYRIGHTED & DUPLICATES

THE FOLLOWING PROGRAMS WERE IDENTIFIED AS COPYRIGHTED AND REMOVED FROM THE 3A LIBRARY. IF YOU DISTRIBUTE PUBLIC DOMAIN YOU SHOULD DELETE THESE FOUR PROGRAMS FROM YOUR LIBRARY.

LOCH NESS TREK
MOLE
PROGRAM EDITOR
STAR ATTACK

THE FOLLOWING PROGRAMS WERE IDENTIFIED AS DUPLICATES AND ONE OF EACH PAIR REMOVED FROM THE 3A LIBRARY.

RECOVER LOST FILES
LIBRARY INPUT CORRECTOR

NUMBER GUESS BW
HANGMATH

BOMBED PROGRAMS

BAD, MISSING OR OVERWRITTEN

IT HAPPENS NOW AND THEN THAT A PROGRAM ON A PUBLIC DOMAIN DISKETTE WE COPIED FOR YOU WILL BE 'MISSING'; THAT IS, THE TITLE APPEARS IN THE CATALOG, BUT WHEN YOU RUN IT NOTHING HAPPENS. OR A PROGRAM WILL BE 'BOMBED' IN ITS MIDDLE; THAT IS, THE STATEMENT LINES ARE NOT IN NUMERICAL SEQUENCE, HENCE THE PROGRAM QUITS AFTER IT HAS BEGUN.

JOT DOWN THE PROGRAM TITLE ON A NOTE AND RETURN IT WITH YOUR DISKETTE AND WE WILL RECOPY THE DISKETTE FOR YOU--FREE! IN THIS WAY YOU HELP TO UPGRADE THE QUALITY OF THE PROGRAMS IN BOTH OUR LIBRARIES. THIS OFFER APPLIES ANYTIME.

THESE PROGRAMS HAVE BEEN REPLACED WITH WORKING VERSIONS.

DATA BASE
  ON BUSINESS & FINANCE 047
LOGIC ANALYZER
  ON ELECTRONIC & RADIO 079/074
PLAYER MANUAL-TEXT
  NOW ON E001 EAMON MASTER AND
  FORMERLY ON DESIGNER E250/ED6

MANY THANKS!

IT'S OUR TURN TO SAY, 'KEEP UP THE GOOD WORK,' AND THANK YOU FOR TELLING 3A ABOUT PROGRAMS THAT DON'T WORK, AND THOSE THAT ARE COPYRIGHTED OR DUPLICATES, WITHOUT YOUR HELP WE MIGHT NEVER DISCOVER THEM.

WARRANTY

3A MAKES NO WARRANTY REGARDING THE QUALITY OF ANY SOFTWARE, HARDWARE OR ACCESSORY, NOR ITS PERFORMANCE OR FITNESS FOR ANY PARTICULAR PURPOSE.

LET'S EXCHANGE

HOW TO EXCHANGE VOLUMES

FOR FREE, LET'S EXCHANGE A DISKETTE FULL OF YOUR PUBLIC DOMAIN PROGRAMS THAT ARE NOT IN OUR LIBRARY FOR A VOLUME OF YOUR CHOICE FROM OUR CATALOG.

FREE EXCHANGES AND CONTRIBUTIONS HELP THE 3A LIBRARY GROW. WE COPY YOUR EXCHANGE VOLUME AND THEN COPY THE 3A VOLUME ONTO YOUR DISKETTE (THE ONE YOU INDICATE ON THE LABEL YOU WANT TO EXCHANGE) AND SEND YOUR DISKETTE BACK TO YOU. EXCHANGE AS MANY VOLUMES AT ONE TIME AS YOU WISH.

IT WOULD BE BEST TO SEND 3A A HARD COPY ALPHABETIC LISTING OF THE PROGRAM TITLES YOU HAVE TO EXCHANGE, INCLUDING THEIR SECTOR LENGTHS AND VOLUME NUMBERS, BEFORE YOU SEND YOUR DISKETTE(S); THEN WE CAN INDICATE WHICH PROGRAMS OR VOLUMES WE WOULD LIKE TO EXCHANGE ON YOUR LISTING.

IN THIS WAY, YOU AVOID POSSIBLE DISAPPOINTMENT! IT MEANS YOU WILL KNOW BEFORE YOU SEND YOUR DISKETTES HOW MUCH EXCHANGE CREDIT YOU CAN EXPECT. IF YOU SEND YOUR DISKETTES FIRST, YOU RISK WE MAY SAY WE ALREADY HAVE THE PROGRAMS YOU SENT AND NOT GIVE YOU THE EXCHANGE CREDIT YOU EXPECTED AND THUS FEEL CHEATED. WE WILL NOT CHEAT YOU, BUT IT'S BEST TO FEEL SECURE.

HOW TO EXCHANGE PROGRAMS

IF 'YOU' HAVE WRITTEN ONLY ONE OR TWO NEW PROGRAMS AND WANT TO CONTRIBUTE THEM TO THE PUBLIC DOMAIN AND THEY ARE EXCELLENT PROGRAMS WE WILL BE HAPPY TO EXCHANGE ANY ONE OF OUR VOLUMES WITH YOU!

. . . . . .

REGISTERED TRADEMARKS:
MOST OF THE LANGUAGES AND OPERATING SYSTEMS ARE TRADEMARKS REGISTERED BY THEIR RESPECTIVE OWNERS.

BACKUP YOUR DISKETTES

OR HOW TO KEEP YOUR COOL

WHETHER YOU PAY $1 FOR SEVERAL PROGRAMS OR $100 FOR ONE, WISDOM DEMANDS THAT YOU SHOULD MAKE A BACKUP COPY IMMEDIATELY! YES, AT ONCE. STIFLE YOUR EAGERNESS TO RUN YOUR NEW PROGRAM(S)! ONLY AFTER YOU HAVE CORRECTLY COPIED YOUR DISKETTE AND CHECKED THAT ALL IS WELL SHOULD YOU RUN ANY PROGRAM ON THAT DISKETTE.

MAKE A COPY! LABEL THE BACKUP, AS WELL AS THE ORIGINAL. FILE THE ORIGINAL IN A SAFE PLACE, BUT NOT WITH THE BACKUP. NOW 'RUN' YOUR PROGRAMS ON YOUR BACKUP COPY, SERENE IN THE KNOWLEDGE THAT IF IT BOMBS YOU HAVE THE ORIGINAL AND CAN MAKE ANOTHER BACKUP COPY. TO COPY UNPROTECTED DISKETTES (SUCH AS PUBLIC DOMAIN DISKETTES), WE RECOMMEND...

-DIVERSI-COPY AND
-COPY II PLUS.

THE ONLY THING THESE TWO PROGRAMS DON'T DO IS ALPHABETIZE A DISK CATALOG; HOWEVER FAT CAT BY BEABLE BROS HAS THE BEST PROGRAM FOR THAT TASK CALLED SORT CAT. THE COPYA AND FID PROGRAMS FOUND ON YOUR APPLE SYSTEM MASTER DISKETTE ARE GOOD, BUT SLOW. COPY II PLUS PROVIDES A BONUS AS IT WILL COPY SOME PROTECTED SOFTWARE TOO.

3A LIBRARY HAS GROWN

AND CHANGED!

THE NUMBER OF PUBLIC DOMAIN LIBRARY VOLUMES HAS INCREASED FROM OUR 1984 CATALOG, EVEN THOUGH WE DELETED 16 OF THE ORIGINAL VOLUMES BY "FILLING-UP" OTHER EXISTING DISKETTES TO GIVE YOU A BETTER BUY!

DELETED VOLUMES ARE...
016, 017, 042, 043, 064, 076, 079, 120, 140, 141, 142, 176, 224, 225, 253, AND 254.

ALL NEW VOLUMES ARE...
017, 071, 072, 073, 076, 085, 086, 087, 120, 121, 185, 205, 206, 207, 208, 209, 210, 230, 231, 250, 251, 252, 253, E069 THRU E078, L001 THRU L076. NOTE...120 is almost empty, but we will be adding new programs to it.

NEW STUFF! NEW

A LOT OF 'NEW' VOLUMES HAVE BEEN EXCHANGED WITH 3A. THESE SIT ON OUR SHELVES WAITING FOR TIME TO EDIT AND ADD THEM TO THE ORGANIZED SUBJECT LIBRARY.

'TIME' NEVER SEEMS TO GET THE JOB DONE, SO WE HAVE DECIDED TO OFFER THIS NEW STUFF TO YOU (WITH A MINIMUM OF EDITING) ON A POT-LUCK BASIS.

POT-LUCK MEANS YOU TAKE A SMALL RISK...
1) THE NEW STUFF MAY CONTAIN DUPLICATES OF WHAT IS ALREADY IN THE LIBRARY, PERHAPS UNDER A DIFFERENT NAME.
2) SOME OF THE NEW STUFF MAY NOT WORK.
3) THE NEW STUFF WILL NOT BE ORGANIZED BY SUBJECT.
4) WORST OF ALL IN OUR OPINION, THE PROGRAM NAMES MAY BE MISLEADING (AS IS OFTEN THE CASE) AND GIVE A FALSE CUE AS TO WHAT THE PROGRAM IS ABOUT.

NONETHELESS, IT IS A SHAME TO LEAVE THESE NEW VOLUMES ON THE SHELF WHEN YOU COULD BE ENJOYING AND USING THEM.

THE NEW STUFF WILL BE NUMBERED BEGINNING WITH L001. THE 'L' STANDS FOR NOTHING IN PARTICULAR. THE NUMBERS WILL CONFLICT WITH THE NUMBERS IN THE EXISTING 3A SUBJECT LIBRARY. SO BE SURE TO PREFIX THE NUMBER WITH THE LETTER 'L' TO AVOID CONFUSION WHEN YOU ORDER.

NEEDLESS TO SAY, WHEN 'TIME' GETS TO IT THE NEW STUFF WILL BE EDITED PROGRAM BY PROGRAM AND ADDED TO THE 3A SUBJECT LIBRARY.

THE 76 VOLUMES OF NEW STUFF PUBLISHED IN THIS CATALOG ARE A DROP IN THE BUCKET. IF YOU WANT TO SEE MORE--ASK, AND WE WILL INCLUDE ADDITIONAL LISTINGS WITH YOUR ORDER.

THE 3A REWARD (3 VOLUMES FOR 1 PROGRAM) FOR FINDING COPYRIGHTED PROGRAMS ALSO APPLIES TO THE NEW STUFF.

IF YOU FIND DUPLICATES BETWEEN THE NEW STUFF AND THE 3A SUBJECT LIBRARY WE WILL APPRECIATE HEARING WHAT THEY ARE.

NEW STUFF begins on page 31

PERSONAL DOMAIN SOFTWARE

A UNIQUE MARKETING METHOD

PERSONAL DOMAIN SOFTWARE IS DISTRIBUTED JUST AS PUBLIC DOMAIN SOFTWARE. THE DISKETTE AND PROGRAMS ARE AVAILABLE AT 3A'S NOMINAL CHARGE; HOWEVER, THERE IS ALSO A CHARGE FOR THE SOFTWARE WHICH YOU PAY DIRECT TO THE AUTHOR--NOT 3A, ONLY IF YOU DECIDE TO USE THE PROGRAM! IF YOU ONLY TRY IT AND DECIDE NOT TO USE IT, YOU DON'T PAY THE SOFTWARE PRICE TO THE AUTHOR. INSTRUCTIONS AND ADDRESS ARE FOUND ON EACH PERSONAL DOMAIN SOFTWARE/DISKETTE. AT PRESS TIME THERE ARE 6 SUCH PROGRAMS AVAILABLE FROM 3A.

DIVERSI-DOS READS, SAVES, LOADS AND WRITES MUCH FASTER THAN NORMAL APPLE DOS AND IT INCLUDES A KEYBOARD BUFFER AND A PRINTER BUFFER ROUTINE USING YOUR RAM CARD. ORDER UTILITY 226.

ONE-KEY DOS PROVIDES SINGLE KEY OPERATION TO EXECUTE 11 DOS COMMANDS PLUS A QUICK LOADER DOS CALLED ZIPPY. IT IS COMPATIBLE WITH APPLE STANDARD AND DIVERSI-DOS AND APPLE IIE. ORDER UTILITY 229.

SPARKEE IS THE SECOND SUPER VISUAL ALBUM FROM VAGABONDO. THE FIRST IS CALLED FIRE ORGAN--ARY & GRAPHICS 018. BOTH ARE WRITTEN USING THE CEEMAC LANGUAGE SYSTEM--ALSO AVAILABLE FROM 3A. SPARKEE FEATURES NEW WORKS BY THE 3 ARTISTS RESPONSIBLE FOR FIRE ORGAN, AS WELL AS WORKS BY FOUR NEW CEEMAC COMPOSERS. ORDER ART & GRAPHICS 020.

DIVERSI-COPY COPIES ALL UNPROTECTED PASCAL, CP/M, DOS 3.3 AND PRODOS DISKETTES. VERIFIES EVERY BYTE, SHOWS MOTOR SPEED WHILE COPYING, FORMATS DATA DISKS, MASS PRODUCES COPIES EVERY 10-20 SECONDS WITH PSUEDO-DISK CARD. ORDER UTILITY 228.

DIVERSI-DIAL START YOUR OWN CB SIMULATOR ON YOUR APPLE WITH SEVEN MODEMS. TRY DSR STATION (300 BAUD MODEM). ORDER UTILITY 224.

PIN-BALL IS ON THE WAY. WE HAVE BEEN TOLD TO EXPECT IT IN EARLY 1985. ORDER GAMES 121.

3 FREE VOLUMES

ASK YOUR FRIENDS TO SEND $2 FOR THE 3A CATALOG ($3 OVERSEAS). THEY MAY DEDUCT THE COST FROM ONE ORDER TOTALING $25 OR MORE. AFTER EACH FRIEND HAS RECEIVED AN ORDER FROM 3A, YOU MAY ORDER 3 FREE PUBLIC DOMAIN VOLUMES OF YOUR CHOICE (INCLUDING 3 DISKS) FOR HELPING 3A TO GROW. INVITE YOUR APPLE CLUB, APPLE DEALERS, LOCAL SCHOOLS, AND PUBLIC LIBRARIES TOO. IT IS UP TO YOU TO FOLLOW-UP WITH EACH FRIEND TO LEARN IF THEY HAVE ACTUALLY RECEIVED AN ORDER FROM 3A BEFORE REQUESTING YOUR 3 FREE VOLUMES.

ANYONE MAY BUY 15 OR MORE 3A CATALOGS FOR RESALE AT $1 EACH.

TYPO'S AND ET CETERA

"SOME ERRORS WILL ALWAYS BE UNNOTICED UNTIL THE BOOK IS IN PRINT", JONES' LAW.

OUR 3A CATALOG IS NO EXCEPTION!

REPRINTS

NO RIGHTS RESERVED. REPRODUCTION OF MATERIAL APPEARING IN THIS CATALOG FOR NON COMMERCIAL USE IS ENCOURAGED, EVEN APPRECIATED.

IF YOU HAPPEN TO SPEAK OR WRITE ABOUT 3A OR OUR CATALOG(S) TO YOUR FRIENDS, TO BOOK AND MAGAZINE EDITORS, TO COMPUTER CLUBS, TO LIBRARIANS, TO SCHOOLS, EVEN TO YOUR COMPUTER DEALER, YOU HAVE OUR DEEPEST THANKS. (IF WHAT YOU HAVE TO SAY ISN'T FRIENDLY WE HOPE YOU WILL TELL US FIRST.!

RETRACTION

SOME EARLY ADVERTISING ABOUT 3A SAYS WE PUBLISH A 'MONTHLY' CATALOG. WE DON'T. 3A USED TO CHARGE A MEMBERSHIP FEE. WE DON'T ANYMORE. 3A HAD PLANNED TO PUBLISH A NEWSLETTER. SORT OF AS A CLUB. WE CAN'T.

WE REGRET NOT BEING ABLE TO DO ALL WE WOULD LIKE TO, BUT OTHER WORK, TIME AND MONEY LIMIT OUR EFFORTS.

LIBRARY 250

CATALOG OF LIBRARY TITLES

A CATALOG OF THE 3A PUBLIC DOMAIN LIBRARY BY 'PROGRAM TITLE' IS AVAILABLE ON ONE DISK--LIBRARY 250--IN SEVERAL TEXT FILES.

ONLY APPLESOFT AND INTEGER BASIC FILES ARE INCLUDED. ALL BINARY (B) AND TEXT (T) FILES WERE DELETED TO CONSERVE DISK SPACE. ALSO, REPETITIVE FILES SUCH AS HELLO AND MESSAGE PROGRAMS WERE DELETED.

THIS SUPER PUBLIC DOMAIN PROGRAM WILL LOAD YOUR LIBRARY TOO. IT READS EACH DISK CATALOG, SAVES THE DATA TO A SEPARATE DATA PROGRAM DISK, SORTS THE PROGRAM TITLES ALPHABETICALLY, OR SORTS BY TYPE (A, I, B, T), OR BY VOLUME NUMBER, SAVES THEM AS SORTED, THEN DISPLAYS THEM ON THE SCREEN, OR PRINTS THEM. IT SAVES ABOUT 950 SEPARATE PROGRAM TITLES PER DATA PROGRAM.

'DISK CATALOG' IS ALSO AVAILABLE ON UTILITY 223, BUT WITHOUT THE TEXT FILES CONTAINING THE 3A LIBRARY TITLES (WHICH REQUIRE A LOT OF SECTOR SPACE).

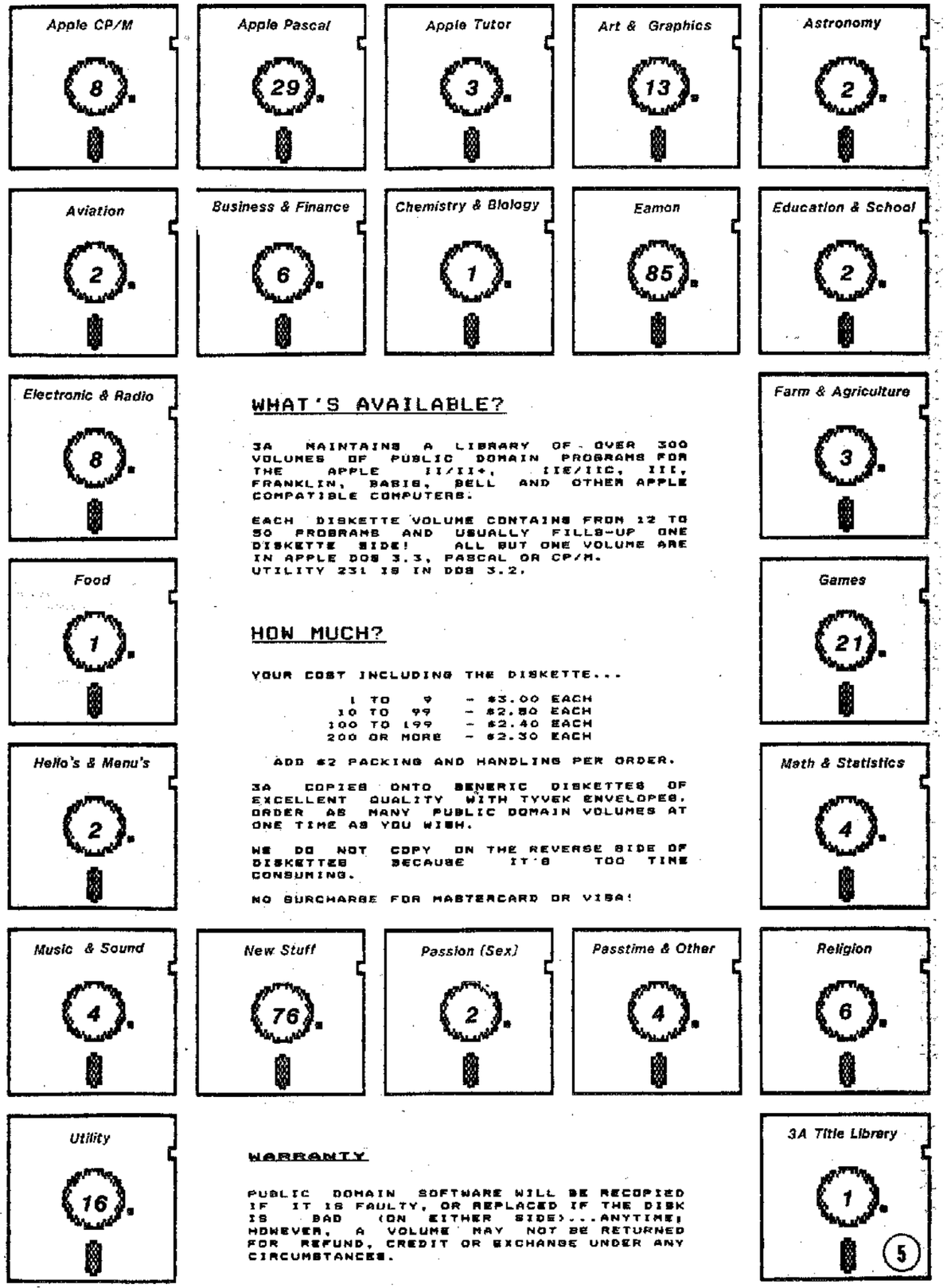
DOCUMENTATION FOR THE PROGRAM WAS WRITTEN AND DONATED BY JOHN BACKMAN OF SEATTLE WASHINGTON. IT REQUIRES A PRINTER. JOHN DID A SUPERB JOB WRITING THESE INSTRUCTIONS FOR APPLE USERS AND HAS OUR APPRECIATION.

NEEDS WORK 251 & 252

FOR PROGRAMMERS ONLY

NONE OF THE PROGRAMS ON THESE TWO VOLUMES WORKS! YET THEY ALMOST DO AND IT SEEMS A SHAME TO SIMPLY DUMP THEM OUT.

ONLY PROGRAMMERS SHOULD TRY THESE TWO VOLUMES. THEY ARE A CHALLENGE TO ANYONE WHO WOULD LIKE TO FOLLOW-UP WHERE THE ORIGINAL AUTHOR QUIT.



WHAT'S AVAILABLE?

3A MAINTAINS A LIBRARY OF OVER 300 VOLUMES OF PUBLIC DOMAIN PROGRAMS FOR THE APPLE II/II+, IIE/IIC, III, FRANKLIN, BASIS, BELL AND OTHER APPLE COMPATIBLE COMPUTERS.

EACH DISKETTE VOLUME CONTAINS FROM 12 TO 50 PROGRAMS AND USUALLY FILLS-UP ONE DISKETTE SIDE! ALL BUT ONE VOLUME ARE IN APPLE DOS 3.3, PASCAL OR CP/M. UTILITY 231 IS IN DOS 3.2.

HOW MUCH?

YOUR COST INCLUDING THE DISKETTE...

1	TO 9	- $3.00 EACH
10	TO 99	- $2.80 EACH
100	TO 199	- $2.40 EACH
200	OR MORE	- $2.30 EACH

ADD $2 PACKING AND HANDLING PER ORDER.

3A COPIES ONTO GENERIC DISKETTES OF EXCELLENT QUALITY WITH TYVEK ENVELOPES. ORDER AS MANY PUBLIC DOMAIN VOLUMES AT ONE TIME AS YOU WISH.

WE DO NOT COPY ON THE REVERSE SIDE OF DISKETTES BECAUSE IT'S TOO TIME CONSUMING.

NO SURCHARGE FOR MASTERCARD OR VISA!

WARRANTY

PUBLIC DOMAIN SOFTWARE WILL BE RECOPIED IF IT IS FAULTY, OR REPLACED IF THE DISK IS BAD (ON EITHER SIDE)...ANYTIME; HOWEVER, A VOLUME MAY NOT BE RETURNED FOR REFUND, CREDIT OR EXCHANGE UNDER ANY CIRCUMSTANCES.

APPLE TUTOR 000

Public Domain — 34 FREE SECTORS

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A 002 APPLE TUTOR 000
I 047 BASIC PROGRAMMING 2
I 016 CPU 6502
B 042 INTBASIC
I 030 MICRO 6502 SIMULATION
A 004 POKER
I 007 SWEET 16 DISASSEMBLER
I 002 APPLESOFT
I 048 BASIC PROGRAMMING 3
A 011 EXEC DEMO
B 006 INTBASIC.X
I 051 MINI ASSEMBLER TUTORIA
A 006 RANDOM
I 004 SWEET 16 SPEED ?
I 004 BASIC PROGRAMMING
I 044 BASIC PROGRAMMING 4
A 006 GET TEXT
A 008 MAKE TEXT
A 005 NAKED CITY (C)
T 003 APPLE PRONG
B 002 SWEET 16 SPEED.X
I 036 BASIC PROGRAMMING 1
I 019 CONVENTIONS
I 002 HELLO SAMPLE
A 006 MESSAGE
A 003 ONERR DEMO
A 022 RANDOM DRILL TUTOR 3.2
I 026 TOP DOWN PROGRAMMING
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APPLE TUTOR 001

Public Domain — 64 FREE SECTORS

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A 002 APPLE TUTOR 001
A 002 BUZZ
A 028 DOS SYSTEM INSTRUCTION
A 030 MICROLISP (C)
I 054 PROGRAM DEVELOPMENT PA
T 009 TEXT HOW TO
T 007 TEXT REDBOOK
I 002 APPLESOFT
I 093 DISK AIDE
B 042 INTBASIC
A 014 MINI ASSEMBLER
I 003 TEXT FILE READ
T 010 TEXT INTRO
T 011 TEXT SOFTWARE
A 021 APPLE II DEMO
I 038 DISK AIDE DOCUMENTATIO
B 006 INTBASIC.X
B 006 MINI ASSEMBLER.X
I 003 TEXT FILE WRITE
T 006 TEXT PEEK POKE CALL
B 004 BASIC EXERCISE
B 003 DISK AIDE.X
A 006 MESSAGE
A 013 PILOT VERSION 1
I 009 TEXT HELLO
T 010 TEXT PROGRAMMING
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APPLE TUTOR 002

Public Domain — 30 FREE SECTORS

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*A 002 APPLE TUTOR 002
 A 024 MENU
 A 108 BRUF
A 002 TUTORIAL (C)
A 006 MESSAGE
A 017 START
A 023 HELP
A 144 PT.1
B 034 LOGO
A 086 PT.2
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ART & GRAPHICS 008

Public Domain — 1 FREE SECTORS

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A 002 ART & GRAPHICS 008
I 004 ART ACNE
I 004 ART COLOR EATER
I 002 ART DISPLAY COLORS
I 008 ART EGG
I 004 ART KALEIDOSCOPE 1
I 002 ART MODERN LINES
I 006 ART NUMBERS
I 004 ART RIGHT ANGLES
I 005 ART TIME TUNNEL
I 012 ART WINDMILL
I 009 CLOCK 4 MASSIMO
B 042 INTBASIC
I 005 MESSAGE
I 002 APPLESOFT
I 030 ART ALPHABET 2
I 005 ART CRAZY
B 002 ART DISPLAY COLORS.X
I 002 ART EGG DOC
I 021 ART LIFE ARENA
I 003 ART MOBIAC CROSS
I 006 ART PLAID LOOP
I 009 ART RON THE ROBOT
I 002 ART TWINE 1
I 004 ART WINDOW
I 013 CLOCK 3 COHN
B 006 INTBASIC.X
I 018 SHAPE MAKER
I 009 ART + TONE
I 003 ART BIT BIN 1
I 010 ART CURVES
I 018 ART DRAW A FACE
I 012 ART FACES
I 004 ART LINES
I 006 ART MUSIC CLOSE ENCOUN
I 007 ART PLOTTING
I 002 ART SQUARES
I 008 ART TWINE 2
I 006 CLOCK 1
I 015 ENGINE (C)
B 006 INTEGER HIRES
I 005 TV CONVERGENCE
I 014 ART 3D ROTATION
I 008 ART BIT BIN 2
I 009 ART DEMO 1
I 034 ART DRAW LETTERS
I 015 ART KALEIDOSCOPE (C)
I 003 ART MAGIC QUILT
I 009 ART NATL PRIDE 1
I 002 ART RANDOM LINES
I 017 ART TAPESTRY
I 002 ART TWINE DOC
I 007 CLOCK 2 WEINSTOCK
I 022 HIRES PAK
I 002 MEMORY ORGANIZATION
I 008 TV PATTERN GENERATOR
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ART & GRAPHICS 009

Public Domain — 0 FREE SECTORS

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A 002 ART & GRAPHICS 009
I 022 ART ANIMATIONS
B 006 ART DEMO 2.X
I 005 ART LADY BUG
I 012 ART PAK 3
I 038 ART SAMPLER
I 009 ART XMAS 1
I 005 MESSAGE
I 034 TITLE DEMO
I 002 APPLESOFT
I 002 ART BEEP SQUARES
I 013 ART DEMO 3
I 006 ART MERRY XMAS
I 011 ART PARROT
I 010 ART SKETCH
I 030 ART XMAS 2
I 009 PAGE 1 AND 2
I 008 ART 2 CIRCLES
I 033 ART BIRTHDAY
I 050 ART HOLIDAYS
I 006 ART MOOSE
I 014 ART PLOT CONTOURS
B 010 ART SKETCH.X
B 042 INTBASIC
I 014 POSTER SNOOPY
I 019 ART ALPHABET 1
I 011 ART DEMO 2
I 005 ART KALEIDOSCOPE 2
I 002 ART ONE LINER
I 004 ART RAT
I 017 ART VARIATIONS
B 006 INTBASIC.X
I 040 POSTER SNOOPY FOOTBALL
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ART & GRAPHICS 010

Public Domain — 2 FREE SECTORS

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A 002 ART & GRAPHICS 010
A 011 ART COLOR BAR
A 012 ART DRAW
A 012 ART ENTERPRISE
B 010 ART FLUTTER.W
A 009 ART GIFTED
A 002 ART ILLUSION
A 004 ART KALEIDO SHAPE
A 003 ART MULTICOLOR 1
A 004 ART PLAIDS
A 003 ART ROSE SUPER
A 002 ART STRIPES
A 003 ART THEME III
A 003 ART TRIANGLES
A 002 BILLBOARD MOTHER
A 004 HIGHER HIRES
A 006 MESSAGE
A 008 POSTER BANNER I
A 003 RUBBER APPLE
A 004 ART 3D HYPERBOLOID
A 002 ART COLOR PATTERN
A 015 ART DRAW SHAPES
B 034 ART ENTERPRISE.X
B 003 ART FLUTTER.X
A 004 ART HORIZ BARS
B 011 ART ILLUSION.X
A 002 ART KALEIDOSCOPE
A 002 ART ONELINER II
A 012 ART POLYGONS
A 006 ART RUBBER ROSE
A 007 ART SUPER PLUS
A 004 ART THEME IV
A 009 ART VALENTINE
A 002 BRAPHIC SWITCH
A 006 HIRES SKETCH
A 002 PICTURE LOADER
A 017 POSTER BANNER II
A 005 TV PATTERN GENERATOR
A 002 ART BITS
A 015 ART DISPLAY
A 009 ART DRAW SHAPES ADDER
A 004 ART FLOWERS
B 005 ART FLUTTER.Y
A 003 ART HYPER I
A 002 ART IMPACT
A 005 ART MANDALA
A 004 ART PACIFIER
A 002 ART QUILT
A 003 ART SINEWAVE
A 002 ART THEME I
A 003 ART THEME V
A 002 ART WINDOWS
A 010 GRAPHICS TABLET
A 003 INVERT MONITOR MODE
A 016 PLOT FOURRI
A 006 POSTER BUNNY
A 005 ART BOUNCING BALL
A 006 ART BOWES THEME
A 018 ART DRAW SHAPES WITH &
A 014 ART FLUTTER BY
B 034 ART FLUTTER.I
A 003 ART HYPER II
A 003 ART KALEIDO KEYS
A 003 ART METER
A 005 ART PATTERN BW
A 003 ART RADAR
A 005 ART SPIRO 1
A 002 ART THEME II
A 002 ART TRIANGLE
A 014 AUTO SPACE WAR II
B 007 HI-RES TEXT SET
A 004 JOYSTICK
A 009 POSTER
A 009 POSTER LOVE II
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ART & GRAPHICS 011

Public Domain — 2 FREE SECTORS

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A 002 ART & GRAPHICS 011
I 008 ART BEGINNING
B 003 ART DAZZLER.X
I 007 ART GRA SPEED
I 008 ART MODERN PAINTING
I 010 ART ROCKET
I 005 ART WALLS
I 007 CAR ANIMATION
B 002 DOODLE.X
B 098 INSPIRATION.Y
I 002 LINCOLN-NEED HIRES END
I 011 WASHINGTON
I 002 APPLESOFT
I 005 ART BUTTERFLIES
I 003 ART DOTS OR LINES
I 003 ART GRAPHIC
I 003 ART MOBIAC
I 009 ART SHAPE BUILDER
I 004 ART WORM
I 008 CLOCK 3 MASSIMO
I 030 HOLIDAY PAK
B 042 INTBASIC
B 006 LINCOLN.X
I 002 WASHINGTON-NEED HIRES
I 018 ART APPLE LOGO
I 003 ART COLOR SHOW
I 007 ART DRAWING
I 012 ART HYPNOTIZER
I 015 ART NATL PRIDE 2
B 006 ART SHAPE BUILDER.X
I 006 BAR GRAPH
I 014 CLOCK 6 TARN_FF
I 007 INSPIRATION
B 006 INTBASIC.X
I 008 MESSAGE
B 006 WASHINGTON.X
I 006 ART APPLEGRAPHICS
I 002 ART DAZZLER
I 013 ART ENTERPRISE
I 003 ART KOFFINOFF
I 002 ART PLAID COLORS
I 006 ART SNOWFLAKES
I 002 BILLBOARD
I 020 DOODLE
B 007 INSPIRATION.X
I 018 LINCOLN
I 010 VIDEO TEST
```

ART & GRAPHICS 012

Public Domain — 2 FREE SECTORS

```
A 002 ART & GRAPHICS 012
A 050 ART APPLE
A 004 ART CIRCLES AND POLS
B 034 ART FLIP IT.X
A 003 ART HYPER III
A 002 ART ONE LINER I
A 002 ART ROSE PLASTIC
A 006 ART SPIRO II
A 015 ART XMAS SCENE
A 007 GRAPHIND
A 006 MESSAGE
A 015 SKYWRITER
A 013 SKYWRITER SNOOPY
A 023 ART 3D EXTRAVAGANZA
A 015 ART APPLE CORPS
A 002 ART DAZZLE
A 002 ART HERRINGBONE
A 003 ART HYPER IV
A 002 ART ONE LINER II
A 003 ART SHAPES
A 006 ART STRING
A 002 BILLBOARD ROUTINE
A 038 LIFE
A 006 POSTER LOVE I
A 003 SKYWRITER I
A 015 SPACE FILLING CURVES
A 004 ART 3D PLOT AND SAVE
A 004 ART APPLE ROSE
B 003 ART DAZZLE.X
A 002 ART HERRINGBONE8
A 003 ART HYPER V
A 003 ART PLAY
A 002 ART SPIRAL I
B 034 ART STRING.1
A 006 GRAPH I
B 018 LIFE LANGUAGE
A 020 POSTER NCSU WOLF
A 003 SKYWRITER II
A 012 ART 3D PROJECTIONS
A 005 ART CIRCLES
A 005 ART FLIP IT
A 002 ART HONEYCOMBS
A 005 ART IMPOSSIBLE
A 009 ART RANDOM WALK
A 003 ART SPIRAL II
A 002 ART SUNBURST
A 009 GRAPH II
A 004 LIFE LEADER
A 040 POSTER PIZZA RAN
A 028 SKYWRITER INSTR
```

ART & GRAPHICS 013

Public Domain — 9 FREE SECTORS

```
A 002 ART & GRAPHICS 013
B 033 ART SLIDE.X
B 034 CONTOURS.1
B 034 CONTOURS.5
B 042 INTBASIC
I 002 APPLESOFT
B 033 ART SLIDE.Y
B 034 CONTOURS.11
B 034 CONTOURS.6
B 006 INTBASIC.X
I 007 ART SLIDE SHOW
B 034 ART SLIDE.2
B 034 CONTOURS.3
B 034 CONTOURS.7
I 008 MESSAGE
B 034 ART SLIDE.M
I 002 CONTOURS
B 034 CONTOURS.4
B 034 CONTOURS.8
I 013 ZOOM 1
```

ART & GRAPHICS 014

Public Domain — 2 FREE SECTORS

```
A 002 ART & GRAPHICS 014
A 002 ART BOXES
A 003 ART CURVES
A 004 ART IDIOT DELIGHT
A 007 ART STARS
A 015 AUTO SPACE WAR I
B 003 CHARACTER TABLE.X
A 004 DOLLAR COPY
A 006 MESSAGE
B 006 PIE CHART.Y
A 010 SHAPE GENERATOR
T 002 SHAPE TEST
B 034 STAR SHIP.X
A 006 ART ALIGN
A 003 ART BOXES 3D
A 003 ART DIVERGING CIRCLES
A 020 ART JUMP
A 007 ART TESSERECT
A 028 BARN 3D
B 010 CHARACTER TABLE.Y
B 003 DOLLAR COPY.T
A 015 PIE CHART I
A 012 POSTER SNOOPY
A 003 SHAPE INSTR
A 023 SHAPER
B 034 STAR SHIP.Y
A 002 ART BARS
A 003 ART BY BEN
A 003 ART DIVERGING OCTAGONS
A 003 ART LINES
A 003 ART TRIANGLE ILLUSION
A 016 CHARACTER TABLE GENERA
B 002 CHARACTER TABLE.I
B 002 DOLLAR COPY.X
A 015 PIE CHART II
A 010 SAVE A SKETCH
A 023 SHAPE TABLE EDITOR
A 016 SHAPER INSTRUCTIONS
B 018 STAR.SHAPE
A 003 ART BOX PADDLES
A 003 ART CIRCLE
A 003 ART FIREWORKS
A 004 ART MULTICOLOR II
A 003 ART TWIST I
A 002 CHARACTER TABLE NOTE
A 016 CLOCK GRANDFATHER
B 034 DOLLAR COPY.Y
B 003 PIE CHART.X
A 020 SHAPE EDITOR
T 001 SHAPE TABLE FOR HIRES
A 002 STAR SHIP
A 017 SURFACE 3D
```

ART & GRAPHICS 015

Public Domain — 167 FREE SECTORS

```
A 002 ART & GRAPHICS 015
I 036 BILL BUDGE 3D DEMO (C)
I 005 MESSAGE
B 010 PULSAR.3
B 010 PULSAR.7
A 003 ART DOUBLE CROSS
A 003 ART FIGURE EIGHT
A 002 ART ONELINER VII
A 015 ART XMAS CARD
I 002 APPLESOFT
B 026 MODULE.DEMO
I 003 PULSAR
B 010 PULSAR.4
B 010 PULSAR.8
A 003 ART DRIFTING CIRCLE
A 005 ART HORIZON
A 004 ART SPACE
I 026 APPLEVISION (C)
B 042 INTBASIC
B 010 PULSAR.1
B 010 PULSAR.5
I 013 ZOOM 2
A 003 ART DRIFTING OCTAGON
A 007 ART IBM
A 007 ART SUPER KALIED
I 024 ART TRAINS
B 006 INTBASIC.X
B 010 PULSAR.2
B 010 PULSAR.6
A 002 ART DEMO
A 004 ART ELEPHANT
A 003 ART OCTAL EIGHT
A 003 ART TWIST II
```

ART & GRAPHICS 017

NEW

Public Domain — 0 FREE SECTORS

```
*A 009 ART & GRAPHICS 017
 B 003 PACKER
B 014 BESSEL.C
B 028 CHURCHILL.C
B 032 JOE SENT ME.C
B 026 SHAKESPEARE.C
B 024 TEX.C
I 002 APPLESOFT
B 002 UNPACKER
B 028 BURT.C
B 020 DOLLAR.C
B 024 MICROMETER.C
B 018 SPIRAL.C
B 021 TIME MACHINE.C
A 008 CONVERTER
B 030 A GIRL'S BEST FRIEND.C
B 004 CAT.C
B 013 EAGLE.C
B 008 MUSIC.C
B 021 SQUEEZE.C
B 019 UNCLE SAM.C
A 006 DISPLAYER
B 024 BABY JANE.C
B 012 CHARACTERS.I
B 024 HOPPY.C
B 029 RACCOON.C
B 029 TEQUILA.C
B 019 WORLD MAP.C
```

ART & GRAPHICS 018 - FIRE ORGAN

Public Domain — 74 FREE SECTORS

```
*A 002 ART & GRAPHICS 018
 I 008 START.I
 B 020 ABOUT FIGHTANK
 B 030 CEEHI
 B 031 PDOC
 A 002 FIRE ORGAN (C)
 B 044 ABOUT ARTHUR
 B 038 ABOUT JP MCMILLAN'S SC
 B 018 CEELO
 B 019 PRODUCT ANNOUNCEMENT
 A 005 START.A
 B 020 ABOUT BROOKE BOERING'S
 B 028 ABOUT VAGABONDO
 B 034 HIRES
 B 038 SCORES
 I 002 APPLESOFT
 B 026 ABOUT CEEMAC
 B 038 ABOUT M. MIKE BENDIK'S
 A 006 MESSAGE
 B 014 SHAPES
```

ART & GRAPHICS 019 - CAT GRAPHIX

Public Domain — 0 FREE SECTORS

```
*A 002 ART & GRAPHICS 019
 B 034 CAT.PIC
 A 003 CIRCLES 1C
 A 002 COLORED BOXES 1
 T 048 DOCUMENT
 B 002 GRAFYX
 A 002 KINETIC 1
 B 003 LORES
 B 005 S2
 A 004 QUIXOTIC 1
 B 003 SERENDIPITOUS
 A 002 SQUARE 4
 A 005 TABLE MAKER
 B 004 YZ
 A 026 CAT-GRAPHIX
 A 008 CHAR-EDIT 3
 A 002 CIRCLES 2
 A 002 COLORED BOXES 3
 A 003 DOCUMENTATION
 B 028 GRAPHIX II
 A 002 KINETIC 2
 A 006 MESSAGE
 B 008 S8.1
 A 004 QUIXOTIC 3
 A 003 SERENDIPITY
 A 002 SQUARE 8
 A 013 UPGRADE
 B 006 YIX
 B 004 AMPER
 A 002 CIRCLES 1
 A 002 CIRCLES 4
 B 002 DEMO CHARS
 A 000 DRAWIT
 A 003 HI-RES DAZZLER
 A 034 LINESET EDITOR
 A 002 MESSY CIRCLES
 B 008 S8.2
 A 004 S2
 B 002 SPIN
 A 003 STAINED GLASS
 T 027 XAMPER
 A 009 ANNOUNCEMENTS
 A 003 CIRCLES 1B
 A 002 CLEAR DEMO
 A 004 DEMOS!
 B 014 ED17.OBJ
 A 008 KALEID 4
 A 008 LO-RES DAZZLER
 B 003 S1.4
 A 002 PATTERN
 A 002 SEA OF GREEN
 A 005 SPIN DEMO
 B 002 STUFF
 T 097 XGRAPHIX II
```

ART & GRAPHICS 020 - SPARKEE

Personal Domain — 196 FREE SECTORS

```
*A 002 ART & GRAPHICS 020
 I 008 START.I
 A 002 HELLO
 B 026 PDOC
 B 010 SCREEMAC SUPPORT
 A 002 SPARKEE (C)
 B 013 AUDREY
 B 033 HIRES
 B 043 SPARKEE
 B 028 SLIDER NOTES
 A 004 START.A
 B 026 CEEHI
 A 004 MESSAGE
 B 030 SABOUT ONE-KEY DOS
 B 018 SPERSONAL DOMAIN SOFTW
 1 002 APPLESOFT
 B 026 CEELO
 B 002 MUFF
 B 020 SCEEMAC
```

ART & GRAPHICS 021 - UNLIKELY OBJECTS

Public Domain — 0 FREE SECTORS

```
*A 002 ART & GRAPHICS 021
 T 002 SF6
 B 034 FAUVE AL
 B 834 FAUVE AL 96
 A 006 MESSAGE
 A 007 WAVES
 A 006 UNLIKELY OBJECTS (C)
 A 003 COLOR TEST 2
 B 034 FAUVE AL 82
 B 034 FAUVE AL A
 T 002 START 1
 B 038 AL REDEFINED
 A 003 EXEC PRO 4 AL
 B 034 FAUVE AL 93
 B 034 FAUVE AL B
 T 002 STARTER
 B 034 AL SPEAKS
 A 002 EXEC PRO 4 START
 B 034 FAUVE AL 84
 B 034 GRID AL
 A 121 UNUSED X
```

ASTRONOMY 028

Public Domain — 94 FREE SECTORS

```
 A 002 ASTRONOMY 028
 A 006 CALENDAR MOON AGE
 B 006 INTBASIC.X
 A 006 MESSAGE
 A 031 OSCARLOCATOR
 A 024 PLANET LOCATOR
 A 023 URBA STAR TIME
 I 002 APPLESOFT
 A 011 EPHEMERIS
 A 014 JUPITER MOONS
 A 018 MOON FINDER
 T 003 OSCARLOCATOR FILE
 B 002 PLANET LOCATOR.I
 A 022 ASTRONOMY EXPOSURES
 A 040 GREAT CIRCLE BEARINGS
 B 002 JUPITER.X
 A 028 OSCAR
 A 009 OSCARLOCATOR FILE INIT
 B 010 PLANET LOCATOR.Y
 I 028 ASTRONOMY TUTOR
 B 042 INTBASIC
 B 018 JUPITER.Y
 A 011 OSCAR ORBIT PERIODS
 A 019 OSCARLOCATOR INSTRUCTI
 A 018 SUNRISE AND SET
```

ASTRONOMY 029

Public Domain — 277 FREE SECTORS

```
 A 002 ASTRONOMY 029
 A 014 SATELLITE CALENDAR
 A 028 SATELLITE ELLIPTICAL O
 A 006 MESSAGE
 A 021 SATELLITE COMMON VIEW
 A 019 SATELLITE POINTING
 T 044 SATELLITE AO-7
 T 009 SATELLITE DATA
 A 036 SATELLITE REAL TIME
 T 044 SATELLITE AO-8
 A 004 SATELLITE DATA READER
```

AVIATION 034

Public Domain — 338 FREE SECTORS

```
 A 002 AVIATION 034
 T 007 COMMERCIAL AIRCRAFT IN
 T 010 MODERN COMBAT AIRCRAFT
 T 006 SINGLE ENGINE AIRCRAFT
 B 002 AIRCRAFT ID.X
 A 008 AIRCRAFT DATABASE
 A 040 FILE CABINET IV
 T 006 SAILPLANES
 B 010 AIRCRAFT ID.Y
 T 002 BASENAMEFILE
 T 006 GENERAL INFORMATION
 T 003 SAILPLANES HEADERFILE
 T 007 WW II FIGHTER AIRCRAFT
 B 002 AIRCRAFT ID.I
 T 007 COMMERCIAL AIRCRAFT
 A 006 MESSAGE
 T 018 SAILPLANES INDEXFILE
 A 018 AIRCRAFT ID DEMO (C)
```


AVIATION 035

Public Domain — 87 FREE SECTORS

```
 A 002 AVIATION 035
 A 007 AIRCRAFT GLIDE SHOW
 B 033 GENERAL AVIATION
 A 006 MESSAGE
 A 004 SLIDE SHOW TO SILENTYP
 I 002 APPLESOFT
 A 015 AIRFOIL DESIGNER (C)
 B 033 HOMEBUILT AIRCRAFT
 B 033 MODERN US FIGHTERS
 B 033 US BOMBERS
 I 019 AIRCRAFT CATALOG
 B 033 COMMERCIAL AIRCRAFT
 B 042 INTBASIC
 A 008 RNAV GLIDE SLOPE
 B 033 US JET FIGHTERS
 A 032 AIRCRAFT PERFORMANCE
 B 033 FOREIGN FIGHTERS
 B 006 INTBASIC.X
 B 002 SILENTYPE HIRES DUMP
 B 033 US WW II FIGHTERS
```

BUSINESS & FINANCE 044

Public Domain — 2 FREE SECTORS

```
 A 002 BUSINESS & FINANCE 044
 A 012 BOND VALUE
 A 016 INVESTMENT ANNUITY FOR
 A 004 LOAN INTEREST
 A 003 REGULAR DEPOSITS I
 A 003 SIMPLE INTEREST
 A 010 STOCK OPTION ANALYSIS
 A 008 STOCK PORTFOLIO VALUAT
 A 010 TRIP COST ANALYSIS
 A 006 VISICALC FORMULAS INST
 A 005 ANNUITY PRINCIPAL & IN
 A 032 BUDGET MONTHLY
 A 012 KEOGH SAVINGS PROGRAM
 A 029 MARKET EVALUATOR PAK
 A 007 SALES TAX AT 6Z
 A 018 STOCK MARKET FORECASTE
 A 016 STOCK OPTION COVERED M
 A 011 STOCK VALUATION
 A 006 VISICALC COORD FORMULA
 A 003 ANNUITY REGULAR DEPOSI
 A 013 DECISION MATRIX
 A 014 LOAN AMORT SCHEDULE
 A 006 MESSAGE
 A 017 SECURITY ANALYSIS
 A 012 STOCK MONITOR I
 A 015 STOCK OPTION PRICING I
 A 028 STOCKS
 A 012 VISICALC D FILE PRINTE
 A 013 BOND PRICE & INTEREST
 A 034 FINANCIAL PAK
 A 008 LOAN DIRECT REDUCTION
 A 009 MORTGAGE CALCULATION
 A 006 SECURITY ANALYSIS COPY
 A 018 STOCK MONITOR II
 A 021 STOCK OPTION PRICING I
 A 024 TREND LINE ANALYSIS
 A 014 VISICALC FORMULAS
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BUSINESS & FINANCE 045

Public Domain — 0 FREE SECTORS

```
 A 002 BUSINESS & FINANCE 045
 A 008 CHECK WRITER
 A 003 DEPRECIATION STRAIGHT
 A 012 INTEREST EARNED
 A 016 INVENTORY HOME I
 A 003 INVENTORY SHORTEST
 A 019 INVENTORY.FILE CREATE
 A 004 INVESTMENT INITIAL
 A 007 LOAN INTEREST RATE
 A 004 LOAN TERM
 A 003 PAYROLL
 A 009 SAVINGS GROWTH
 A 004 ANNUITY
 A 004 DEPRECIATION AMOUNT
 A 004 DISCOUNT COMMERCIAL PA
 A 003 INTEREST RATE
 A 038 INVENTORY HOME II
 A 003 INVENTORY SHORTEST REA
 A 029 INVENTORY.FILE READ
 A 031 LIFE MONT AND FINANCES
 A 005 LOAN LAST PAYMENT
 A 006 MESSAGE
 A 004 REGULAR DEPOSITS II
 A 011 SURVEY DATA REDUCTION
 A 004 AVERAGE GROWTH RATE
 A 003 DEPRECIATION RATE
 A 024 HOUSE SALES
 A 029 INVENTORY COMPANY
 A 022 INVENTORY MODEL
 A 033 INVENTORY.
 A 004 INVESTMENT FOR WITHDRA
 A 012 LIFE MONT TEXT ORGANIZ
 A 004 LOAN PRINCIPAL
 A 004 MORTGAGE COMPUTER
 A 003 REGULAR WITHDRAWALS
 A 003 SYSTEM RELIABILITY
 A 009 CHECK BOOK BALANCER
 A 010 DEPRECIATION SCHEDULES
 A 005 INCOME TAXES
 A 004 INVENTORY COST FILE EN
 A 009 INVENTORY PRINT->HEADE
 A 003 INVENTORY.DOC
 A 004 INVESTMENT FUTURE VALU
 A 005 LOAN BALANCE
 A 005 LOAN REGULAR PAYMENT
 A 007 MORTGAGE TABLE
 A 004 SALVAGE VALUE
 A 004 TREASURY BILL VALUATIO
```

BUSINESS & FINANCE 046

Public Domain — 6 FREE SECTORS

```
 A 002 BUSINESS & FINANCE 046
 A 025 APARTMENT MORTGAGE
 A 058 BUSINESS FINANCE
 A 009 ELLWOOD GRAPH POINTS P
 A 010 INCOME APPROACH PRINTE
 A 021 INVENTATOR
 A 015 NET PRESENT VALUE
 A 008 NPV % CHANGE INCOME PR
 A 006 TAX DEPRECIATION SCHED
 A 013 ADDRESS FILE
 A 052 BANKING AND FINANCE
 T 003 COMP.INV
 A 029 FILE MANAGER
 A 025 INCOME APPROACH RATE P
 I 002 INVENTATOR.INV
 A 018 NET PRESENT VALUE IRR
 A 012 OVERALL RATE PRINTED
 A 012 AMORTIZATION SCHEDULE
 T 002 BORK.INV
 A 009 COMPOUND INTEREST TABL
 B 003 FILE MANAGER.X
 A 011 INCOME APPROACH SCREEN
 A 006 MESSAGE
 A 008 NPV % CHANGE INCOME
 A 008 OVERALL RATE SCREEN
 A 013 AMORTIZATION SCHEDULE
 T 003 BORK.OFF
 A 018 HOME ACCOUNTING
 A 047 INCOME TAX
 A 014 NAMES SEARCH
 A 008 NPV % CHANGE INCOME IR
 A 013 PAYMENT SCHEDULE
```

BUSINESS & FINANCE 047

Public Domain — 8 FREE SECTORS

```
 A 002 BUSINESS & FINANCE 047
 A 008 CLEAN UP
 A 029 FILE CABINET II
 A 041 INCOME TAX 1040 FOR 77
 A 008 NEW
 A 003 PRINT ALL ENTRIES FOR
 A 002 UTILITY TO WRITE BLANK
 B 006 INTBASIC.X
 I 005 REAL ESTATE PLOT
 A 010 ALL ACCOUNTS
 T 003 COMPANY
 A 038 FILE CABINET III
 A 015 INDIVIDUAL ACCOUNTS
 A 003 NOMINAL INTEREST RATE
 A 012 PROPERTY MORTGAGE
 A 003 UTILITY WRITE EMPTY DI
 I 006 LETTER WRITER
 B 034 REAL ESTATE PLOT.X
 A 010 BILLS
 A 028 DATA BASE
 A 040 FILE CABINET IV
 T 002 JOBWORK
 A 012 PAY
 T 009 REC
 I 030 CALENDAR PERSONAL<-FOR
 I 006 LETTER WRITER ENHANCE
 A 006 CHECK STUB
 A 028 FILE CABINET I
 A 020 HOUSEHOLD EXPENSES PRO
 A 006 MESSAGE
 T 001 PFILE
 A 011 STATEMENT INVOICE
 B 042 INTBASIC
 I 014 PHONE LIST
```

BUSINESS & FINANCE 048

Public Domain — 54 FREE SECTORS

```
 A 002 BUSINESS & FINANCE 048
 B 004 ALPHA8
 A 012 BUDGET PLOT
 B 006 CARD3
 B 006 CARD7
 A 010 CHECK BOOK INSTR
 A 031 GEN LEDGER PRINTER
 A 013 LEASE COMPUTATION
 A 051 PHONE LIST (C)
 A 013 TITLE SLIDES
 A 007 ADDRESS (C)
 A 007 BUDGET ANALYZE
 A 005 BUDGET TRACKER INSTR
 B 006 CARD4
 B 006 CARD8
 B 002 CHECK BOOK.X
 B 038 HOUSE BUDGET
 A 041 MATRIX MAKER
 T 003 BLACK.BOOK
 A 022 APPLE FILE (C)
 A 008 BUDGET EDIT
 B 006 CARD1
 B 006 CARD5
 B 006 CARD9
 T 006 G/L DATA
 T 003 HOUSE STRINGS
 A 006 MESSAGE
 T 003 TEST.DATA
 A 021 FAMILY FINANCE (C)
 A 014 BUDGET INPUT
 B 006 CARD2
 B 006 CARD6
 A 018 CHECK BOOK
 A 041 GEN LEDGER
 T 004 INDEX
 T 003 NM-TEST
 A 002 TEXT FILE READER
```

BUSINESS & FINANCE 049 - DATA BASE MANAGEMENT

Public Domain — 76 FREE SECTORS

*A 002 BUSINESS & FINANCE 049
A 033 CREATE.ADD
A 038 HELP
A 006 MESSAGE
A 031 SEARCH.SORT
I 002 APPLESOFT
T 002 CURRENTFILE
B 042 INTBASIC
I 018 PBM TRANSFER 1
A 035 TRANS.COPY
A 002 A DATA BASE MGMT PGM (
A 029 DISK TO TAPE TRANSFER
B 006 INTBASIC.X
I 019 PBM TRANSFER 2
T 045 CONSTAR
A 033 EDIT.FILE
A 052 MERGE
I 006 PBM TRANSFER INSTRUCTI

CHEMISTRY & BIOLOGY 060

Public Domain — 141 FREE SECTORS

A 002 CHEMISTRY & BIOLOGY 06
A 010 CIRCULAR DICHROISM
B 042 INTBASIC
A 019 MOLECULES OF C H O
B 034 RADIO
T 017 TEST.CHEM CH2
I 002 APPLESOFT
I 039 D N A
B 006 INTBASIC.X
I 016 MOLECULES OF CARBON
A 011 RADIOACTIVE
T 001 TEST.CHEM COMPOUNDS
A 005 BATTERY DEMO
A 017 ELEMENTS TABLE
A 006 MESSAGE
B 006 MOLECULES OF CARBON.X
A 003 TEST MAKER 1
T 005 TEST.CHEM NAMES
A 022 BONE TUMOR DIAGNOSIS (
A 024 ENZYME KINETICS
A 021 MOLALITY
B 003 MOLECULES OF CARBON.Y
A 006 TEST TAKER
T 008 TEST.IONS

EDUCATION & SCHOOL 066

Public Domain — 70 FREE SECTORS

A 002 EDUCATION & SCHOOL 066
A 038 CLASS GRADER
A 014 FOURTH GRADE DEMO
A 004 STUDENT HEAD COUNT DOC
B 006 INTBASIC.X
I 010 TEST IN WOODWORKING
T 002 X-E.FILE
I 002 X-INTRO NEEDED
A 005 X-STUDENT NAMES
I 002 APPLESOFT
A 004 CLASS GRADER INITIALIZ
A 006 MESSAGE
A 042 TEST MAKER II
I 026 ALPHABET & SOUND
I 013 TYPING PRACTICE
T 002 X-FILE
I 002 X-SCHOOL MENU NEEDED
A 005 X-STUDENT NAMES GRADES
A 004 CLASS BOY GIRL RATIO
A 015 FINAL GRADE
A 016 STUDENT GRADE AVERAGE
A 017 TEST MAKER MULTI CHOIC
I 007 LETTER DISCRIMINATION
A 005 X-AVERAGES
A 005 X-FILE INIT
B 049 X-SCHOOLI
A 004 X-TEST GRADES
A 030 CLASS GRADE BOOK
A 004 FINAL GRADE DOC
A 022 STUDENT HEAD COUNT
B 042 INTBASIC
I 006 SPELL INS
A 003 X-DATE
I 009 X-GRADING INSTR
I 002 X-SCHOOLFILE

EDUCATION & SCHOOL 067

Public Domain — 420 FREE SECTORS

A 002 EDUCATION & SCHOOL 067
T 005 CHEM GR EXAM.CHEM GR E
A 006 MESSAGE
A 003 TEST MAKER I
A 005 ANSWER SHEET
A 017 CHEM GRADER
A 009 READING DRILL
A 006 TEST TAKER
A 005 BELL SCHEDULE
A 004 FILE START C-G
A 004 TEST APPEND II
T 005 TEST.CHEM NAMES
T 001 CHEM GR EXAM.
T 001 G-S EXAMPLES-G EXAMPLE
A 003 TEST APPEND 1

ELECTRONIC & RADIO 071 - FOR CAT MODEM ONLY — NEW

Public Domain — 0 FREE SECTORS

*A 002 ELECTRONIC & RADIO 071
B 003 DEMOSK
B 006 FORBYMOUNT
B 014 HARPSICHORD
B 010 INV14
B 014 LESBARRICADE
B 014 MUSIC BOX DEMO
B 014 PIANO DEMO
B 004 POLONBFL
B 007 SINF1
B 007 SINF1 MUSIC BOX
B 009 SINF12
B 009 SINF15
B 008 SINF3
B 002 STEREOPATCH
B 005 WEAVEANDWAY
B 010 ALLELUJAH
B 008 DILLPICKLE
B 010 FUGHETTA
B 007 HORN DEMO
B 009 INV8
B 007 MAPLELEAFRAG
B 010 NUTCRNARCH
T 002 PICKUP
B 016 PRELUDEFUGUE
B 002 SINF1 INSTRUMENTS
B 009 SINF1 PIANO
B 008 SINF13
B 011 SINF2
B 008 SINF4
B 012 SUGRPLMFAIRY
B 009 BACH MUSIC
B 013 DUELINBANJOS
B 011 FURELISE
B 012 INGRUS
B 009 INV8
B 006 MARCHIND
B 007 PENNYLANE
T 002 PLAY
B 015 REEDFLUTES
B 009 SINF1 LOW PIANO
B 008 SINF10
B 008 SINF14
B 012 SINF2 LOW PIANO
T 002 SINFONIAS
B 008 TAMBOURIN
B 005 BEAUMONTRAG
B 010 ENTERTAINER
T 002 HANGUP
B 007 INV1
B 004 JESUJOY
B 008 MUSETTE
B 003 PIANO
A 005 PLAY FILE MAKER
B 019 ROOTBEERRAG
B 007 SINF1 MUSIC
B 009 SINF11
B 008 SINF14 MUSIC
B 011 SINF2 MUSIC
B 007 SOMEWHERE
B 006 WATERMUSIC

ELECTRONIC & RADIO 072 - FOR CAT MODEM ONLY — NEW

Public Domain — 84 FREE SECTORS

A 002 ELECTRONIC & RADIO 072
B 026 CAT-ANSWER V2.0
T 018 CATSEND 3.0 DOCS
B 002 MEOW.SOUND
T 006 ALL FOR APPLE-CAT MODE
B 017 CAT-ANSWER.OBJ1:V2.0
B 025 DISK-FER
B 005 MEOW.TONES
A 033 THE CAT'S MEOW IV
B 068 CAT-ANSWER.OBJ2:V2.0
T 031 DISK-FER DOCS
B 062 MEOW.VOICE
B 038 CAT HACKER
B 072 CATSEND 3.0
B 002 MEOW.SCROLL
B 017 THE SPRINTING CAT

ELECTRONIC & RADIO 073 - DIVERSI DIAL — NEW

Personal Domain — 388 FREE SECTORS

*A 006 ELECTRONIC & RADIO 073
A 002 DIVERSI-DIAL
B 072 DIAL
T 031 DIALINST

ELECTRONIC & RADIO 074

Public Domain — 86 FREE SECTORS

A 002 ELECTRONIC & RADIO 074
B 042 INTBASIC
I 014 LOGIC CIRCUIT ANALYSIS
I 002 MORSE CODE EXEC
I 007 MORSE CODE READER
I 017 MORSE CODE SEND MESSAG
I 028 MORSE CODE TRUSTY
A 009 MORSE CODE SENDER
I 002 APPLESOFT
B 006 INTBASIC.X
I 005 MESSAGE
I 005 MORSE CODE EXEC WRITER
I 018 MORSE CODE RECEIVE
I 007 MORSE CODE TEACHER
I 005 MORSE CODE WRITER
A 046 MORSE CODE TEACHER KEL
I 008 HAM LOG STATION
I 009 LOGIC ANALYSIS
T 003 MORSE CODE DATA
I 033 MORSE CODE FLASH
I 018 MORSE CODE SEND ALPHAN
I 016 MORSE CODE TRAINER
I 009 QSL FILE
A 026 MORSE CODE TUTORIAL
I 006 INPUT AMPLIFIER
I 029 LOGIC ANALYZER
I 007 MORSE CODE DRILL
I 011 MORSE CODE PRACTICE
I 015 MORSE CODE SEND CHARAC
I 006 MORSE CODE TRANSLATOR
A 015 MORSE CODE INTERPRETER

ELECTRONIC & RADIO 075

Public Domain — 10 FREE SECTORS

A 002 ELECTRONIC & RADIO 075
A 096 DXCC DEMATTIA
A 006 MESSAGE
A 008 MODEM PASSWORD
B 042 INTBASIC
I 007 MODEM DEMO 2
I 008 MODEM STORE FORWARD
I 002 APPLESOFT
T 059 DXCC FILE
A 045 MODEM AUTO DIALER
A 004 MODEM PHONE PICKUP
B 006 INTBASIC.X
I 006 MODEM DUMB TERMINAL
I 002 MODEM.
T 062 995
A 016 DXCC GAME WITH PRINTER
A 017 MODEM CHESS
A 013 MODEM PROGRAM EXCHANGE
I 006 MODEM ALARM CLOCK
I 006 MODEM SELF TEST
B 002 MODEM.X
A 003 995 READ & PRINT
A 043 DXCC WARNER
A 004 MODEM HELLO
A 008 MODEM TEXT FILE TRANSF
I 007 MODEM DEMO 1
I 007 MODEM SELF TEST PROGRA
B 002 MODEM.ORIGINAL

ELECTRONIC & RADIO 076 — ALL NEW

Public Domain — 23 FREE SECTORS

*A 003 ELECTRONIC & RADIO 076
A 017 GATES
A 014 MEGA
A 014 OHMS LAW
A 020 RESIST INST
A 074 UNITS
A 009 MENU
A 037 MILD GOLF
A 006 MESSAGE
A 011 PICO
A 020 RESIST QUEST
A 022 UNITS TEST
A 046 BRIDGE
A 013 KILO
A 018 MICRO
A 017 PRACTICE
A 031 SCINOT
A 010 DIGITAL
A 018 M/M
A 013 MILLI
A 019 RELATIONSHIPS
A 027 TRUTH TABLES

ELECTRONIC & RADIO 077

Public Domain — 46 FREE SECTORS

A 002 ELECTRONIC & RADIO 077
A 009 DUPE FINDER
B 026 DUPE SHEET.Y
A 013 HAM LOG ZAPPALA I
T 002 LOG BOOK
A 002 LOG BOOK NEW START
A 006 MESSAGE
A 011 TOWER GUY WIRE LENGTHS
A 026 ADDRESS BOOK
B 002 DUPE FINDER.I
A 009 HAM CLUBS
A 015 HAM LOG ZAPPALA II
A 047 LOG BOOK 1.1
B 003 LOG BOOK.K
A 070 PHONE DIRECTORY
A 014 WAS RECORDS
T 001 CODE DATA
A 007 DUPE SHEET
A 007 HAM LOG 10X
A 020 LOADED DIPOLE DESIGN
A 008 LOG BOOK 1.1 INSTR
A 014 LOG NET CONTROL
B 034 RTTY INTERFACE.PIC
A 011 WAI RECORDS
A 029 DUPE CONTEST
B 002 DUPE SHEET.K
A 019 HAM LOG MASSIMO
A 015 LOG AMATEUR RADIO
T 002 LOG BOOK COMMENTS
A 023 MAP PROJECTIONS
A 002 RTTY PICTURE LOADER

ELECTRONIC & RADIO 078

Public Domain — 29 FREE SECTORS

A 002 ELECTRONIC & RADIO 078
A 013 CONDUIT FILL
A 019 ELCT FORMULAS
A 014 ELECTRICITY CONSERVATI
A 003 FILTER LO PASS LC
A 013 L NETWORK DESIGN
A 006 OHMS LAW
A 005 POWER SUPPLY AND FILTE
A 010 REACTANCE CALCULATIONS
A 002 SWR CALCULATOR
A 003 VHF SIGNAL DEFRACTION
A 004 ANTENNA HEIGHT
A 004 DAY DEDUPER
A 022 ELCT PAK
A 004 FILTER BAND PASS ACTIV
A 011 FILTER NOTCH
A 014 LIGHTING LIFE CYCLE
A 006 OHMS LAW FORMULA
A 012 SSL CARD
A 005 RESISTIVE T PI ATTENUA
A 006 TIMER DESIGN
A 005 VSWR FROM POWER
A 003 ANTENNA LENGTH
A 013 ELCT CALCULATOR I
A 004 ELCT ZBARS
A 004 FILTER HI PASS ACTIVE
A 006 MESSAGE
A 006 PI NETWORK DESIGN I
A 010 QUAD ANTENNA DESIGN I
A 006 RESISTOR COLOR CODE DE
A 005 TRANSISTOR AMP CALCULA
A 005 ANTENNA PLOT
A 042 ELCT CALCULATOR II
A 015 ELECTRIC RATE PLAN
A 003 FILTER LO PASS ACTIVE
A 004 INTERNOD LOCATOR
A 007 NOISE BRIDGE CALCULATO
A 009 PI NETWORK DESIGN II
A 018 QUAD ANTENNA DESIGN II
A 008 RESISTOR COLOR CODE QU
A 008 TRANSISTOR PARAMETERS

FARM & AGRICULTURE 085 — NEW

Public Domain — 28 FREE SECTORS

A 002 FARM & AGRICULTURE 085
A 010 TANK CALIBRATE
A 022 STEER BIDS
A 026 FARMBID
A 029 TIME VALUE
A 020 MARKET DECISIONMAKING
A 008 SPRAYER RATE
A 005 WEIGHTED MOVING AVERAG
A 002 AGRICULTURAL EDUCATION
A 101 FLEXCROP I
A 014 FEARSON SQUARE
A 007 GRAIN STORE COSTS
A 019 TAXFILL
A 006 FARM PROGRAM ANALYSIS
A 005 COMMODITY PRICE PLOTTE
A 020 CROP SELECT 1.1
A 030 MENU UP
A 013 FOOD COSTS
A 010 BESTCROP
A 038 GRAIN DRYSTORE
A 008 PRIME TEST
A 015 FARM PROGRAM OPTIONS
A 005 LIVESTOCK SAFETY INDEX
T 010 PIB2
A 026 FERTMIX
A 014 DEPRECIATE
A 011 REPLACEMENT FERT
A 038 SPRAY CALIBRATION
A 006 DEGREE DAY CALC
A 005 TRACTOR HORSEPOWER

FARM & AGRICULTURE 086 — NEW

Public Domain — 94 FREE SECTORS

A 002 FARM & AGRICULTURE 086
T 035 CROPSALE
T 024 CSHFLOW3
T 009 TAXMAN
T 010 JOURNAL
T 015 CROPPLAN
T 049 CROPCOST
T 011 CSHFLOW4
T 066 BUDGET
T 017 BALANCE1
T 022 FLOPERF
T 008 CSHFLOW1
T 026 CHKFLOW5
T 011 CHKBOOK1
T 015 BALANCE2
T 011 CROPCONP
T 014 CSHFLOW2
T 050 CASHPLAN
T 007 CHKBOOK2

FARM & AGRICULTURE 087 NEW

Public Domain 194 FREE SECTORS

A 002 FARM & AGRICULTURE 087
T 024 PROFIT
T 011 FEED
T 007 FERT1
T 013 FEEDB4
T 019 FEEDER
T 028 FUTURES
T 002 /SL
T 007 FERT2
T 012 FEEDB4S
T 027 BREEDING
T 011 STOCK
T 007 ACREAGE1
T 021 WHEAT83
T 028 SPRAYER
T 004 RSI
T 014 INVENTRY
T 008 ACREAGE2
T 031 WHEAT84
T 024 SPRAYERS

FOOD 092

Public Domain 140 FREE SECTORS

A 002 FOOD 092
A 014 CALORIE PORTS
B 042 INTBASIC
A 006 MESSAGE
A 003 RECIPE COST
I 002 APPLESOFT
A 029 FOOD VALUES
B 005 INTBASIC.X
A 017 METRIC KITCHEN
A 026 RECIPE COST PER SERVIN
B 004 ALPHAB
A 033 IDEAL BODY WEIGHT
A 031 LIFE EXPECTANCY
A 043 RECIPE BOX
T 002 RECIPE FILE
A 026 CALORIE COUNTING PROGR
T 002 INDEXRECIPE FILE
I 026 LIFE EXPECTANCY TEST
A 042 RECIPE CALORIE COST

GAMES 100

Public Domain 0 FREE SECTORS

A 002 GAMES 100
A 011 BOMBING MISSION
A 014 ECONOMIC SIMULATION
A 026 FRENCH MILITARY GAME
A 027 HOCKEY I
A 026 MAROONED IN SPACE
A 014 SURVIVE
A 047 ACEY DEUCY CARDS
A 012 COMBAT
A 028 FOOTBALL PREDICTIONS
A 020 GOLD MINE
A 021 HORSE RACE III
A 006 MESSAGE
A 018 TWONKY I
A 027 BLACKJACK STRATEGY
A 017 CRAPS BM
A 003 FOOTBALL PREDICTIONS.M
A 022 GOLF II
A 031 KINGDOM
A 004 PING PONG
A 018 WORD MAZE MAKER
A 020 BOBBLE II
A 033 CRIBBAGE I BM
A 011 FOX AND HOUNDS
A 016 HI G
A 008 LITERATURE QUIZ
A 010 ROBOT BM

GAMES 101

Public Domain 0 FREE SECTORS

A 002 GAMES 101
I 007 CARD TRICK 1
I 035 GAME PAK 2
B 006 INTBASIC.X
I 005 MESSAGE
I 019 TREK APPLE 2 INSTR
I 002 APPLESOFT
I 013 CARD TRICK 3
I 048 GAME PAK 3
I 020 KENO 2
I 024 PARACHUTE
I 023 WUMPUS HUNT
I 045 BOWLING 2
I 036 CHESS MINI
I 018 HAMMURABI
I 007 MAZE GENERATOR
I 045 SIMON SAYS
I 045 YAHTZEE (C)
B 016 BOWLING.X
I 014 CONNECTION
B 042 INTBASIC
I 013 MAZE RACE TIMED
I 033 TREK APPLE 2

GAMES 102

Public Domain 1 FREE SECTORS

A 002 GAMES 102
A 008 BIKE JUMP BM
A 018 FATHOM
A 031 FOOTBALL BM
A 020 NAME THAT DATE
A 002 TASK FORCE
A 009 ARTILLERY I
A 017 CHECKERS I
B 003 FATHOM.X
A 048 GOLF III
A 032 ROULETTE
A 031 TASK FORCE.I
A 002 ASTEROYDER
A 004 COIN TOSS
A 034 FIZZ BIN
A 008 MASTERMIND
A 002 SHOOTING ALIEN
A 012 TIC TAC TOE
B 080 ASTEROYDER.X
A 017 CRAPS II
A 023 FOOTBALL APPLE
A 006 MESSAGE
B 080 SHOOTING ALIEN.X
A 009 TIC TAC TOE BM

GAMES 103

Public Domain 3 FREE SECTORS

A 002 GAMES 103
B 042 CHESS 2.X
I 025 GOLF SCORE & HANDICAP
I 025 PINBALL SUPER
I 018 SLOT MACHINE (C)
I 009 TIME BOMB
I 029 WUMPUS 2
I 002 APPLESOFT
I 005 CONCENTRATION
B 042 INTBASIC
I 023 POKER STUD
I 008 SOLITAIRE CHECKERS BM
I 018 TOWERS OF HANOI (C)
I 020 BATTLESTAR
I 033 DRAGON MAZE 3
B 006 INTBASIC.X
B 020 POKER STUD.X
I 022 STORY TELLER
I 008 TWENTY THREE BRICKS (C
I 003 CHESS 2
I 035 FIRE
I 005 MESSAGE
I 007 SIMON
I 012 TAX MAN
I 028 U BOAT MISSION (C)

GAMES 104

Public Domain 0 FREE SECTORS

A 002 GAMES 104
A 018 CARRIBEAN CRUISING
A 017 DRAGON MAZE ERASE II
A 037 LASER SEARCH
A 007 SOLITAIRE CHECKER PUZZ
A 010 ANAGRAM+
A 018 CONNECTION+
A 031 FORT II
A 006 MESSAGE
A 054 TREASURE HUNT
A 018 BASKETBALL
A 049 GRIDDAGE II BM
A 024 GEOGRAPHY I
A 073 MONOPOLY II
A 021 TWONKY III
A 007 BOBBLE I
A 017 DRAGON MAZE ERASE I
A 009 HORSE RACE I
A 081 READING SPEED

Note our new street address.

GAMES 105

Public Domain 3 FREE SECTORS

A 002 GAMES 105
B 020 CABIND ROYALE.K
B 020 GIN RUMMY.X
B 004 INTBASIC.X
I 029 PINBALL (C)
I 014 SIMON SAYS SUPER
I 002 APPLESOFT
I 009 DARTS
B 014 GIN RUMMY.Y
I 005 MESSAGE
I 041 ROLL ER
I 012 SINK THE SHIP (C)
I 017 CAPITALS OF STATES BW
I 023 FOOTBALL
I 014 HI LO
I 008 NIGHTMARE 4 (C)
I 024 SAUCER INVASION
I 006 WALL BUILDER
I 054 CABIND ROYALE
I 046 GIN RUMMY
B 042 INTBASIC
I 009 OTHELLO (C)
I 024 SEVEN (C)
I 052 YAHTZEE

GAMES 106

Public Domain 0 FREE SECTORS

A 002 GAMES 106
A 006 BALL CATCHER
A 014 CAPITALS OF COUNTRIES
A 008 DOORS
A 020 GOLF I
A 007 NUMBER GUESS
A 010 ROTATE
A 015 WORD PUZZLE
A 008 ANIMAL
A 017 BOMBARDMENT
A 004 CAPITALS OF STATES I
A 016 ELEVATE
A 014 KLINGON CAPTURE
A 014 OBSTACLE
A 020 ROULETTE BM
A 055 ART AUCTION
A 021 BOXED IN
A 008 DEPTH CHARGE
A 036 FORT I
A 006 MESSAGE
A 007 PETALS ROUND THE ROSE
A 070 STAR TREK SUPER
A 018 ARTILLERY II
A 018 BULLFIGHT
A 010 DOGFIGHT
A 021 FUR TRADER
A 029 MONSTER CHASE
A 004 ROLL DICE
A 018 STOCK MARKET GAME

GAMES 107

Public Domain 1 FREE SECTORS

A 002 GAMES 107
T 001 BID2
T 008 BOXER NAMES
A 031 HORSE RACE II
A 010 LUNAR LANDING
A 050 OTHELLO WITH DOC
A 013 STAR LANES INSTR
A 092 ATOM 20
T 001 BID3
A 023 CAPITALS OF NATIONS
A 021 INSPECTOR CLEWSO
A 006 MESSAGE
A 010 ROCKET
A 010 TARGET
A 006 BID READ QUIZ
A 020 BOXER
A 016 CAPITALS OF STATES II
A 011 KENO
A 009 NAME THE STATES
A 018 SPLAT
A 028 TWONKY II
T 002 BID1
T 002 BOXER DATA
A 018 HANGMAN II
A 030 KING
A 058 OIL
A 022 STAR LANES

GAMES 108

Public Domain 0 FREE SECTORS

A 002 GAMES 108
A 008 EXTERIOR BALLISTICS
A 043 FOOTBALL NFL
A 006 MESSAGE
B 038 OREGON.Y
A 010 SPELL THE STATES
A 032 SWORDS AND SORCERY II
A 017 CAPITALS OF STATES III
A 021 FACTOR GAME
A 010 HANGMAN I
A 033 MONOPOLY I
A 010 PIZZA
A 012 SUBSCAN FOR TWO
A 031 WORLD WAR
A 017 CAPITALS OF STATES IV
A 025 FIND HURKLE
A 009 HANDMATH
A 023 OREGON
A 018 PUZZLE GENERATOR
B 002 SUBSCAN.X
A 014 CRAPS I
B 006 FIND HURKLE.OBJ
A 032 HOCKEY II
A 041 OREGON.X
A 026 SAIL PLANE LANDER
A 031 SWORDS AND SORCERY I

GAMES 109

Public Domain 1 FREE SECTORS

A 002 GAMES 109
I 016 BLACKJACK 1 (C)
I 021 CHASE
I 018 GAME PAK 5
I 003 HORSE RACE 1
B 016 KWAK STAK.X
I 014 QUIZ BUILD
I 002 APPLESOFT
I 013 BREAKOUT 2
I 026 CHASER (C)
I 019 HAMMURABI (C)
B 042 INTBASIC
I 009 MASTERMIND (C)
I 002 QUIZ->NEEDED
I 054 ADVENTURE 2
I 014 CAPITALS OF STATES
I 033 CIVIL WAR QUIZ
I 013 HISTORY QUIZ
B 006 INTBASIC.X
I 005 MESSAGE
I 018 SPACE CRAFT LANDING
I 019 BLACK BOX
I 008 CATCH (C)
I 017 CONNECTION POLE
I 042 HORSE APPLE DOWNS
I 019 KWAK STAK
I 008 OFF THE WALLS
I 032 TREASURE

GAMES 110

Public Domain 2 FREE SECTORS

A 002 GAMES 110
I 013 BOWLING 1
B 026 BAMMON 1.X
B 042 INTBASIC
I 005 MESSAGE
I 011 PING PONG OR HANDBALL
I 015 SIMON SAYS WON
I 008 TIC TAC TOE BW
I 002 APPLESOFT
I 009 CODE BREAKER
I 002 GAMMON 2
B 006 INTBASIC.K
I 017 PINBALL SLOW
I 005 ROCK PAPER SCISSOR
I 007 SPEED RACER
I 023 TIC TAC TOE POL D
I 020 ACEY DEUCY FOR TWO
I 013 CRAZY EIGHTS
B 034 GAMMON 2.X
I 022 INTERCEPT (C)
I 018 PING PONG
I 064 SELL PLANTS OR LEMONAD
I 005 TENNIS
I 024 AIR SIMULATOR
I 002 GAMMON 1
I 031 HORSE RACE 3
I 011 MEMORY MADNESS
I 012 PING PONG 2 PLAYER 2
I 013 SHOOTOUT (C)
I 040 TIC TAC TOE

GAMES 111

Public Domain 0 FREE SECTORS

A 002 GAMES 111
I 037 BATTLESHIP
I 011 BRICKOUT 2 PLAYERS
I 009 DRAGON MAZE 1
I 013 DRAGON MAZE REAL TIME
B 042 INTBASIC
I 012 OTHELLO 1
I 011 SEA WAR 1
I 014 SLOT MACHINE DICE
I 002 APPLESOFT
I 018 BLACKOUT
I 013 BRICKOUT 3 SPEED
I 014 DRAGON MAZE 2
I 039 GAME PAK 4
B 006 INTBASIC.X
I 006 PING PONG 2 PLAYER 1
I 013 SEA WAR 2
I 020 TANKS
I 007 AIRPORT
I 006 BOMBS AWAY
I 008 DODGEBALL
I 015 DRAGON MAZE ERASE 1
I 028 HAMMURABI HURKLE MULTI
I 005 MESSAGE
I 010 ROBOT CHASE
I 016 SLOT MACHINE #2
I 033 ALIEN UFO MAZE
I 007 BREAKOUT 1
I 014 DON'T FENCE ME IN
I 018 DRAGON MAZE ERASE 2
I 007 HIDDEN HOUSE 1
I 017 MIDWAY
I 008 RUN A ROUND
I 012 SLOT MACHINE BW

GAMES 112

Public Domain — 4 FREE SECTORS

A 002 GAMES 112
I 010 BLACKJACK BH
I 002 CHESS 1
I 013 CUBIC 1
B 042 INTBASIC
I 036 POKER DRAW 1
I 008 SOLITAIRE BH
I 002 APPLESOFT
I 030 BLACKJACK TUTOR
B 026 CHESS 1.X
I 014 CUBIC 2.3
B 006 INTBASIC.X
I 035 POKER DRAW BH
I 020 BAGELS 3
I 014 CHECKERS 1
I 022 CLOSE THE SQUARE
B 006 CUBIC 2.3.X
I 009 LUNAR LANDER BH
B 022 POKER DRAW.X
I 051 BLACKJACK
I 052 CHECKERS 2
I 009 CRAPPS
I 045 GAME PAK 1
I 010 ROULETTE

GAMES 113

Public Domain — 0 FREE SECTORS

A 002 GAMES 113
I 051 APPLE HORSE (C)
B 022 BREAKOUT 3.X
I 018 CONNECTION REV
B 018 GUIDED MISSILES.X
I 011 MAZE RACE
I 014 SAUCERS AND STARS
I 011 SHOOTING STARS 2
I 012 WUMPUS 1
I 002 APPLESOFT
I 014 APPLEJACK 21
I 010 CARD TRICK 2
I 013 DRIVER
B 042 INTBASIC
I 005 MESSAGE
I 013 SHOOT OUT
I 033 SHOW DOWN
I 011 ABSTRACT
B 020 APPLEJACK 21.X
I 005 CHEMIST
I 008 GO MO KU
B 005 INTBASIC.X
I 058 OREGON TRAIL 2
I 025 SHOOTING GALLERY
I 014 STOCK MARKET
I 007 ACEY DEUCY
I 002 BREAKOUT 3
I 006 COLOR RAYS
I 002 GUIDED MISSILES
I 013 JUGGLE
I 006 REVERSE NUMBERS
I 007 SHOOTING STARS 1
I 013 SUB

GAMES 114

Public Domain — 0 FREE SECTORS

A 002 GAMES 114
I 019 APPLE WARS 1.1
I 066 GOLF PAR
B 006 INTBASIC.X
I 019 SLOT MACHINE #2 + SOUN
I 012 STAR TREK MINI
I 047 WAR LORDS
I 002 APPLESOFT
I 007 BAGELS 1
I 017 GUIDED AIRPLANE
I 025 INTERSTELLAR
I 010 SPACE PILOT
I 007 STAR WARS
I 015 ANTI AIRCRAFT
I 040 BULLS AND BEARS
I 008 HIDDEN HOUSE 2
I 005 KENO 1
I 015 SPACE WAR FOR TWO
I 024 STAR WARS FOUR
I 025 APPLE WARS 1
I 056 GAME PAK NIGHTMARE
B 042 INTBASIC
I 005 MESSAGE
I 014 STAR SHIP ATTACK
I 009 TREK

GAMES 115

Public Domain — 1 FREE SECTORS

A 002 GAMES 115
B 080 ALIVADER.X
I 007 BINGO CARD
I 025 CRYPTOGRAM
I 005 HORSE RACE 2
I 011 PINBALL
I 003 ROCKET PILOT INSTR
B 002 RP.3
I 021 SUBMARINE
I 002 APPLESOFT
I 014 BAGELS 2
I 014 BOMBER
I 018 DEATH STAR
B 042 INTBASIC
I 013 PINBALL MARBLE
I 010 RP
I 017 SHOOTING STARS 3
I 020 AIR ATTACK
I 019 BASEBALL
I 012 BOXING
I 020 FLY KILLER
B 006 INTBASIC.X
I 009 PING PONG OR HANDBALL
B 002 RP.1
I 020 SLOT MACHINE LOTTERY
I 002 ALIVADER
I 018 BINGO
I 018 CARRYING BALLOON
I 039 GAME PAK 4
I 005 MESSAGE
I 002 ROCKET PILOT
B 002 RP.2
I 018 SPACE WAR 5

GAMES 116

Public Domain — 8 FREE SECTORS

A 002 GAMES 116
A 059 STARWARS ADVENTURE
A 003 AMESSAGE EDITOR
A 017 CAPITALS OF STATES V
A 020 CHECKERS II
A 027 GEOGRAPHY II
A 004 ADVENTURE HELLO
T 031 ADESCRIP
T 021 AMOVING
B 012 CAPITALS OF STATES V.X
A 021 COMMODITY MARKET
A 010 ADVENTURE START-UP
T 011 AITEMS
A 003 AMOVING PRINT
A 015 CENTURY 21
A 013 CRYPTOGRAMS
A 058 ADVENTURE
*T 082 AMESSAGE
A 017 BATTLE
B 002 CENTURY 21.X
A 017 FRUSTRATION

GAMES 117

Public Domain — 1 FREE SECTORS

A 002 GAMES 117
I 023 CHASE REAL TIME
I 012 LUNAR LANDER
B 015 OTHELLO 2.X
I 008 SEA HUNT
I 029 STOCK MARKET GAME
I 002 APPLESOFT
I 062 CRIBBAGE
I 005 MESSAGE
I 037 POKER DRAW 2
I 027 SELL APPLES
I 006 TALKING NUMBER GUESS
I 009 BOMBARDMENT 1
B 042 INTBASIC
I 056 OREGON TRAIL 1
B 022 POKER DRAW.X
I 018 SHOOTING STARS 4
B 023 TALKING NUMBER GUESS.X
I 009 CASINO
B 006 INTBASIC.X
I 034 OTHELLO 2
I 008 RUSSIAN ROULETTE
I 013 SLOT MACHINE COLOR
I 027 THIEF

GAMES 118

Public Domain — 4 FREE SECTORS

A 002 GAMES 118
B 006 ADVHELP-1
T 011 ADVITEM
T 227 ADVTXT
A 006 MESSAGE
A 006 ADVENTURE HELLO
B 006 ADVHELP-2
T 002 ADVMOVE
A 022 LUNAR LANDING BH
A 067 ADVENTURE III
B 006 ADVINST-1
B 005 ADVOCAB.B
A 061 MARKET CRASH
T 020 ADVDIR
B 006 ADVINST-2
I 034 ADVSXT
B 005 MARKET CRASH!X

GAMES 119

Public Domain — 72 FREE SECTORS

A 002 GAMES 119
I 003 ADVENTURE.EX MAKER
T 001 AMESSAGE
I 030 FOOTBALL NFL
B 006 INTBASIC.X
I 049 SALVO
I 002 APPLESOFT
I 121 ADVENTURE.PROGRAM
I 018 ANIMALS (C)
I 003 GUESS A NUMBER
I 014 KILL A LINE
I 007 SUB COMMAND
I 002 ADVENTURE HELLO
T 001 ADESCRIP
I 010 BACKGAMMON
I 024 HAUNTED MANSION
I 005 MESSAGE
I 004 TOWERS
T 002 ADVENTURE.EX
T 001 AITEMS
I 013 CUBIC 3
B 042 INTBASIC
I 060 OREGON TRAIL 3
I 004 WORDS BOUNCING

GAMES 120

Public Domain — 322 FREE SECTORS

A 002 GAMES 120
A 114 BRICK OUT (C)
A 006 MESSAGE
A 052 SPELUNKER

GAMES 121 - PINBALL — NEW

Personal Domain — 490 FREE SECTORS

A 002 GAMES 121
A 002 RESERVED FOR PIN BALL
A 002 EXPECTED EARLY 1985

HELLO'S & MENU'S 166

Public Domain — 138 FREE SECTORS

A 002 HELLO'S & MENU'S 166
A 027 CATALOG MANAGEMENT EDI
A 013 CLOCK CARD TIME KEEPER
A 002 HELLO APPLE DAYTON
A 004 HELLO APPLE PI DON
B 008 HELLO APPLE-VENTION.X
A 005 HELLO BROWN
B 034 HELLO FROM CAC.X
A 007 MENU IDEA GOLDING
A 008 MENU IDEA IV
B 004 MENU LOCK
A 003 BILLBOARD ROMANO
A 009 CLOCK CARD HELLO
A 009 HELLO ALLEN 1
B 008 HELLO APPLE DAYTON.X
B 034 HELLO APPLE PI.X
A 004 HELLO AUTO SELECT
A 002 HELLO FRAME
A 007 HELLO IAC
A 004 MENU IDEA I
A 005 MENU IDEA MUNARRIZ
A 006 MESSAGE
A 003 BILLBOARD SINEWAVE
A 009 CLOCK CARD HELLO I
A 017 HELLO ALLEN II
A 004 HELLO APPLE LOGO
B 008 HELLO APPLE PI.Y
A 004 HELLO AUTO SELECT I
A 006 HELLO FREEMAN DAVIS
A 009 HELLO MASSING
A 008 MENU IDEA II
A 012 MENU IDEA V
A 008 CATALOG MANAGEMENT
A 012 CLOCK CARD HELLO II
A 003 HELLO AND ART
B 034 HELLO APPLE LOGO.X
A 002 HELLO APPLE-VENTION
B 003 HELLO AUTO SELECT.X
A 004 HELLO FROM CAC
A 006 HELLO WAGNER
A 005 MENU IDEA III
A 003 MENU LOCK

HELLO'S & MENU'S 167

Public Domain — 12 FREE SECTORS

A 002 HELLO B & MENU'S 167
I 008 HELLO APPLE PI LOGO
I 006 HELLO APPLENET
B 034 HELLO APPLESIDER.X
B 002 HELLO CAC.X
I 002 HELLO DELETED FILES
I 004 HELLO FREE FULL X
B 002 HELLO KAMINS.X
I 004 HELLO LETTER SELECT 2
B 014 HELLO LOWER CASE.X
I 003 HELLO ROUTINE
I 018 HELLO SOMMERVILLE ET A
I 005 HELLO WHITESIDE DENZAU
B 006 INTBASIC.X
I 009 MENU IDEA BARSON
I 009 MENU IDEA PUGETSOUND
I 002 APPLESOFT
I 002 HELLO APPLE-VENTION
B 010 HELLO APPLENET.X
I 003 HELLO BILLBOARD AAA
B 006 HELLO CAC.Y
B 005 HELLO DELETED FILES.X
I 009 HELLO GARY FOOTE
I 018 HELLO KELTZ
I 003 HELLO LETTER SELECT 3
B 002 HELLO LOWER CASE.Y
I 002 HELLO SAMPLE
I 002 HELLO SPLIT CAT
B 034 HELLO.PIC
I 006 MENU IDEA + SUMMARY
I 003 MENU IDEA PART 1
I 008 MENU IDEA SEEDER
I 002 HELLO
B 008 HELLO APPLE-VENTION.X
B 006 HELLO APPLENET.Y
I 005 HELLO CAC 1
B 006 HELLO CAC.Z
I 003 HELLO FRAME
I 011 HELLO GETTING CATALOG
I 009 HELLO LETTER PUSH
I 004 HELLO LETTER SELECT 4
I 008 HELLO MELB
I 004 HELLO SELECTOR
B 003 HELLO SPLIT CAT.X
I 013 HELLO.PIC.
I 009 MENU IDEA I
A 006 MENU IDEA PART 2
I 008 MENU IDEA WAP
I 015 HELLO ALLEN
I 003 HELLO APPLESORPS SAN B
I 002 HELLO APPLESIDER
I 008 HELLO CAC 2
I 006 HELLO CALL APPLE
B 002 HELLO FRAME.X
I 004 HELLO KAMINS
I 004 HELLO LETTER SELECT 1
I 008 HELLO LOWER CASE
I 007 HELLO PAPIENSKI
I 016 HELLO SOMMERVILLE ET A
I 010 HELLO SPLIT CATALOG
B 042 INTBASIC
I 003 MENU IDEA 2
A 004 MENU IDEA PART 3
I 008 MESSAGE

MATH & STATISTICS 172

Public Domain — 90 FREE SECTORS

A 002 MATH & STATISTICS 172
A 016 CALCULATOR
A 005 CIRCLE AREA CIRCUM
A 013 CURVE FIT II
A 015 EQUATION SOLVER
A 003 FIBONACCI NUMBERS
A 007 GAUSSIAN QUADRATURE II
A 009 MATRIX OPERATION
A 003 N FACTORIAL
A 005 SINE FUNCTION
A 004 TIME SPEED DISTANCE EX
A 008 PRESCHOOL
A 008 ANGLO TO METRIC I
A 007 CALCULUS I
A 009 COMPOUND INTEREST
A 013 CURVE FIT III
A 005 EQUATIONS I
A 012 FOOT CANDLE ANALYSIS
A 010 MATH DRILL I
A 016 MEAN VARI STDR DEVIA I
A 007 PLOT CONSECUTIVE REACT
A 010 STATISTICS I
A 006 TIME SPEED DISTANCE FU
B 002 PRESCHOOL.X
A 011 ANGLO TO METRIC II
A 013 CALCULUS II
A 010 CRITICAL PATH ANALYSIS
A 003 DERIVATIVE OF EQUATION
A 014 EQUATIONS II
A 010 FOURIER
A 011 MATH DRILL II
A 006 MESSAGE
A 006 PLOT FUNCTIONS OF X
A 014 TRIANGLE SOLVER
A 003 ARCSIN ARCCOS
A 007 CASH REGISTER
A 006 CURVE FIT I
A 010 DIFFERENTIAL EQN SOLVE
A 014 FACTOR
A 011 FOURIER TRANSFORM
A 005 MATRIX INVERSION II
A 007 NODE FINDER
A 011 ROBOT MOTOR DESIGN
A 014 T TEST STDN DEVIATION
A 011 UNPAIRED GROUP COMPARI

MATH & STATISTICS 173

Public Domain — 0 FREE SECTORS

A 002 MATH & STATISTICS 173
I 005 ADDITION AND SOUND 2
I 005 COIN TOSS
I 004 GROUP AVERAGES
I 014 LIGHT PEN MATH DEMO
I 005 MATH DIVISION 2
I 030 MATH DRILL EASY
I 009 MATH IN COLOR 1
I 033 MATH SUPER
I 006 PI 1
I 002 APPLESOFT
I 008 ADDITION DRILL
I 015 COIN TOSS & BINOMIALS
B 042 INTBASIC
I 026 MATH AND MUSIC
I 007 MATH DIVISION 3
I 031 MATH DRILL HARD
I 012 MATH IN COLOR 2
I 021 MATH TUTOR
I 009 PI 2
I 009 ADDITION AND GRAPHICS
I 014 BESSEL FUNCTIONS
I 014 EQUATIONS
B 006 INTBASIC.X
I 010 MATH COLOR (C)
I 008 MATH DIVISION CALC 1
I 025 MATH FLASH CARD
I 009 MATH MULTIPLY 2 NUMBER
I 005 MESSAGE
I 005 SQUARE & CUBE A NUMBER
I 004 ADDITION AND SOUND 1
I 034 BRAIN BUSTERS
I 003 FRACTION TO DECIMAL
I 008 LIGHT PEN 3 DEMO
I 003 MATH DIVISION 1
I 010 MATH DIVISION CALC 2
I 009 MATH HEX QUIZ
I 004 MATH MULTIPLY CALC
I 008 NUMBER LOGIC

MATH & STATISTICS 174

Public Domain — 97 FREE SECTORS

A 002 MATH & STATISTICS 174
A 008 BINOMIAL DISTRIBUTION
A 004 COORDINATE CONVERSION
A 015 DFIT
A 004 GAUSSIAN QUADRATURE I
A 008 HISTOGRAM
A 008 MANN WHITNEY U TEST
A 013 MATRICES
A 004 MEAN VARI STDR DEVIA I
A 006 NTH ORDER REGRESSION
A 007 PERMUTATION COMBINATIO
A 013 POLYNOMIAL REGRESSION
A 003 QUADRATIC FORMULA
A 005 ROOTS OF POLY HALF
A 004 T DISTRIBUTION
A 007 TRIANGLE PARTS
A 003 ANGLE CONVERSION
A 009 BLACKBODY
A 008 COORDINATE PLOT
A 011 DIFFERENTIAL EQN SOLVE
A 003 GEOMETRIC MEAN
A 003 LINEAR INTERPOLATION
A 022 MATH DRILL III
A 004 MATRIX INVERSION I
A 006 MESSAGE
A 004 NUMBER COMBINATIONS
A 003 POISSON DISTRIBUTION
A 006 POWER CURVE FIT (C)
A 006 QUADRATIC SURFACE
A 005 ROOTS OF POLYNOMIALS
A 005 T DISTRIBUTION TEST
A 003 TRIG POLYNOMIAL
A 012 ANGLE TO METRIC III
A 003 CHI SQUARE DISTRIBUTIO
A 003 CURVILINEAR INTERPOLAT
A 004 EXPONENTIAL REGRESSION
A 004 GEOMETRIC REGRESSION
A 007 LINEAR PROGRAMMING
A 019 MATH MULTIPLY DRILL
A 004 MATRIX MULTIPLICATION
A 007 MULTIPLE LINEAR REGRES
A 002 PARABOLA PLOT
A 006 POLAR EQUATION PLOT
A 003 PRIME FACTORS I
A 015 RIGHT TRIANGLE SOLVER
A 004 SIMPSON'S RULE
A 003 TRAPEZOIDAL RULE
A 004 VECTOR ANALYSIS
A 003 AREA OF POLYGON
A 004 CHI SQUARE TEST
A 002 DERIVATIVE
A 004 F DISTRIBUTION
A 006 GREATEST COMMON DENOMI
A 004 LINEAR REGRESSION
A 020 MATH QUIZ
A 004 MATRIX OPERATION SIMPL
A 006 NORMAL DISTRIBUTION
A 003 PERMUTATION COMBINATIO
A 011 POLYFIT
A 006 PRIME FACTORS II
A 016 ROOT FINDER
A 004 SIMULTANEOUS EQUATIONS
A 005 TRIANGLE FACTORS
A 003 VECTOR OPERATIONS

MATH & STATISTICS 175

Public Domain — 28 FREE SECTORS

A 002 MATH & STATISTICS 175
A 005 AVERAGES
A 005 CYCLOID
A 005 FUNCTION PLOT IA
A 005 FUNCTION ZEROS
T 003 GRANTS 50
B 006 INTBASIC.X
A 020 MATH WILLIE WORM
A 005 METRIC KELVIN TEMP
A 007 METRIC TEMPERATURE
A 007 POLAR COORDINATES
A 006 SPHERICAL
I 002 APPLESOFT
A 007 CHESS BOARD
A 006 EQUIPROBABLE
A 006 FUNCTION PLOT II
A 012 GAMBLERS RUIN
A 015 HISTOGRAM PLOT
A 016 INTEGRATION
A 006 MESSAGE
A 015 METRIC LENGTH
A 026 METRIC VOLUME
A 006 POLL
A 023 SPIRAL2
I 006 ADDITION QUIZ
A 007 COMPRESSION RATIO
A 012 FOURIER TRANSFORM HIRE
A 012 FUNCTION PLOTTER I
T 003 GRANTS 100
A 008 HYPERBOLA
A 006 LISSAJOUX
A 017 METRIC AREA
A 004 METRIC TEMP
A 008 MONTE CARLO
A 008 ROSETTE
I 048 AMERICAN PROBABILITY M
A 007 CONSECUTIVE REACTIONS
A 005 FUNCTION PLOT I
A 013 FUNCTION PLOTTER II
T 006 GRANTS 400
B 042 INTBASIC
A 008 MATH TOTALS
A 004 METRIC GAS PRICE
A 020 METRIC TEMP OR WEIGHT
A 003 POLAR ANGLES
A 014 SIMULTANEOUS EQN AND M

MUSIC & SOUND 182

Public Domain — 36 FREE SECTORS

A 002 MUSIC & SOUND 182
I 005 MESSAGE
I 029 MUSIC APPLEODION
I 014 MUSIC BACH SQUARES 1
I 018 MUSIC FLAG
I 019 MUSIC SMALL WORLD
I 021 MUSIC WRITER 1
I 009 SOUNDS BY HART
I 002 APPLESOFT
I 002 MUSIC ALLEY CAT
I 013 MUSIC BACH 1
I 017 MUSIC BACH SQUARES 2
I 009 MUSIC ODE TO JOY
I 012 MUSIC SYNTHESIZED
I 024 MUSIC WRITER 2
I 004 SOUNDS ROUTINE
B 042 INTBASIC
B 004 MUSIC ALLEY CAT.X
I 002 MUSIC BACH 2
I 003 MUSIC BUGLE
I 037 MUSIC PAK 1
I 012 MUSIC TEMPERED SCALES
I 002 MUSIC WRITER 2 DOC
B 006 INTBASIC.X
I 056 MUSIC APPLE ORGAN
B 020 MUSIC BACH 2.X
I 021 MUSIC CHILDRENS
I 016 MUSIC POTPOURRI
I 016 MUSIC VOICE
I 007 SOUND EFFECTS MUZAK

MUSIC & SOUND 183

Public Domain — 99 FREE SECTORS

A 002 MUSIC & SOUND 183
T 002 HAPPY BIRTHDAY
I 019 MUSIC COMPUTER
I 014 MUSIC MAKER
I 032 MUSIC WRITER 3
I 007 SOUND EFFECTS DEMOS
T 038 TUNES
A 008 SOUND EFFECTS HOW TO
A 008 XMAS SONG PRINTED
I 002 APPLESOFT
B 042 INTBASIC
I 036 MUSIC FUNCTIONS
I 017 MUSIC MOZART THEME
I 008 MUSICAL KEYBOARD
I 007 SOUND EFFECTS RANDOM
A 018 HARMONIC ANALYSIS
A 003 SOUND ROUTINE
T 001 AMERICA
B 006 INTBASIC.X
I 011 MUSIC BEE
I 007 MUSIC RIGBY
B 002 MUSICAL KEYBOARD.X
I 011 SOUNDS AND MUSIC STARK
A 004 MUSIC START
A 004 TONE TEST
I 012 HANON ETUDE #1 IN C
I 005 MESSAGE
I 023 MUSIC IN 18
I 030 MUSIC TWO VOICES
I 010 NAME THAT TUNE
I 006 SWANEE RIVER
A 017 MUSICAL MEMORY
B 002 TONE TEST.X

MUSIC & SOUND 184

Public Domain — 236 FREE SECTORS

A 002 MUSIC & SOUND 184
I 018 MAESTRO
B 037 MAESTRO.DATA4
I 002 APPLESOFT
B 037 MAESTRO.DATA1
B 037 MAESTRO.DATA3
B 042 INTBASIC
B 037 MAESTRO.DATA2
I 005 MESSAGE
B 006 INTBASIC.X
B 037 MAESTRO.DATA3

MUSIC & SOUND 185 NEW

Public Domain — 184 FREE SECTORS

A 002 MUSIC & SOUND 185
A 006 MESSAGE
A 002 CHRISTMAS CAROLS
B 004 B COME
B 004 AWAY
B 004 BODI
I 003 PLAY CAROLS-MAB1
B 004 UP ON
B 004 HOME
I 002 APPLESOFT
A 003 HELLO CHRISTMAS
B 004 JOY
B 004 MARK
B 004 IT CAME
B 004 GOD REST
B 034 SNOW
B 034 TREE
B 042 INTBASIC
I 024 WRITE A SONG
B 004 DECK
B 004 WE THREE
B 004 ANGELS
B 004 SCALE
B 034 SINGERS
B 004 JOLLY
B 034 SNOWMAN
B 006 INTBASIC.X
B 004 TIPPERARY
B 004 SILENT
B 004 O LITTLE
B 004 BOB
T 002 PLAY CAROLS-MAB
B 004 SANTA
B 004 JINGLE

PASSION (SEX) 190

Public Domain — 95 FREE SECTORS

A 002 PASSION 190
B 034 FORM 3
B 034 FORM 7
A 006 HOT APPLES II
A 013 TOUCH I
A 002 FORM 0 STARTUP
B 034 FORM 4
B 034 FORM 8
B 042 INTBASIC
A 013 TOUCH II
B 034 FORM 1
B 034 FORM 5
B 034 FORM 9
B 006 INTBASIC.X
B 034 FORM 2
B 034 FORM 6
A 006 HOT APPLES I
A 006 MESSAGE

PASSION (SEX) 191

Public Domain — 47 FREE SECTORS

A 002 PASSION 191
I 003 CUBIK 2
I 002 EXERCISE 2
I 002 EXERCISE 4
I 002 GE
I 002 IR
I 005 MESSAGE
I 002 RU
I 002 SW
I 002 APPLESOFT
I 026 CUBIK-1
I 002 EXERCISE 3
I 002 EXERCISE 7
B 034 GERMAN
B 042 INTBASIC
I 002 IT
B 034 IRISH
A 006 PASSION STARTUP
B 034 RUSSIAN
B 034 SWEDISH
I 034 APPLE PET
B 017 CUBIK-1 (A60800/L80F33
I 002 EXERCISE 1
I 002 EXERCISE 5
I 002 FR
B 006 INTBASIC.X
B 034 ITALIAN
B 034 SPANISH
I 092 CUBIK 1
I 002 EXERCISE 1
I 002 EXERCISE 5
B 034 FRENCH
B 006 INTBASIC.X
B 034 ITALIAN
B 034 RANDOM.OBJ
B 034 SPANISH

PASSTIME & OTHER 196

Public Domain — 102 FREE SECTORS

A 002 PASSTIME & OTHER 196
A 034 BIO CYCLE
A 023 CALENDAR II
A 017 DECISION MAKER I
A 030 FREUD
A 007 JUMBLES MNEMONIC
A 006 MESSAGE
A 003 VOWEL FINDER
A 028 ANALYST ELIZA
A 003 BIRTHDAY PROBABILITY
A 004 DAY OF THE WEEK I
A 020 DECISION MAKER II
A 019 GRAMMAR MAD LIB
A 003 LADDER ANGLE SAFETY
A 006 MIND READER
A 008 WATER CONSERVATION
A 013 ANALYST HECTOR
A 013 BOOIE N YOU
A 006 DAY OF THE WEEK II
A 014 ELECTRICITY COST (C)
A 006 GREETINGS
A 010 LIFE BAKER
A 003 SAILBOAT STAYS
A 021 WEATHER FORECAST
A 003 BABY NAMES
A 008 CALENDAR I
A 005 DAYS BETWEEN TWO DATES
A 007 ESP TEST
A 023 HOUSE PLANTS
A 010 MAP CHECK
A 015 TQUT
A 014 WEEKDAY FROM 1582

PASSTIME & OTHER 197

Public Domain — 28 FREE SECTORS

A 002 PASSTIME & OTHER 197
I 032 ANALYST COMPUTER 2
I 049 CROSS WORD
B 006 INTBASIC.X
I 018 LIFE GANDERS 1
I 003 MIRROR PRINT IMAGE
I 003 STOP WATCH
I 002 APPLESOFT
I 002 ANALYST ELIZA
I 022 DECISION MAKER
I 009 IQ TEST
I 020 LIFE GANDERS 2
I 005 PHONE MNEMONIC 2
I 003 TEASER
I 016 AD LIB 1
I 010 CALENDAR PERPETUAL
I 006 HOW DO I LOVE THEE
I 006 LIFE COLOR
I 015 LIFE HERTZFELD
I 026 POET
I 039 TRILLION STORIES
I 084 ADD LIBS (C)
I 052 COMPUTER RALPH
B 042 INTBASIC
I 017 LIFE CONWAY
I 008 MESSAGE
I 006 RANDOM WORDS 2
I 083 UNBELIEVABLE

PASSTIME & OTHER 198

Public Domain — 47 FREE SECTORS

A 002 PASSTIME & OTHER 198
A 007 CALENDAR PERPETUAL
I 063 DIRTY TRICKS REMARK
B 042 INTBASIC
I 074 NUMEROLOGY
A 021 RANDOM INSULTS
I 002 APPLESOFT
A 020 CALENDAR REMINDER
A 025 DIRTY TRICKS II
B 006 INTBASIC.X
I 005 MESSAGE
I 002 PHONE MNEMONIC 1
I 002 RANDOM WORDS 1
A 040 BIORHYTHMS
I 020 COLOSSUS
B 018 DIRTY TRICKS.X
I 005 MESSAGE
B 003 PHONE MNEMONIC 1.X
I 003 SYN TAX
A 011 CALENDAR ONE MONTH
A 011 DECISION MAKER III
I 020 HOROSCOPE
A 026 MILES PER GALLON RECOR
A 010 PROBABILITY
I 008 TIMER

PASSTIME & OTHER 199

Public Domain — 38 FREE SECTORS

A 002 PASSTIME & OTHER 199
I 006 CALENDAR
I 055 ENGLISH QUIZ
B 006 INTBASIC.X
B 006 LIFE1.LIFE
B 006 LIFE3.LIFE
I 014 PHOTO COLOR QUIZ
I 002 APPLESOFT
I 002 CLASSIFIER
I 007 GRAMMAR AND BEAUTY
I 021 LIFE OPERATING SYSTEM
B 006 LIFE2.LIFE
I 009 MEMORY AID
I 025 PHOTO FILTER QUIZ
I 014 ANALYST COMPUTER 1
B 044 CLASSIFIER.X
I 033 HAIKU POETRY
B 003 LIFE OPERATING SYSTEM.
B 006 LIFE4.LIFE
I 005 MESSAGE
I 093 CA DRIVER TEST (C)
I 011 EASTER DATES
B 042 INTBASIC
I 009 LIFE SUPER
B 006 LIFE4.LIFE
I 021 PENTOMINO

RELIGION 205

NEW

Public Domain — 2 FREE SECTORS

A 002 RELIGION 205
A 008 APPEND .REF UTILITY
A 031 CONVERT FILES.VXV
T 002 INIT.TXT
T 003 JESUS.REF
T 004 PEOPLEFILE
A 040 RELIGION..IDIOMS
I 002 APPLESOFT
I 029 BIBLE PEOPLE
A 032 CREATE CONCORDANCE.VXV
A 017 INIT.VXV
A 008 MAKE INIT.TXT
A 011 PEOPLEFILE UTILITY
B 002 SEARCH.VXV
A 013 MENU.VXV
B 002 BINARY.VXV
A 022 DATA DISK CATALOG.VXV
B 042 INTBASIC
A 012 MAKE MENU.TXT
A 050 READ REFERENCE FILE.VX
A 029 VOLUME CREATE.VXV
T 000 MENU.TXT
T 021 BOOK.DATA
A 046 EDIT REFERENCE FILE.VX
B 006 INTBASIC.X
A 004 MESSAGE
A 022 READ.VXV
A 031 WRITE.VXV

RELIGION 206

NEW

Public Domain — 98 FREE SECTORS

A 002 RELIGION 206
A 008 CHARACTER TRAITS
A 013 DOC READER
A 008 JESUS IS LORD
A 005 PERSONALITY CHART
A 026 SHAPE MAKER
B 002 SQUARE.SH.L19
B 006 TR-1
B 034 TR.1
B 002 TRINITY.M
I 002 APPLESOFT
A 058 CHRISTIAN PERSONALITY
B 002 SHAPE TONE.B
B 002 JESUS.T
A 047 PERSONALITY STUDY
A 005 SHAPE/TABLE CAT
A 014 TABLE BUILDER
B 006 TR-2
B 034 TR.2
A 017 YHWH
A 007 GRAPHICS MENU
B 002 CHURCH.SH.L30
A 009 SHAPE VOL D MENU
A 006 MESSAGE
A 021 PICTURE MAKER
T 002 SHAPECATALOG
A 014 TABLE CONTROL
B 006 TR-3
B 002 TRIANGLE.SH.L33
B 034 MENU.PIC
B 002 CROSS.SH.L30
B 002 HORSE 1.SH.L28
B 002 OBJECTS.TBL
B 002 RECTANGLE.SH.LZI
B 002 SHAPES.TBL
T 002 TABLECATALOG
B 006 TR-4
A 025 TRINITY

RELIGION 207

NEW

Public Domain — 11 FREE SECTORS

A 002 RELIGION 207
B 002 BIN->DEC->BIN
A 013 DOC READER
B 002 FONT CONVERTER.B
B 014 GAME BOARD.B
A 014 SHAPE CONCENTRATE
B 006 GREEK
A 003 MASTER'S RETURN
B 014 NINETY6.B
B 014 THIN.B
A 010 SHAPE VOL C MENU
B 014 BOLD.B
B 006 ENGLISH
A 019 FONT ED.LARGE.AN
B 012 SHAZE
A 016 SHAPE-TYPER
A 013 GREEK MARKINGS
B 034 MASTER'S RETURN.X
B 014 PIGGIE.B
B 006 ZERO BLOCK
T 002 FP.SHAPE MENU
A 014 CHRISTMAS STORY
B 014 ENGLISH.B
A 020 FONT ED.SMALL.AN
A 030 SHAZE DEMO (ROM)
B 014 SHAPE-TYPER.B
B 006 HEBREW
A 025 MEN OF THE BIBLE
A 015 PREPOSITIONS
I 002 APPLESOFT
B 014 COMPUTER.B
A 019 FONT CONV. (ROM)
A 019 FONT ORGANIZER
T 010 SHAZE INSTRUCTIONS.DOC
B 014 SHAPE.B
B 014 INVERSE.B
A 006 MESSAGE
B 014 SCRIPT.B

RELIGION 208

NEW

Public Domain — 187 FREE SECTORS

A 002 RELIGION 208
A 037 EASY TEXT JONAH
B 008 LOTS.SPC
B 034 PIC+TRUSTY
B 007 BACK.SPC
B 004 SHELTER 2.SPC
B 003 SST/ML.MOD
B 003 TO NINEVEH.SPC
A 009 HYMN WRITER 3
T 009 O COME ALL YE FAITHFUL
T 007 AWAY IN A MANGER
I 002 APPLESOFT
A 057 FULL TEXT JONAH
B 003 MAP.SPC
B 004 PITY.SPC
B 002 SAIL AWAY.SPC
B 004 SHELTER 3.SPC
B 003 STORM SEA.SPC
B 003 WHALE.SPC
T 007 JOY TO THE WORLD!
T 007 SILENT NIGHT! HOLY NIG
A 009 JONAH MENU
A 008 JONAH'S STORY
A 022 NO TEXT JONAH
B 003 PRAYING.SPC
B 005 SHAPES.SST
B 003 SHIPI.SPC
B 003 THREE.SPC
A 006 MESSAGE
T 010 WHILE SHEPHERDS WATCHE
T 008 BREAK FORTH ....
B 002 BELLY.SPC
B 003 JOPPA.SPC
B 003 OUTSIDE N.SPC
B 007 PREACHING.SPC
B 004 SHELTER 1.SPC
B 003 SPIT OUT.SPC
B 003 THRON.SPC
A 008 HYMNS 3
T 010 HARK! THE HERALD ANGEL
T 008 FROM HEAVEN ABOVE TO E

RELIGION 209

NEW

Public Domain — 32 FREE SECTORS

A 002 RELIGION 209
A 011 BIBLE ANIMALS
A 013 BIBLE QUIZ
A 054 CHARACTER TRAITS
A 017 GRAPE INVADERS
A 014 NT BOOKS QUIZ
A 022 SEEK AND FIND
I 002 APPLESOFT
A 020 BIBLE BOOKS(BLOAD BOOK
A 008 BIBLE QUIZ ONE
A 017 CRYPTOGRAMS
A 011 I'M THINKING
A 014 OT BOOKS QUIZ
A 007 THE 23RD PSALM (NIV)
A 026 ADDRESSES (C)
A 013 BIBLE MATCHING
A 010 BIBLE QUIZ-PEOPLE
A 012 EASTER CALENDAR 2
A 014 LIST BIBLE BOOKS
A 105 REVELATIONS 12-22
A 009 THEOMATICS
A 011 APOSTLES T OR F
A 016 BIBLE NAMES
B 012 BOOK SHAPE
B 012 GHR1.5
A 006 MESSAGE
A 003 SCREEN POSITION DEMO.B
A 003 TRIANGLE

RELIGION 210

NEW

Public Domain — 6 FREE SECTORS

A 002 RELIGION 210
B 006 INTBASIC.X
B 034 PICABBD.PIC
T 045 BIBLE STUDY
A 038 STUDY QUESTION MAKER
A 022 GHR SUBROUTINES-DETAIL
B 006 GREEK
I 002 APPLESOFT
A 056 BIBLE QUIZ
A 026 NAME THAT HYMN
T 019 QUOTATIONS
A 010 STUDY FILE TRANSFER
B 006 GHR
B 006 HEBREW
A 002 HELLO
I 041 HYMNS (FA)
A 023 STUDY PROGRAM
T 006 SALVATION
I 003 NEON SIGN.BV
B 012 GHR1.5
B 006 SPECIAL
B 042 INTBASIC
A 019 EYE-CUE
T 002 SUBJECT FILE
T 023 APPLE BASIC
A 021 GHR FEATURES DEMO
B 006 ENGLISH
B 006 ALPHA.9

UTILITY 214

Public Domain — 3 FREE SECTORS

A 002 UTILITY 214
A 002 AUTOBOOT 16
A 005 BSTAT HOW TO
A 003 CATALOG SORTER
B 016 COMP-K MONITOR.X
A 005 DOS COMMAND FINDER REV
A 014 DUMP TRACK AND SECTOR
A 002 JUMP POINTS DOS 3.2
A 019 LIBRARY REVIEW
T 002 LITERAL
B 004 MEMORY CHECK 6502
A 007 NAMES FILE CREATE
A 005 PRINT USING II
A 009 SORT QUICK ALPHA
A 007 STRING SAVE DEMO
A 004 TAPE RECALL DATA
A 005 TOKEN ADDRESS TABLE II
A 006 VARIABLES DISPLAY
A 003 ALPHABETIZE
B 004 AUTOBOOT 16.X
A 002 BSTAT II
A 003 COMMAND GENERATOR
A 006 DEBUGGING AID
A 012 DOS SHORT COMMANDS
T 002 EXEC FILE
B 002 JUMP POINTS DOS 3.2.K
I 017 LIBRARY REVIEW INPUT
A 005 LITERAL INPUT
A 003 MEMORY CLEAR
A 005 NAMES FILE EXCH
A 005 REMOVE STRING SPACES
A 006 SORT QUICK NUMBER
A 009 CATALOG BUILDER
A 004 TAPE STORE DATA
A 011 UP LO CASE ROUTINE (C)
A 013 YES NO AND PAUSE
A 008 APPEND BINARY TO APPLE
A 007 BASE CONVERTER (C)
A 005 CAPTURE IN AB
B 002 COMMAND GENERATOR.X
A 004 DECIMAL POINT
B 002 DOS SHORT COMMANDS.X
A 013 EXEC FILE GENERATOR
T 009 LIBRARY 1
B 006 LIBRARY REVIEW.X
A 004 LOMEM HIMEM AB
A 006 MESSAGE
A 007 NAMES FILE READ
A 007 SMALL SORT V2
A 005 SORT WORDS II
B 002 CATALOG BUILDER.X
A 003 THROTTLE
B 003 UP LO CASE ROUTINE.X
A 003 APPEND FILE
I 043 BASIC-APPLESOFT
A 019 CATALOG ANALYSIS
A 002 COMP-K MONITOR (C)
A 004 DOS COMMAND FINDER
B 002 DOS SHORT.RESTORE
A 009 FREE SECTORS DOS PATCH
A 004 LIBRARY INPUT CORRECTO
A 043 LINE WRITER
A 008 MEMORY AVAILABLE RAM C
T 002 NAMES
A 004 PRINT USING I
A 012 SORT NUMBERS WOODRUM
A 008 STRING REVERSE FUNCTIO
A 008 SYSTEM CONFIGURATION
A 004 TOKEN ADDRESS TABLE II
B 006 UP LO CASE ROUTINE.Y

UTILITY 215

Public Domain — 26 FREE SECTORS

A 002 UTILITY 215
B 002 APPLEWRITER TO TEXT.K
I 017 CHARACTER GENERATOR PR
I 011 COPY ALDRICH 1
B 007 COPY APPLE 1.X
I 018 COPY SWB 2
I 004 DUMP HIRES PIC
B 002 EDI
B 022 EDIT/ASSM
B 042 INTBASIC
B 002 LIST SLOW 1.X
I 002 LIST VERY SLOW
I 005 MESSAGE
I 005 PADDLE SWITCH TEST
I 006 REPLACE CRASHED DOS
I 002 TITLE CENTERING ROUTIN
I 002 APPLESOFT
I 006 BASIC INTERPRETER SET
I 015 CHARACTER GENERATOR SA
I 013 COPY ALDRICH 2
I 003 COPY BINARY FILE 1
I 002 COPY LHS
B 002 DUMP HIRES PIC.X
I 004 ED2
I 004 EXEC FILE CREATE
B 006 INTBASIC.X
I 002 LIST SLOW 2
B 002 LIST VERY SLOW.X
I 008 MOTOR SPEED
I 008 PDL SWITCH COLOR TEST
I 004 SHORTEN COMMANDS
I 003 TYPING VERTICAL
I 013 APPEND B TO AB FILES
I 007 CATALOG TRACK LISTER
I 015 CHARACTER GENERATOR YO
I 014 COPY ALDRICH 3
I 005 COPY BINARY FILE 3
B 009 COPY LHS.X
B 004 DUMP HIRES PIC.Y
T 002 ED3
I 006 FRESH.DOS
I 004 LIST PAGE
B 003 LIST SLOW 2.X
I 004 LOMEM HIMEM IB
I 003 MOTOR SPEED WARNING
I 002 POKE MACH LANG INTO ME
I 032 TAPE DATA DISPLAY
I 006 UPPER LOWER CASE
I 006 APPLEWRITER TO TEXT
I 003 CHARACTER GENERATOR IN
I 005 CHR$ FUNCTION (C)
I 007 COPY APPLE 1 (C)
I 018 COPY SWB 1
I 013 DISK MARK
I 008 EDO DOC
I 013 EDIT ASSM
I 002 HIT ANY KEY TO CONTINU
I 002 LIST SLOW 1
I 005 LIST STOP IB
I 002 LOOP
I 003 NO VOL ID CHK 3.1 ONLY
I 017 RAM TEST 48K
I 007 TEXT FILE OUT/COPY

UTILITY 216

Public Domain — 23 FREE SECTORS

A 002 UTILITY 216
B 005 BASE CONVERT BEYMER
A 007 BINARY TO FP
A 003 CLEAR MEMORY
A 004 CTRL CHAR CATALOG
B 002 DISPLAY ASC PAGE BY PA
A 002 ERASE HIRES SCREEN
A 004 FREE SECTORS BROWN
A 005 LIST PAGE MYSOCK1
A 006 MESSAGE
A 003 POINTERS
A 003 REM STRIPPER DOC
B 010 RENUMBER MERGE.X
B 002 SORT CATALOG.X
A 003 TAP INTO CHARSET-NEW
A 003 TEXT FILE READ
A 004 TOKEN ADDRESS TABLE I
A 003 BASE CONVERSION CHART
A 012 BASE CONVERT ELLMERS
A 055 CALENDAR & POSTERS-NEW
A 004 COPY TEXT FILE I
A 003 CTRL CHAR REVEAL
A 011 DOS TAG CREDIT LINES
A 014 ERROR HANDLER
B 002 FREE SECTORS BROWN.X
B 002 LIST PAGE MYSOCK1.X
A 002 MUSICAL KEYS
A 002 PRBA DN RESET
T 001 REM/MRG
A 003 REVERSE PRINT
A 013 SSM AIO BOARD
A 005 TEXT FILE CHAR HEX DUM
A 003 TEXT FILE READ AND PRI
A 005 UTILITY STATEMENTS
A 003 BASE CONVERSION CHART
A 005 BASE CONVERT JENKINS
A 002 CAPTURE A PROGRAM
A 004 COPY TEXT FILE II
A 016 DISK SUMMARY
T 002 DOS-TAG EXEC
A 011 FORMAT *
A 019 ILLEGAL COMMANDS
B 002 LIST PAGE.X
B 002 MUSICAL KEYS.X
A 003 RANDOM SENTENCE
A 006 RENUMBER
A 018 SORT CATALOG 3.2
A 004 STRING COMPARATOR
A 004 TEXT FILE EDIT
A 005 TEXT FILE READ AND PRI
T 016 Z PROG.LIST
A 006 BASE CONVERT **
A 029 BASE CONVERT MASSINO
A 005 CATALOG PRINTER
A 004 COPY TEXT FILE III
A 030 DISK SUMMARY EDIT
A 005 DUMP ASCII MEMORY
A 003 FREE SECTORS ALDRICH
A 005 LIST PAGE DIAZ
A 007 MACH TO POKES CONV
A 013 PHONE DIALER
B 002 REM STRIPPER
A 004 RENUMBER MERGE
A 018 SORT CATALOG 3.3-NEW
A 004 STRING IN A STRING SEA
A 003 TEXT FILE PEEK
A 003 TEXT FILE WRITE

UTILITY 217

Public Domain — 25 FREE SECTORS

A 002 UTILITY 217
I 043 BASIC-APPLESOFT
A 003 BUTCHER
A 002 DUMP PAGE
A 003 FORMAT #
A 005 IB TO AB
A 005 LIST STOP AB
A 004 PREFIX ADD INSTR
B 003 READ TRACK
A 004 SORT ALPHA
A 009 SORT AMPERSAND
A 008 SORT HEAP REV
A 003 SORT SHEL-METZ
A 006 UNDELETE
A 007 UNDELETE INSTRUCTIONS
A 007 AUTO NUMBER I
A 003 BENCHMARK
A 010 CHARACTER DECODER
B 004 DUMP PAGE.X
A 006 FORMAT # AND CTS
A 027 INTEGER @ $6000-TAPE
A 006 MESSAGE
A 004 PREFIX REMOVE
A 008 RESTORE DELETED FILES
A 006 SORT ALPHA OR NUMBR I
B 006 SORT AMPERSAND.X
B 008 SORT NL
A 007 SORT WORDS I
A 007 UNDELETE 1& SECTOR
B 002 AUTO NUMBER I.X
A 003 BSTAT I
A 009 COLOR TEST
A 029 EDIT FILE
A 005 FORMAT %
A 027 INTEGER @ $A000-TAPE
A 005 POKE BINARY TO BASIC
A 003 RAM TEST 48K 30 MINUTE
A 005 RESTORE LINE
A 008 SORT ALPHA OR NUMBR II
B 033 SORT AMPERSAND.Y
A 003 SORT NUMBERS
A 003 TAPE SPEED TABLE
A 002 UNDELETE 16 SECTOR SML
A 005 BASE CONVERT EDMUNDS
T 002 BUTCH
A 023 DUMP MEMORY AND ALTER
A 023 EDIT FILE DOC
A 005 GREETING SUBROUTINE
A 006 INVISIBLE SIGNATURE
A 005 PREFIX ADD
B 003 RDWRT
A 006 ROMAN NUMBERS
A 008 SORT ALPHA SHEL-METZ
A 007 SORT HEAP
A 005 SORT NUMBR SHEL-METZ
A 008 TYPE SETTER
A 008 UNDELETE INSTR

UTILITY 218

Public Domain — 27 FREE SECTORS

A 002 UTILITY 218
I 005 BASE CONVERT
I 003 BASIC->MONITOR
I 007 COPY SINGLE DRIVE 1
I 009 DISK SPACE SUMMARY
I 008 DISK TO TAPE SAVE 6
I 014 DUMP DISK OR TRACK
I 005 FILE HANDLER SAMPLE
I 003 IB TO AB 2
B 006 INTBASIC.X
B 002 MAP SECTORS PAYMAR 1.X
I 004 MEMORY TEST SLOW
B 002 MUSICAL KEYS.X
I 007 SECTOR RECOVER DOS
I 005 TEXT FILE READ OR WRIT
B 002 TEXT TOKEN FIND.X

I 002 APPLESOFT
I 007 BASE CONVERT BARSON
I 007 CATALOG BUILDER
I 005 COPY TEXT FILE
I 011 DISK TO TAPE ALDRICH
I 006 DISK TO TAPE SAVE & RE
I 011 DUMP DISK OR TRACK (C)
I 004 FORMAT REMARKS
I 004 IB TO AB ALDRICH
I 002 LIST STOP
I 008 MAP VTOC
I 005 MESSAGE
I 008 PASSWORD KEY
I 008 STRING CONCATENATION
I 006 TEXT FILE READ OR WRIT
B 007 VTOC RECONSTRUCT

I 006 AUTHORSHIP
I 005 BASE CONVERT WILLIAMS
I 003 CATALOG LISTER
I 002 CTRL CHAR FIND
I 003 DISK TO TAPE DUMP
I 005 DISK TO TAPE WRITE
I 018 DUMP DISK OR TRACK (C)
I 002 IB CAPTURE
I 005 INFINITE MONKEYS TUTOR
B 002 LIST STOP.X
I 013 MEMORY SPYING
I 004 MOVIT BYTES
I 005 PATTERN SEARCH
I 004 TEXT FILE CREATE
I 003 TEXT FILE WRITE
I 003 VTOC RECONSTRUCT DOC

I 005 BASE CONVERSION CHART
I 004 BASE CONVERT WILLIAMS
I 004 COPY BINARY FILE 2
B 002 CTRL CHAR FIND.X
B 003 DISK TO TAPE DUMP.X
I 011 DOS COMMAND CHANGER
I 028 DUMP DISK OR TRACK (C)
I 003 IB TO AB 1
B 042 INTBASIC
I 008 MAP SECTORS PAYMAR 1
I 004 MEMORY TEST FAST
I 002 MUSICAL KEYS
I 013 SECTOR RECOVER
I 003 TEXT FILE READ
I 007 TEXT TOKEN FIND

UTILITY 219

Public Domain — 26 FREE SECTORS

A 002 UTILITY 219
I 006 AUTO NUMBER
I 006 BSTAT HERTZFELD FONG 1
I 017 BSTAT LHS 2
B 008 BSTAT LHS 4.X
I 014 CATALOG INPUT
I 014 COPY APPLE (C)
I 019 DISK HELPER
B 002 DISK SPACE 16.X
B 002 EDIT 2.X
B 002 FREE SECTORS OR 80.X
T 004 INTEGER TO TEXT (EXEC)
I 013 LISTER
B 008 MAP SECTORS LHS.X
I 005 MESSAGE
I 004 RENUMBER WARNING
B 003 Z APPEND

I 002 APPLESOFT
I 004 BSTAT DECIMAL
I 005 BSTAT HERTZFELD FONG 2
I 002 BSTAT LHS 3
I 002 BSTAT LHS 5
I 004 CATALOG LAZY
I 006 DELETE FILES
I 018 DISK SPACE 13
I 002 DUMP PAGE
I 005 EDIT SUBJECT
I 010 FREE SECTORS PORTER
I 003 INVERSE FLASHING
I 006 LOCK FILES
I 010 MAP SECTORS PAYMAR 2
I 003 RAM TO ROM AB
I 002 SECTOR COUNT FIX
I 003 Z APPEND MEMTEST VERIF

I 002 ASSEMBLER
I 009 BSTAT BOLDING TAYLOR 1
I 007 BSTAT HERTZFELD FONG M
B 008 BSTAT LHS 3.X
B 009 BSTAT LHS 5.X
I 020 CATALOG PROCESS
I 002 DISK FULL FLASHING
B 002 DISK SPACE 13.X
B 004 DUMP PAGE.X
I 003 FREE SECTORS
B 042 INTBASIC
I 003 LIST SLOW PDL 0
I 009 LOWER CASE INPUT DEMO
I 008 MEMORY AVAILABLE 32K 0
I 012 RENUMBER
B 008 SECTOR COUNT FIX.X
B 003 Z MEMTEST

B 021 ASSEMBLER.X
I 009 BSTAT BOLDING TAYLOR 2
I 009 BSTAT LHS 1
I 002 BSTAT LHS 4
I 012 BSTAT TUBB
B 003 CATALOG PROCESS.X
I 002 DISK FULL INVERSE
I 017 DISK SPACE 16
I 003 EDIT 2
I 002 FREE SECTORS OR 80
B 006 INTBASIC.X
I 008 LIST STOP SUNNIRE
I 002 MAP SECTORS LHS
I 004 MEMORY TEST MAKER
I 008 RENUMBER APPEND
I 005 SECTOR READ WRITE
B 002 Z VERIFY

UTILITY 220

Public Domain — 111 FREE SECTORS

A 002 UTILITY 220
A 009 APPLESETIZE
B 002 AUTOSTART ROM EDITOR.X
A 003 BINADR CREATE
B 009 COPY LHS.X
A 003 CURSOR NO FLASH
A 004 GARBAGE
T 002 LINE INPUT
A 009 MEM/DUMP TO TEXT FILE
A 009 RAM TEST 48K
A 024 SSM AIO CARD
A 006 TEXT FILE RANDOM FROM
B 005 VAR
A 002 WORD REPEATER

B 012 ALL PURPOSE DISASMB.(E
T 003 APPLESOFT TO TEXT (EXE
A 006 BACKWARD MEMORY MOVE
A 007 BINARY LINK TO AB
A 004 CREATE RESTORE LN
B 002 DFIND
A 005 HIDE PROGRAM NAME
A 005 LINE INPUT IMPROVED
A 006 MEMORY INTERPRETER
B 008 REF
T 062 TEST DATA 1
A 003 TEXT FILE WRITER
B 002 VARS
A 003 WORDS

B 012 ALL PURPOSE DISASMB.(E
A 013 AUTO NUMBER II
A 007 BASE CONVERT
B 002 CMP D1 & D2 AFTER COPY
A 007 CTRL CHAR FIND
A 003 DFIND & FIND INSTR
B 002 KEYEDIT
B 005 LIT
A 006 MESSAGE
B 002 REF@
A 010 TEXT FILE OUT/CPY (FP)
A 005 TEXT TO APPLEWRITER
A 005 VOLUME NAME CHANGER I

A 012 AMPERSAND CATALOG
A 010 AUTOSTART ROM EDITOR
T 002 BINADR
A 002 CURSOR DASH
B 002 FIND
A 034 KEYEDIT & UTILITY DOC
B 002 LIT@
A 004 POKE FILE
A 004 REM FORMATTER
A 004 TEXT FILE RANDOM DISPL
B 003 TEXT TO APPLEWRITER.X
A 009 VOLUME NAME CHANGER II

UTILITY 221

Public Domain — 54 FREE SECTORS

A 002 UTILITY 221
I 002 BOOT 16
I 010 CLOCK CARD HELLO WORD
I 005 DISK FULL 3.2.1 INVERS
B 006 INTBASIC.X
B 002 LINE FIND.X
T 003 REM FORMATTER IN IB
I 005 TAPESAVE Z
B 014 TED II BAUDOT DRIVER
I 008 TRACE
B 008 XREF LINE # TABLE.X

I 002 APPLESOFT
B 003 BOOT 16.X
I 008 COPY SINGLE DRIVE 2
I 009 DISK QUICK
I 002 JUMP POINTS BASIC
I 011 MAP A FILE
B 003 SWITCH
B 013 TED II ASCII DRIVER
B 089 TED II SOURCE
B 003 TRACE.X
B 004 XREF SYMBOL TABLE.X

A 004 BASIC-INTEGER
I 002 BOOTLEG ASSEMBLER
I 037 COPY SINGLE DRIVE 3
I 008 ENTRY POINTS
B 002 JUMP POINTS BASIC.X
I 005 MESSAGE
I 004 SWITCH DOC
I 005 TED II ASSM LOAD SAVE
B 012 TEDIIASSEMBLER.S 7
T 002 XREF

B 022 BASIC-INTEGER.X
B 026 BOOTLEG ASSEMBLER.X
I 011 DISASSEMBLE MACHINE CO
B 042 INTBASIC
I 007 LINE FIND INSTR
I 010 POST EDITOR
B 003 SWITCH SETUP
B 022 TED II ASSM.X
I 004 TEXT FILE CLIST CREATE
I 004 XREF DOC

Prices are on page 5.

UTILITY 222

Public Domain — 117 FREE SECTORS

A 002 UTILITY 222
I 003 BAUD RATE
A 005 H14 DOCUMENTATION
B 002 H14 DRIVER.#300
I 003 IDS 255 PRINTER DEMO
I 009 IDS PRINTER
B 006 INTBASIC.X
A 009 LISTER TRENDCOM 200
B 034 PAPER TIGER.PIC
A 030 PRINTER CENTRONICS 779
B 002 PRINTER QUICK DRIVER
B 002 TTY A880 L234
B 005 TWO TONE ALARM

I 002 APPLESOFT
I 005 BAUD RATE ADJUSTMENT
B 002 H14 DRIVER.#300
B 003 H14 DRIVER.A8C100.L#FF
A 048 IDS 440 LABEL MAKER
I 006 IDS PRINTER SETUP 1
I 010 IP 125 PRINTER
I 005 MESSAGE
A 002 PICTURE LOADER
B 002 PRINTER PATCH
B 008 RTTY A2048 L1536
B 002 TTY BAUDOT

B 002 ASCII
B 002 BAUD RATE.X
B 002 H14 DRIVER.#390
B 002 H14 DRIVER.APMAIL
I 004 IDS 440 SCREEN DUMP
I 010 IDS PRINTER SETUP 2
A 005 LABEL NUMBERING
A 005 PAPER TIGER HGR DUMP
A 011 PR40 PRINTER BANNER
A 021 PRINTER PATCH DOC
I 003 SILENTYPE BOLD PRINT
B 013 TTY BAUDOT DRIVER

B 013 ASCII PRINTER DRIVER
B 002 DRIVER A768 L176
B 002 H14 DRIVER.#800
A 004 H14 INSTRUCTIONS
B 003 IDS 440 SCREEN DUMP.X
B 042 INTBASIC
T 002 LISTER
B 003 PAPER TIGER HGR DUMP.X
A 007 PR40 PRINTER JUSTIFY
A 003 PRINTER QUICK DOC
B 002 SILENTYPE BOLD.X
B 009 TTY BAUDOT DRIVER HIGH

UTILITY 223

Public Domain — 2 FREE SECTORS

A 002 UTILITY 223
I 002 AUTOBOOT 16
B 007 COPY APPLE 2.X
I 025 COPY MOSER 2
B 005 FILE #1
B 003 M-A4300L#100
I 015 MEMORY ADDRESSES
I 016 TYPEWRITER+SOUND ROUTI
A 040 X-FILE CABINET IV

I 002 APPLESOFT
B 004 AUTOBOOT 16.X
I 002 COPY LHS FAST
I 003 DISK CATALOG
I 009 FREE SECTORS SCOBIN IC
B 003 M1-A#800L#130
I 005 MESSAGE
I 019 UPDATE 16
I 024 X-MULTIPLE DISK CATALO

I 025 APPLEADDIX
I 019 CATALOG CREATE
B 010 COPY LHS FAST.X
A 066 DISK CATALOG INSTRUCTI
B 042 INTBASIC
B 003 M2-A#800L#160
B 002 MX-A#900L#80
I 019 UPDATE 16 REVISED

A 006 APPLEADDIX NOTES
I 008 COPY APPLE 2 (C)
I 023 COPY MOSER 1
B 026 DISK CATALOG.X
B 006 INTBASIC.X
I 018 MAP SECTORS PAYMAR 3
I 033 SUBROUTINE PAK
I 002 UPDATE 16 WARNING

UTILITY 226 - DIVERSI DOS

Personal Domain — 355 FREE SECTORS

*A 002 UTILITY 226

A 025 DIVERSI-DOS

B 124 ASMDIV

UTILITY 227

Public Domain — 46 FREE SECTORS

A 002 UTILITY 227
B 002 EP3.3
B 002 EPSON DRIVER.
A 004 EPSON LABELS I
A 003 EPSON MX80 CATALOG
A 052 EPSON MX80 LABEL MAKER
A 015 EPSON MX80 PROGRAM LIS
A 005 EPSON UTILITY 3.3 DEMO
I 003 EPSON.EXEC.MAKER.13.3
B 006 INTBASIC.X

I 002 APPLESOFT
B 003 EP4.3
B 005 TEXT.DEMO
A 005 EPSON LABELS II
A 005 EPSON MX80 DEMO I
A 033 EPSON MX80 LABEL MAKER
A 023 EPSON MX80 REMINDER CA
A 006 MESSAGE

B 002 EP1.3
A 002 EPSON CATALOG DBL STRI
B 004 TEXT.MXTEST
A 006 EPSON LABELS III
A 007 EPSON MX80 DEMO II
B 034 EPSON MX80 LABEL.PIC
A 033 EPSON MX80 SETUP I
A 022 EPSON WORD GAME
T 002 XEPSON.V3.3

B 002 EP2.3
A 008 EPSON DRIVER INSTR
A 002 EPSON GREETING
A 002 EPSON LOWER CASE
A 024 EPSON MX80 LABEL MAKER
A 003 EPSON MX80 LETTERHEAD
A 033 EPSON MX80 SETUP II
A 003 EPSON.EXEC.MAKER.A3.3
B 042 INTBASIC

UTILITY 228

Public Domain — 123 FREE SECTORS

A 002 UTILITY 228
B 034 CHART
B 003 EPSON DUMP IMPROVED.X
A 005 EPSON HIRES DUMP INSTR
T 002 ORD
T 002 TRIM.DAT

B 034 BESSEL
B 034 CHESS
A 009 EPSON HIRES DUMP (C) I
B 003 EPSON.HIRES.OBJ
B 034 PORTRAIT
T 002 TYMAC

B 034 BESSEL 2
B 034 DISNEY CHAR
A 010 EPSON HIRES DUMP (C) 1
B 034 INVADERS
B 034 SCHEMATIC

B 034 BUR7
A 009 EPSON DUMP IMPROVED (C
A 010 EPSON HIRES DUMP (C) I
A 006 MESSAGE
A 004 TRIM

UTILITY 229 - ONE KEY DOS

Personal Domain — 0 FREE SECTORS

*A 005 UTILITY 229
B 026 @FEATURES
B 033 A.PIC
A 002 CONNIE
B 033 E.PIC
B 002 ONEK.//E
A 011 SLIDE SHOW

A 006 MENU-ONE KEY DOS
B 013 @INTRO
B 013 AUDREY
B 033 COVER.01
B 033 F.PIC
B 002 ONEK.II+
B 007 SUBS

B 011 @ASM AIDE
B 011 @LICENSES
B 033 B.PIC
B 033 D.PIC
B 000 G.PIC
A 003 ONEK.TESTER
B 007 VERT

B 046 @CONVERTING
B 015 @TECH NOTES
B 033 C.PIC
B 007 DKEY
B 033 H.PIC
I 014 ONEK13

UTILITY 230 - DIVERSI COPY NEW

Personal Domain — 228 FREE SECTORS

*A 002 UTILITY 230

A 002 DIVERSI-COPY

B 126 @COPY

B 138 DOSF10MT

UTILITY 231 - DOS 3.2 FAST INIT NEW

Public Domain — 382 FREE SECTORS

*A 002 UTILITY 231
I 011 HELLO
B 009 UPDATE 3.2*

A 005 DOS 3.2* FAST INIT
B 050 INTBASIC

I 005 DOS 3.2* FAST INITER
A 010 LOAD INT BASIC

B 020 FID 3.2
A 002 QUIT

LIBRARY 250 - 3A LIBRARY DISK CATALOG NEW

Public Domain — 74 FREE SECTORS

*A 004 LIBRARY 250
I 008 MESSAGE
B 093 FILE 9A

I 002 APPLESOFT
I 003 DISK CATALOG
B 064 FILE 99

B 042 INTBASIC
B 026 DISK CATALOG.X
B 106 FILE 81

B 006 INTBASIC.X
A 065 DISK CATALOG INSTRUCTI
B 021 FILE 8E

NEEDS WORK 251 - FOR PROGRAMMERS ONLY

Public Domain — 18 FREE SECTORS

A 002 NEEDS WORK 251
I 012 ART KINESIS->NEEDS WOR
I 010 DISK UTILITY 1->NEEDS
I 011 HANGMAN->NEEDS WORK
B 042 INTBASIC
I 017 MAP SECTORS->NEEDS WOR
I 011 MASTER KEY->NEEDS WORK
I 038 TRILLION STORIES->NEED

I 002 APPLESOFT
I 005 ART WORK->NEEDS WORK
I 010 DISK UTILITY 2->NEEDS
B 006 HIRES GR MESSAGE (COO.
B 006 INTBASIC.X
B 008 MARKEE DOC
I 005 MESSAGE

I 026 APPLEODIAN 2<-NEEDS WO
I 017 BINGO AUTO->NEEDS WORK
B 002 DISK UTILITY.X
B 018 HIRES GR MESSAGE (COO.
I 038 LEGACY->NEEDS WORK
B 006 MARKEE(ML)
I 077 MULTI->NEEDS WORK

I 017 ART DEMO 4->NEEDS WORK
I 011 BOMBARDMENT 2->NEEDS W
I 027 FISHING->NEEDS WORK
I 018 HIRES GR MESSAGE->NEED
I 005 LIST AND LOCATE->NEEDS
I 013 MARKEE->NEEDS WORK
I 016 PRIMES & FACTORS->NEES

NEEDS WORK 252 - FOR PROGRAMMERS ONLY

Public Domain — 245 FREE SECTORS

A 002 NEEDS WORK 252
A 046 CAC RECORD SYSTEM->NEE
A 015 POSTER BANJO->NEEDS WO
A 016 TYPING PRACTICE->NEEDS

A 018 ANNUITY->NEEDS WORK
A 027 FOOTBALL->NEEDS WORK
A 036 SATELLITE DATA->NEEDS
A 020 QUIZ WHIZ<-NEEDS WORK

A 006 ART DAY->NEEDS WORK
A 006 MESSAGE
A 003 SORT CATALOG->NEEDS WO

A 003 ART PERSPECTIVE->NEEDS
A 007 NICER WRITER->NEEDS WO
A 046 STARTREK->NEEDS WORK

DICE-82 253 PAYMAR LCA ENHANCEMENT NEW

Copyrighted (C) — 330 FREE SECTORS

A 002 DICE-82 253
A 006 DICE LOADER
I 005 HELLO FOR INTEGER

B 042 INTBASIC
A 028 DICE INFO APPLESOFT
I 027 DICE INFO INTEGER

B 006 INTBASIC.X
B 002 DICE1

I 043 APPLESOFT
B 005 DICE2

CATALOG PRINT FORMAT

YOU MIGHT BE WONDERING HOW WE PRINTED THIS CATALOG OF EACH PUBLIC DOMAIN VOLUME.

OUR THANKS GO TO BEAGLE BROS FOR THEIR PROGRAM CALLED 'MULTI-CAT' ON THEIR DISK VOLUME CALLED 'UTILITY CITY'.

OF COURSE, WE HAD TO REPROGRAM A LITTLE BIT OF CODE TO ACHIEVE THE PRINT SIZES AND VERTICAL SPACING WE WANTED. WITH BEAGLE BROS SUPER POLICY OF NOT LOCKING-UP THEIR SOFTWARE WE WERE ABLE TO DO THIS.

BEABLE BROS ALSO OFFERS A CATALOG PRINTING PROGRAM CALLED 'VERTI-CAT', BUT WE WEREN'T ABLE TO REWORK IT TO ACHIEVE THE RESULTS WE WANTED, EVEN THOUGH THE VERTICAL ORGANIZATION IS MORE DESIRABLE.

THE REMAINDER OF THE CATALOG WAS DONE WITH APPLE WRITER I AND OUR EPSON RX80 PRINTER.

WHAT'S NEEDED?

TO RUN INTEGER BASIC PROGRAMS, THOSE PRECEEDED WITH THE LETTER 'I' REQUIRES
AN APPLE II (INTEGER BASIC IN ROM),
or
AN APPLE II+ WITH A 16K RAM CARD,
or
AN APPLE IIE/III/IIC.

TO RUN APPLESOFT BASIC PROGRAMS, THOSE PRECEEDED WITH THE LETTER 'A' REQUIRES
AN APPLE II WITH A 16K RAM CARD,
or
AN APPLE II+ (APPLESOFT BASIC IN ROM)
or
AN APPLE IIE/III/IIC.

TO RUN APPLE PASCAL PROGRAMS REQUIRES
AN APPLE II/II+ WITH A 16K RAM CARD OR
AN APPLE IIE/IIC AND A SET OF PASCAL LANGUAGE DISKETTES. (AN 80 COLUMN CARD IS HIGHLY RECOMMENDED.)

TO RUN APPLE CP/M PROGRAMS REQUIRES
ANY APPLE WITH A CP/M (Z80) CARD. (AN 80 COLUMN CARD AND A 16K RAM CARD ARE HIGHLY RECOMMENDED.)

AIR SERVICE EXTRA

AFRICA/MIDDLE EAST - ADD 16%
AUSTRALIA/FAR EAST/PACIFIC - ADD 18%
CENTRAL/SOUTH AMERICA - ADD 14%
EUROPE - ADD 14%
FPO/APO (TO USA PORT) - ADD 12%
USA/CANADA/MEXICO - ADD 12%

WE WILL REFUND EXCESS OF $1 OR MORE WITH 3A CHECK.

INSURANCE

YOUR ORDER WILL BE INSURED. IF YOU WANT YOUR ORDER SHIPPED WITHOUT INSURANCE OR IF NO INSURANCE IS AVAILABLE IN YOUR COUNTRY (FOR EXAMPLE, PERU & ISRAEL) YOU MUST STATE "IN WRITING" THAT IF YOUR ORDER IS LOST OR DAMAGED ENROUTE, YOU ACCEPT ANY LOSS! WITHOUT YOUR WRITTEN STATEMENT WE WILL NOT SHIP A CARTON WITHOUT INSURANCE.

NON-RECEIPT

IF YOUR ORDER DOESN'T ARRIVE IN A REASONABLE TIME, (LET'S SAY 2 TO 3 WEEKS AFTER YOU MAILED IT, WITHIN THE USA) PLEASE PHONE AND CHECK OUR RECORDS. WE MAY NOT HAVE RECEIVED YOUR ORDER.
IF YOU REPORT YOU HAVEN'T RECEIVED A PACKAGE THAT WE KNOW WE SHIPPED WE MUST REQUEST A TRACER. THE POST OFFICE CHARGES A FEE TO RUN A TRACER ON A PARCEL POST PACKAGE UNLESS YOU SEND 3A A LETTER STATING YOU DID NOT RECEIVE YOUR PACKAGE. UPS HAS A TRACER SERVICE THAT IS FAST AND IT'S FREE.

DAMAGED UPS CARTON

IF A UPS CARTON IS DAMAGED, FIRST - SIGN FOR THE PACKAGE 'AS IS', WRITE 'DAMAGED' ON THE RECEIPT...AND DON'T HASSLE THE DELIVERY PERSON. SECOND - OPEN THE CARTON AND DETERMINE THE VALUE OF THE DAMAGED ITEM(S). REMOVE ANY ITEMS THAT AREN'T DAMAGED. THIRD - PHONE YOUR UPS OFFICE AND EXPLAIN THE PROBLEM. HOLD THE CARTON AND THE DAMAGED CONTENTS AND ALL PACKING MATERIALS FOR UPS TO PICK UP THE NEXT DAY! (UPS NEEDS TO EXAMINE THE PACKING MATERIALS TO DETERMINE THE CAUSE OF THE DAMAGE.) UPS WILL NOTIFY 3A TO SUBMIT A CLAIM. FOURTH - YOU SHOULD WRITE OR PHONE 3A FOR A REPLACEMENT. 3A CAN'T DO ANYTHING UNTIL WE OBTAIN THE CLAIM FORM FROM YOUR UPS OFFICE.

THESE RULES ALSO APPLY TO "CONCEALED" DAMAGES THAT YOU DISCOVER AFTER YOU OPEN THE CARTON EVEN IF IT DOESN'T APPEAR DAMAGED FROM THE OUTSIDE.

DAMAGED PARCEL POST

IF A PARCEL POST CARTON (DELIVERED BY YOUR POST OFFICE) IS DAMAGED, FOLLOW THE ABOVE PROCEDURES AND PHONE YOUR POST OFFICE, THEN WRITE 3A DESCRIBING THE DAMAGES SO WE MAY FILE A CLAIM AND OBTAIN A REPLACEMENT FOR YOU. THE POST OFFICE REQUIRES A WRITTEN LETTER FROM YOU SO WE MAY FILE A CLAIM AND REPLACE THE SHIPMENT.

PACKING/HANDLING FEE

ADD $2 WITH EACH ORDER. IF YOU WANT AN ORDER SPLIT INTO 2 OR MORE PACKAGES, ADD $2 FOR EACH ADDITIONAL PACKAGE.

TERMS

YOUR ORDER MUST BE PREPAID IN USA DOLLARS! NO COD. NO CREDIT. YOUR PERSONAL CHECK MUST BE DRAWN ON A USA BANK! BANK CASHIER CHECK OR POSTAL MONEY ORDER IS WELCOME.

IF YOU HAVEN'T SENT ENOUGH MONEY WE WILL ADJUST YOUR ORDER OR SEND IT BACK.

DO NOT STAPLE OR MUTILATE YOUR CHECK OR MONEY ORDER. CHECKS ARE PROCESSED BY MACHINES. FOLDED, TORN, AND PUNCTURED CHECKS CREATE HAVOC.

IF YOU MAIL CURRENCY OR COINS YOU RISK YOUR MONEY. CASH MAY NEVER ARRIVE IN CHEYENNE.

NO PO BOX NUMBER

UPS NEEDS A STREET ADDRESS TO DELIVER IN THE 48 STATES, THEREFORE, INCLUDE A STREET ADDRESS AND NOT A POST OFFICE BOX! (MILITARY POST OFFICE BOX NUMBER IS OKAY.)

CUSTOMS DECLARATION

WE MUST DECLARE THE DOLLAR VALUE OF PACKAGE CONTENTS ON CUSTOMS FORMS. THE DECLARED VALUE MUST MATCH THE INSURED VALUE OF THE PACKAGE.
WE WILL INDICATE OUR 'COST' PRICE NOT OUR 'SELL' PRICE ON CUSTOM FORMS TO SAVE YOU IMPORT TAX. ALSO, WE WRITE "EDUCATIONAL MATERIAL" ON THE CUSTOMS FORM.
IF YOU WANT OTHER INSTRUCTIONS WRITTEN ON THE CUSTOMS FORM, PLEASE TELL US! NORMALLY WE WILL MAIL YOUR SALES SLIP IN A SEPARATE ENVELOPE.

SHIPPING & FREIGHT

3A PAYS 'SURFACE' SHIPPING WORLDWIDE (VIA TRUCK OR BOAT), EXCEPT ON PAPER, LABELS AND FURNITURE.

FPO/APO SHIPMENTS - PAL - MILITARY AIRLIFT CARRIES PACKAGES BY AIR FOR A FEE OF $1 PER PACKAGE, PLUS SURFACE POSTAGE TO THE PORT. THE PACKAGE MUST WEIGH LESS THAN 30 POUNDS AND NOT EXCEED 60 INCHES IN LENGTH AND GIRTH.

A BAM PACKAGE MUST WEIGH LESS THAN 18 POUNDS.

CHECK WITH YOUR LOCAL FPO/APO CLERK FOR DETAILS.

WRONG ADDRESS

WHEN YOU ADDRESS YOUR MAIL TO '3AA' THE POST OFFICE HERE IN CHEYENNE DELIVERS IT TO THE AMERICAN AUTOMOBILE ASSOCIATION!

PLEASE ADDRESS YOUR MAIL TO '3A COMPUTER PRODUCTS' AND HELP OUT THE POST OFFICE. THANK YOU.

WYOMING SALES TAX

WYOMING RESIDENT ADD 4% TO THE COST OF MERCHANDISE (DON'T COMPUTE SALES TAX ON THE COST OF PACKING, HANDLING OR SHIPPING). IF YOU CLAIM SALES TAX EXEMPTION YOU MUST INCLUDE A COPY OF YOUR CERTIFICATE!

IF YOUR ADDRESS HAS CHANGED since your last order, please give your old mailing address here:

FORMER STREET ADDRESS

CITY/STATE ZIPCODE

SHIP TO ANOTHER ADDRESS? If you want this order shipped to another person or to a different address, give address here:

NAME (first, middle initial, last)

STREET ADDRESS (NO PO Box)

CITY/STATE ZIPCODE

✔ PLEASE GIVE COMPLETE DELIVERY INFORMATION
Be sure to give complete mailing address

✔ PLEASE MAIL ALL INQUIRIES NOT DIRECTLY RELATED TO THIS ORDER UNDER SEPARATE COVER

✔ C.O.D. ORDERS NOT ACCEPTED.

PLEASE PRINT PLAINLY ONE LETTER IN EACH SPACE

NAME AND PRESENT ADDRESS

NAME (First, middle initial, last) Please use the same name on ALL orders from your household.

STREET ADDRESS (NO PO BOX except Military & Overseas)

CITY/STATE ZIP CODE

AREA CODE PHONE NUMBER TODAY'S DATE

COUNTRY-OTHER THAN USA REPRESENTING COMPANY/SCHOOL

MasterCard VISA

No Surcharge
If you wish to order and charge to your Visa or MasterCard account, just fill in below:

Sign your name Enter card expiration date

Enter your account number exactly as it is on your card

THANK YOU FOR YOUR ORDER!

CATALOG NMBR	HOW MANY	DESCRIPTION	UNIT COST	TOTAL	FOR 3A USE PO NMBR	PKG
		Note our new street address !				

SUBTOTAL		Amt Recd:
WYOMING ADD 4% SALES TAX		Ck Nmbr:
PACKING & HANDLING	2 00	
ADD SHIPPING (Paper-Furniture)		Date Recd:
★ ADD AIR SERVICE		
SUB TOTAL		
PAY THIS AMOUNT	$	Sales Nmbr:

3A PAYS 'SURFACE' SHIPPING WORLDWIDE
(via truck or boat except Paper or Furniture)

★ AIR SERVICE
Africa/Middle East - add 16%
Australia/Far East/Pacific - add 18%
Europe - add 14%
USA/Canada/Mexico - add 12%
Central/South America - add 14%
FPO/APO (to USA port) - add 12%

An excess of $1 or more will be refunded by 3A check.

PKG WT	1	2	3	4	5	Refund Ck:
SHPG COST						
DATE SHPD						

3A COMPUTER PRODUCTS 1(307)632-8561

1803 Warren Avenue ★ Cheyenne ★ WY ★ USA ★ 82001

AIR SERVICE EXTRA

AFRICA/MIDDLE EAST - ADD 16%
AUSTRALIA/FAR EAST/PACIFIC - ADD 18%
CENTRAL/SOUTH AMERICA - ADD 14%
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PACKING/HANDLING FEE

ADD $2 WITH EACH ORDER. IF YOU WANT AN ORDER SPLIT INTO 2 OR MORE PACKAGES, ADD $2 FOR EACH ADDITIONAL PACKAGE.

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WYOMING RESIDENT ADD 4% TO THE COST OF MERCHANDISE (DON'T COMPUTE SALES TAX ON THE COST OF PACKING, HANDLING OR SHIPPING). IF YOU CLAIM SALES TAX EXEMPTION YOU MUST INCLUDE A COPY OF YOUR CERTIFICATE!

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A 6AM PACKAGE MUST WEIGH LESS THAN 15 POUNDS.

CHECK WITH YOUR LOCAL FPO/APO CLERK FOR DETAILS.

NO SURCHARGE NEW

NO SURCHARGE WHEN YOU USE YOUR MASTERCARD OR VISA CARD.

IF YOUR ADDRESS HAS CHANGED since your last order, please give your old mailing address here:

FORMER STREET ADDRESS

CITY/STATE ZIPCODE

SHIP TO ANOTHER ADDRESS? If you want this order shipped to another person or to a different address, give address here:

NAME (first, middle initial, last)

STREET ADDRESS (NO PO Box)

CITY/STATE ZIPCODE

- PLEASE GIVE COMPLETE DELIVERY INFORMATION
  Be sure to give complete mailing address
- PLEASE MAIL ALL INQUIRIES NOT DIRECTLY RELATED TO THIS ORDER UNDER SEPARATE COVER
- C.O.D. ORDERS NOT ACCEPTED.

PLEASE PRINT PLAINLY ONE LETTER IN EACH SPACE

NAME AND PRESENT ADDRESS

NAME (first, middle initial, last) Please use the same name on ALL orders from your household.

STREET ADDRESS (NO PO BOX except Military & Overseas)

CITY/STATE ZIPCODE

AREA CODE PHONE NUMBER TODAY'S DATE

COUNTRY-OTHER THAN USA REPRESENTING COMPANY/SCHOOL

MasterCard No Surcharge
If you wish to order and charge to your Visa or MasterCard account, just fill in below: VISA

Sign your name Enter card expiration date

Enter your account number exactly as it is on your card

THANK YOU FOR YOUR ORDER!

CATALOG NMBR	HOW MANY	DESCRIPTION	UNIT COST	TOTAL	FOR 3A USE PO NMBR	PKG
		Note our new street address !				

	SUBTOTAL	
	WYOMING ADD 4% SALES TAX	
	PACKING & HANDLING	2 00
	ADD SHIPPING (Paper-Furniture)	
	★ ADD AIR SERVICE	
	SUB TOTAL	
	PAY THIS AMOUNT	$

Amt Recd:
Ck Nmbr:
Date Recd:
Sales Nmbr:
Refund Ck:

3A PAYS 'SURFACE' SHIPPING WORLDWIDE
(via truck or boat except Paper or Furniture)

★ AIR SERVICE
Africa/Middle East - add 16%
Australia/Far East/Pacific - add 18%
Europe - add 14%
USA/Canada/Mexico - add 12%
Central/South America - add 14%
FPO/APO (to USA port) - add 12%

An excess of $1 or more will be refunded by 3A check.

PKG WT	1	2	3	4	5
SHPG COST					
DATE SHPD					

3A COMPUTER PRODUCTS 1(307)632-8561

1803 Warren Avenue ★ Cheyenne ★ WY ★ USA ★ 82001

EAMON

by Donald Brown

WORLD EAMON GROUP

LET'S IMPROVE EAMON

3A SUPPORTS THE EAMON ADVENTURE SYSTEM AND SOLICITS YOUR SUPPORT.

WE KNOW THERE ARE BUGS IN SOME OF THE EAMON PROGRAMS THAT NEED TO BE IDENTIFIED AND PUBLISHED SO YOU AND OTHERS CAN FIX YOUR COPIES.

WE KNOW SIGNIFICANT IMPROVEMENTS ARE LONG OVERDUE, SUCH AS...

A SAVE-GAME FEATURE ON EVERY DISK,
FASTER RUN TIME,
GRAPHICS,
BETTER CODE STRUCTURE, AND
(EVEN THE SPELLING NEEDS WORK).

WHEN YOU HELP OUT IN THIS CONTINUING PROJECT TO FIND AND FIX THE BUGS OR IMPROVE THE EAMON SYSTEM, (EVEN CREATE A SUPER-EAMON MASTER?) WE WILL SHOW OUR APPRECIATION BY PUBLISHING AND DISTRIBUTING YOUR 'FIX' AND EXCHANGING A 3A VOLUME OF YOUR CHOICE WITH YOU AT NO CHARGE AS WELL. WE WILL ALSO PUBLISH YOUR NAME AS HAVING CONTRIBUTED TO IMPROVING EAMON.

FOR THOSE SITTING ON THE SIDE LINES, AFTER IMPROVED VERSIONS ARE PUBLISHED, WE WILL RECOPY YOUR VOLUME WITH THE IMPROVED VERSION FOR A $1 COPY AND SHIPPING FEE.

MANY FOLKS HAVE REQUESTED A LEVEL OF DIFFICULTY GRADING SYSTEM FOR EACH EAMON ADVENTURE. WE WOULD LIKE TO HEAR YOUR OPINION OF EACH ADVENTURE YOU PLAY. PERHAPS YOU WILL WRITE A SHORT REVIEW THAT WE MAY PUBLISH AND GIVE YOU CREDIT.

WE INTEND TO KEEP EAMON IN THE PUBLIC DOMAIN AND DISCOURAGE LOCKING-UP PROGRAMS OR AFFIXING COPYRIGHTS TO THE SERIES!

IN OUR LAST CATALOG WE SPONSORED A 'NATIONAL EAMON CLUB' BELIEVING IT WOULD ACCOMPLISH SOME OF THE ABOVE, BUT IT HASN'T HAPPENED. FOR EXAMPLE, RATHER THAN IDENTIFYING AND PUBLISHING HOW TO FIX SOME OF THE EAMON BUGS THE 'CLUB' WROTE A PROGRAM TO LOG THE BUGS, BUT STILL HAS NOT PUBLISHED ANY.

SO WE NOW LAUNCH THE 3A "WORLD EAMON GROUP" AND LOOK FORWARD TO SPREADING 'THE WONDERFUL WORLD OF EAMON' EVEN MORE THAN IN THE PAST AND KEEPING ALL OF EAMON IN THE PUBLIC DOMAIN!

WE ARE VERY INTERESTED IN ANY AND ALL COMMENTS AND SUGGESTIONS ON EAMON AND HOW YOU WOULD LIKE TO PARTICIPATE. WE ARE PARTICULARLY INTERESTED IN EXCHANGING COPIES OF EAMON ADVENTURES AND OTHER EAMON PROGRAMS THAT YOU MAY CREATE OR KNOW OF.

A WORLD FAR, FAR AWAY

WELCOME TO EAMON

THE WONDERFUL WORLD OF EAMON

EAMON IS AN ADVENTURE SERIES QUITE SIMILAR TO DUNGEONS AND DRAGONS. EAMON WAS CREATED AND DEVELOPED BY DONALD BROWN. THE ADVENTURES WERE CREATED BY DONALD AND VARIOUS PEOPLE AS YOURSELF.

TO ACTUALLY PLAY EAMON ON THE APPLE COMPUTER, YOU MUST FIRST 'BOOTUP' THE DISKETTE MARKED 'E001 EAMON MASTER'. YOUR DISK DRIVE CONTROLLER CARD MUST BE IN SLOT SIX, DRIVE ONE--EAMON DOESN'T KNOW HOW TO HANDLE ANY OTHERS YET.

AFTER YOU ARE SHOWN THE DRAGON PICTURE (WHICH YOU CAN BREAK OUT OF EARLY BY PRESSING THE 'ESC' KEY), YOU WILL BE ALMOST READY TO ENTER THE MAIN HALL AND CREATE A CHARACTER. SIMPLY FOLLOW DIRECTIONS. THE MAIN HALL IS A PLACE TO LEAVE FROM TO GO ON AN ADVENTURE.

ONLY ONE EAMON ADVENTURE WILL BE STORED ON A DISKETTE. TO GO ON AN ADVENTURE, PROCEED FROM THE MAIN HALL AS DIRECTED, INSERTING THE DISKETTE WITH THE NEW ADVENTURE INTO THE DISK DRIVE (SLOT SIX, DRIVE ONE) AT THE PROPER TIME. FROM THEN ON, YOU'RE ON YOUR OWN.

CHARACTERS WHO DO NOT RETURN FROM ADVENTURES ARE CONSIDERED DEAD (ERASED). TURNING OFF THE COMPUTER IN THE MIDST OF AN ADVENTURE OR HALTING IT BY PRESSING CTRL-C OR RESET MERELY COMMITS SUICIDE.

TO HELP YOUR CHARACTER GET SOME GOLD TO EQUIP HIMSELF PROPERLY AND GATHER A LITTLE BIT OF EXPERIENCE, ONE ADVENTURE IS INCLUDED ON THE MASTER DISKETTE--THE BEGINNER'S CAVE. IT'S A GENTLE LITTLE ROMP THROUGH A SET OF CAVES. WE STRONGLY ADVISE THAT YOU SEND YOUR NEW CHARACTER THROUGH THE BEGINNER'S CAVE FIRST.

IF YOU SUCEED IN GETTING BACK TO THE MAIN HALL YOUR CHARACTER IS STORED ON THE E001 EAMON MASTER DISKETTE, SO IT CAN BE CALLED UP AGAIN THE NEXT TIME YOU PLAY.

RUN THE 'PLAYER MANUAL' AND LEARN MUCH MORE.

E001 EAMON MASTER & BEGINNER'S CAVE

Public Domain 68 FREE SECTORS

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A 002 E001 EAMON MASTER V4.0    B 034 EAMON.PIC          A 046 MAIN HALL                  T 007 SNAPPY
A 022 NEW CHARACTERS            T 002 CHARACTERS         A 013 THE WONDERFUL WORLD OF     A 006 MESSAGE
T 003 EAMON.ARTIFACTS           T 077 EAMON.DESC         T 003 EAMON.MONSTERS             T 002 EAMON.NAME
T 008 EAMON.ROOM NAMES          T 008 EAMON.ROOMS        A 061 THE BEGINNERS CAVE         A 006 PLAYER MANUAL
T 127 PLAYER MANUAL.TEXT
```

EAMON ADVENTURES

Order by volume number AND title to avoid mistakes.
Each adventure consists of a group of programs (as shown above) that are on one diskette.
The Eamon Master "E001" is required to run any of the adventures!
The numbers after each adventure name are explained at the end of the list.

E001	EAMON MASTER V4.0 & BEGINNER'S CAVE	77/61	DONALD BROWN
E002	LAIR OF THE MINOTAUR	140/66	DONALD BROWN
E003	CAVE OF THE MIND	69/64	R VARNUM & J JACOBSON
E004	ZYPHUR RIVERVENTURE	142/75	JIM JACOBSON
E005	CASTLE OF DOOM	151/78	DONALD BROWN
E006	DEATH STAR	117/60	DONALD BROWN
E007	DEVIL'S TOMB	110/78	JIM JACOBSON
E008	ABDUCTOR'S QUARTERS	142/83	JIM JACOBSON
E009	ASSAULT ON THE CLONEMASTER	101/66	DONALD BROWN
E010	MAGIC KINGDOM	89/64	DAVID COOK
E011	TOMB OF MOLINAR	115/79	DONALD BROWN
E012	QUEST FOR TREZORE	132/78	JIM JACOBSON
E013	CAVES OF TREASURE ISLAND	123/63	G BENZ & P BRAUN
E014	FURIOSO	157/84	WILLIAM DAVIS
E015	HEROES CASTLE	206/88	JOHN NELSON
E016	CAVES OF MONDAMEN	106/66	JOHN NELSON
E017	MERLIN'S CASTLE	200/65	RANDALL HERSON
E018	HOGARTH CASTLE	175/85	KEN NESTLE
E019	DEATH TRAP	206/93	JOHN NELSON
E020	BLACK DEATH	89/72	JOHN NELSON
E021	QUEST FOR MARRON	194/90	JOHN NELSON
E022	SENATOR'S CHAMBERS	63/72	JAMES PLAMONDON
E023	TEMPLE OF NGURCT	205/86	JAMES PLAMONDON
E024	BLACK MOUNTAIN	206/82	JOHN NELSON
E025	NUCLEAR NIGHTMARE	182/71	JOHN NELSON
E026	ASSAULT ON THE MOLE MAN	169/62	JOHN NELSON
E027	REVENGE OF THE MOLE MAN	172/68	JOHN NELSON
E028	TOWER OF LONDON	176/63	FRED & SANDY SMITH
E029	LOST ISLAND OF AFFLE	100/63	DONALD BROWN
E030	UNDERGROUND CITY	157/63	STEVE ADELSON
E031	GAUNTLET	101/71	JOHN NELSON
E032	HOUSE OF ILL REPUTE (Obscene)	145/62	ANONYMOUS
E033	ORB OF POLARIS	128/70	JOHN NELSON
E034	DEATH'S GATEWAY	199/86	BOB LINDEN
E035	LAIR OF MUTANTS	164/84	EVAN HODSON
E036	CITADEL OF BLOOD	210/85	EVAN HODSON
E037	QUEST FOR THE HOLY GRAIL	216/85	EVAN HODSON
E038	CITY IN THE CLOUDS	176/106	EVAN HODSON
E039	MUSEUM OF UNNATURAL HISTORY	140/71	RICK VOLBERDING
E040	DAEMON'S PLAYGROUND	107/60	RICK VOLBERDING
E041	CAVERNS OF LANBY	165/62	RICK VOLBERDING
E042	ALTERNATE BEGINNER'S CAVE	109/63	RICK VOLBERDING
E043	PRIEST'S OF XIM!	224/70	MARTY & ED BAUMAN
E044	ESCAPE FROM THE ORC LAIR	218/54	JAY HINKELMAN
E045	SWORDQUEST	269/75	ROGER PENDER

E046	LIFEQUEST	103/58	DAVID CRAWFORD
E047	FUTUREQUEST	188/75	ROGER PENDER
E048	PICNIC IN PARADISE	161/79	JOHN NELSON
E049	CASTLE OF KOPHINOB	209/89	DON DOUMAKES
E050	BEHIND THE SEALED DOOR	132/67	TIM BERGE
E051	CAVES OF EAMON BLUFF	247/95	TIM BERGE
E052	DEVIL'S DUNGEON	123/67	JEANETTE MERRILL
E053	FEAST OF CARROLL	120/69	DAN & JON LILIENKAMP
E054	CRYSTAL MOUNTAIN	112/81	KEN HOFFMAN
E055	MASTER'S DUNGEON	192/84	JEFF ALLEN
E056	LOST ADVENTURE	180/82	JEFF ALLEN
E057	MANXOME FOE	138/57	RAY DLUZEWSKI
E058	LAND OF DEATH	149/65	TIM BERGE
E059	JUNGLES OF VIETNAM	183/68	JEFF ALLEN
E060	SEWERS OF CHICAGO	242/72	JEFF ALLEN
E061	HARPY CLOUD	138/62	ALLAN PORTER
E062	CAVERNS OF DOOM	204/66	MATTHEW MULLIN
E063	VALKENBURG CASTLE	135/64	JEFF WEENER
E064	MODERN PROBLEMS	172/62	ANDERSON/BARTAN/THOMPSON
E065	SCHOOL OF DEATH	205/59	KURT TOWNSEND
E066	DUNGEONS OF XENDR	225/54	SAM BHAYANI
E067	CHAOSIUM CAVES	174/55	SAM BHAYANI
E068	SMITH'S STRONGHOLD	193/63	ALLAN PORTER
E069	BLACK CASTLE OF NAGOG	161/82	DOUG BURROWS
E070	TOMB OF Y'BOLONAC	160/61	ROBERT ROMANCHUK
E071	OPERATION CRAB KEY	192/53	JOE VERCELLONE
E072	HOUSE ON EAMON RIDGE	254/98	TIM BERGE
E073	DEEP CANYON	165/89	KENN BLINCOE
E074	DHARMAQUEST	209/93	ROGER PENDER
E075	TEMPLE OF THE GUILD	62/59	J NELSON & D DOUMAKES
E076	SEARCH FOR YOURSELF	140/65	J NELSON & D DOUMAKES
E077	TEMPLE OF THE TROLLS	182/95	JOHN NELSON
E078	PRINCE'S TAVERN	210/97	BOB DAVIS
E079	CASTLE OF COUNT FUEY	128/67	DONALD BROWN
E080	SEARCH FOR THE KEY-PART 1	54/61	DONALD BROWN
E081	RESCUE MISSION-PART 2 (Requires the key from Part 1)	76/69	DONALD BROWN

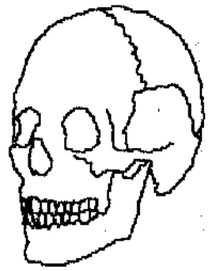
NEW 069 thru 078

Compare Program Size

THE SET OF NUMBERS AFTER EACH EAMON ADVENTURE INDICATE THE RELATIVE SIZE IN SECTORS OF THE DUNGEON DESCRIPTION TEXT FILE/AND THE MAIN PROGRAM. THESE ARE PROVIDED AS A BASIS FOR YOUR COMPARISON.

TO SAVE SPACE WE HAVE NOT PRINTED THE 'CATALOG' OF EACH ADVENTURE VOLUME AS WE DID FOR ALL THE OTHER PUBLIC DOMAIN VOLUMES.

WE HOPE WE HAVE CORRECTLY LISTED ALL THE AUTHOR'S NAMES AND SPELLED THEM CORRECTLY AS WELL. PLEASE TELL US IF ANY ARE NOT RIGHT!



EAMON UTILITIES *NEW*

THERE IS NOW ONE LESS EAMON UTILITY VOLUME BECAUSE WE DISCOVERED 26 PROGRAM DUPLICATIONS ON THE FORMER 4 VOLUMES AND ELIMINATED THEM!

E241 EAMON UTILITY 1

Public Domain — 72 FREE SECTORS

A 002 E241 EAMON UTILITIES 1	A 035 CHARACTER BUILDER 1	A 069 CHARACTER BUILDER 2	A 037 CHARACTER CHANGE/DISPL
A 006 CHARACTER CLONE	A 007 CHARACTER CONDENSE	A 007 CHARACTER CREATOR	A 009 CHARACTER DISPLAY
A 003 CHARACTER EDIT	A 085 CHARACTER EDITOR	A 003 CHARACTER ERASE!!	A 082 CHARACTER FILE MAINT
A 037 CHARACTER MAINTENANCE	A 079 CHARACTER MAINTENANCE	A 003 CHARACTER REBIRTH	A 007 CHARACTER TRANSFER
T 002 CHARACTERS	A 006 MESSAGE	A 004 RESURRECT	

E242 EAMON UTILITY 2

Public Domain — 117 FREE SECTORS

A 002 E242 EAMON UTILITIES 2	A 011 ARTIFACT MAINTENANCE	A 021 BASEFIX	A 008 CHECK TEXT FILES
A 004 CONVERT TO TEN DIRECT	A 008 CREATE TEXT SAVE BASE	A 009 CREATE TEXT SAVE ORIG	A 002 CREATE TEXT TO FIX BOO
A 005 CREATE TEXT TO SAVE BA	A 003 EAMON.DESC CHECK	A 009 EAMON.DESC EDIT/CREATE	A 005 ERASE ART EFF MON
A 019 FLEX DUNGEON LIST 1	A 019 FLEX DUNGEON LIST 2	A 046 GAUNTLET EDIT	A 015 LIST CAVE OF MIND
A 015 LIST DUNGEON SPECIAL	A 041 LIST DUNGEON'S UNIVERS	A 015 LIST MINOTAUR'S LAIR	A 019 LIST TREASURE ISLAND
A 006 MESSAGE	A 007 MONSTER & ARTIFACT SET	A 003 MONSTER NAME REVERSE	A 011 PRINT EAMON R.A.M. 1
A 004 ROOM ANALYSIS	A 015 PRINT EAMON R.A.M. 3	A 010 REMOVE DUMMY ARTIFACTS	A 004 ROOM ADD LIGHT
A 004 ROOM VIEW 1	A 005 ROOM NAMES SETUP	A 005 ROOM PRINT	A 005 ROOM SETUP
	A 004 ROOM VIEW 2		

E243 EAMON UTILITY 3

Public Domain — 192 FREE SECTORS

A 002 E243 EAMON UTILITIES 3	A 057 ADVENTURE LOG	T 022 ADVENTURS.LOG	T 002 SPECIAL.LOG
A 006 CHANGE EAMON.NAME 1	A 007 CHANGE EAMON.NAME 2	T 079 DOCUMENTATION	A 003 DOCUMENTATION INSTR
A 003 DOCUMENTATION PRINTER	A 007 LABEL MAKER	A 006 MESSAGE	A 017 MONSTER BATTLE
A 013 MONSTER CONSOLIDATE	A 009 MONSTER INVENTORY	A 010 MONSTER INVENTORY V6	A 004 MONSTER MASTER
T 034 MONSTER.MASTER	T 003 SNAPPY	A 013 SNAPPY MAINTENANCE	A 005 TEST BENCH
A 007 ADVENTURE	T 002 CHARACTERS	A 003 MAIN HALL	

Create your own adventure!

E250 EAMON DESIGNER

Public Domain — 129 FREE SECTORS

A 002 E250 EAMON DESIGNER V6	A 003 ADDENDUM	T 046 ADDENDUM.TEXT	T 004 CONVERT MAIN > MAIN 10
A 062 DUNGEON EDIT	A 010 DUNGEON INIT	A 028 DUNGEON LIST	A 004 LEADIN PROGRAM
A 000 MAIN PGM	A 006 MESSAGE	A 006 DESIGNER MANUAL	T 120 DESIGNER MANUAL.TEXT

EAMON PLAYER MANUAL

INSIGHTS TO EAMON

ON THE ORIGINAL EAMON DESIGNER DISKETTE WERE TWO 'MANUALS' (text files) NAMED...
DESIGNER MANUAL
PLAYER MANUAL
ONE EXPLAINS HOW TO DESIGN YOUR OWN EAMON ADVENTURES AND THE OTHER MANUAL TELLS THE BACKGROUND AND SOME SECRETS OF PLAYING EAMON.

WE MOVED THE 'PLAYER MANUAL' ONTO E001 THE EAMON MASTER DISKETTE !!

WE FELT IT IS MORE APPROPRIATE TO HAVE ACCESS TO THE PLAYER MANUAL WHEN FIRST ENCOUNTERING EAMON AND, MOREOVER NOT TO HAVE TO BUY ANOTHER DISKETTE TO LEARN MORE ABOUT THE EAMON SYSTEM.

APPLE PASCAL

PSCAL01:

TITLE.CODE	4	9-Dec-80
INTRO.TEXT	26	15-Feb-80
POLICY.TEXT	18	30-Mar-80
BUGS.TEXT	18	9-Aug-80
DOS3.2A.TEXT	42	28-Jan-80
DOS3.2B.TEXT	42	28-Jan-80
DOS3.2C.TEXT	14	14-Jul-80
COMBINES.TEXT	8	9-Oct-79
COMBINES.CODE	4	5-Apr-80
CHASE.TEXT	22	22-Nov-80
CHASE.CODE	10	22-Nov-80
LIST.TEXT	12	4-Feb-80
LIST.CODE	5	5-Apr-80
INTRINSIC.TEXT	6	7-May-80
UNITS.DOC.TEXT	12	12-Mar-80
TYPESET.TEXT	12	29-Nov-78
TYPESET.CODE	5	5-Apr-80
UNIVERSAL.TEXT	12	1-Apr-80

18/18 files, 2 unused, 2 in largest

PSCAL02:

PILOT.TEXT	12	5-Jul-80
PILOT.CODE	8	5-Jul-80
PILOT.DOC.TEXT	16	5-Jul-80
PRETTY.CODE	11	5-Apr-80
PRETTY.TEXT	36	2-Oct-79
PRETTY.DOC.TEXT	10	14-Feb-80
FORMAT2.TEXT	20	16-Nov-79
BLACKJACK.TEXT	20	27-Nov-80
BLACKJACK.CODE	8	27-Nov-80
FORMAT.TEXT	20	16-Nov-79
FORMAT.DOC.TEXT	30	18-Feb-80
FORMAT.CODE	20	5-Apr-80
FORMAT1.TEXT	34	13-Nov-79
FLOWER.TEXT	6	5-May-80
STARS.TEXT	6	6-May-80
SQUARES.TEXT	4	6-May-80

16/16 files, 3 unused, 3 in largest

PSCAL03:

DRAWLINE.TEXT	6	9-Oct-80
DRAWLINE.CODE	2	9-Oct-80
HOTGEN.TEXT	24	8-Aug-80
HOTGEN.CODE	8	1-Aug-80
MUD.GUIDE.TEXT	16	4-Aug-80
MUD.PROC.TEXT	10	4-Aug-80
MUD.PROC.CODE	3	4-Aug-80
MORE.MUD.TEXT	8	14-Aug-80
MUD.TEXT	34	4-Sep-80
MUD.CODE	15	4-Sep-80
SIEVE.CODE	2	11-Dec-79
FILEIO.TEXT	6	22-Jun-80
FILEIO.CODE	5	22-Jun-80
LCM.TEXT	4	3-Nov-79
LCM.CODE	2	3-Nov-79
DCD3.CODE	2	7-Sep-79
DCD2.TEXT	6	7-Sep-79
README.TEXT	4	9-Oct-80
SIEVE.TEXT	4	9-Oct-80
RND.SORT.TEXT	6	10-May-80
RANDOMPLOT.TEXT	4	11-May-80
PRINT.OUT.TEXT	6	14-Dec-80
SHELL.SORT.TEXT	6	27-May-80
FIGURE.TEXT	8	29-May-80
COLOR.BAR.TEXT	12	30-May-80
POLAR.EX.TEXT	4	4-Jun-80
REALBTR.PC.TEXT	6	25-Jun-80
POLARGRAPH.TEXT	12	25-Jun-80
POLARLOOP.TEXT	12	26-Jun-80
EPICYCLOID.TEXT	14	3-Jul-80
HYPO.THREE.TEXT	14	3-Jul-80
CYL.TEXT	8	9-Jul-80

32/32 files, 3 unused, 3 in largest

PSCAL04:

PASCALIAP.TEXT	10	1-Mar-81
PRINTNET.TEXT	24	26-Dec-80
KINETICART.TEXT	10	15-Feb-81
KINETICART.CODE	4	15-Feb-81
PASCALIAP.CODE	5	1-Mar-81
TIGERPROC.TEXT	4	8-Nov-80
PRINTNET.CODE	8	26-Dec-80
SAILCALC.TEXT	16	20-Dec-80
SAILCALC.CODE	11	20-Dec-80
CENTRON737.TEXT	6	20-Feb-81
CENTRON737.CODE	4	20-Feb-81

11/11 files, 171 unused, 171 in largest

PSCAL05:

INTKORR.TEXT	6	17-Apr-80
INTKORR.CODE	3	17-Apr-80
MONITOR.DATA	9	29-Oct-80
MONITOR.TEXT	6	29-Oct-80
MONITOR.CODE	3	29-Oct-80
SORTDEMO.TEXT	10	21-Sep-80
LINEFEED.TEXT	4	17-Oct-80
CROSSREF.CODE	3	8-Jan-80
CROSSREF.TEXT	8	8-Jan-80
SORTDEMO.CODE	4	2-Nov-80
LINEFEED.CODE	2	2-Nov-80
SYSTEM.CHARSET	2	18-Jun-79
SYSTEM.SYNTAX	16	11-Nov-80
SYNTAX.TEXT	4	12-Nov-80
SYNTAX.CODE	3	12-Nov-80
PI.TEXT	6	3-Feb-80
HANOI.TEXT	8	12-Nov-80
HANOI.CODE	3	12-Nov-80
PI.CODE	4	12-Nov-80
SEMSORT.TEXT	10	20-Sep-80
SORTDEMO2.TEXT	4	12-Nov-80
SORTDEMO2.CODE	4	12-Nov-80
STARTUP.TEXT	6	12-Nov-80
GRUBS.TEXT	9	12-Nov-80
SYSTEM.STARTUP	4	12-Nov-80

25/25 files, 135 unused, 135 in largest

PSCAL06:

SYSTEM.ATTACH	7	6-Feb-81
ATTACHUP.CODE	8	22-Dec-80
DOC.0.TEXT	26	3-Mar-81
DOC.1.TEXT	30	22-Jan-81
DOC.2.TEXT	16	4-Feb-81
DOC.3.TEXT	22	4-Feb-81
DOC.4.TEXT	18	4-Feb-81
DOC.5.TEXT	26	4-Feb-81
DOC.6.TEXT	24	4-Feb-81
DOC.7.TEXT	24	4-Feb-81
DOC.8.TEXT	28	4-Feb-81
ADMERB.CODE	2	2-Mar-81
ADMERB.TEXT	6	2-Mar-81
LIST.TEXT	14	14-Aug-80
LIST.CODE	4	14-Aug-80
FONTFIX.TEXT	12	3-Mar-81
FONTFIX.CODE	4	7-Jan-81
NOT.USED	1	3-Mar-81

18/18 files, 0 unused, 0 in largest

PSCAL07:

PROSE.DOC.TEXT	56	13-Jul-80
PROSE.DOC2.TEXT	24	13-Jul-80
PROSE.PT.CODE	34	11-Oct-80
DCMAYSMODEM	2	15-Jul-81
MODEM.LIBRARY	40	6-Feb-81
LIST.TEXT	4	6-Jul-81
LOG.TEXT	4	6-Jul-81
README.TEXT	4	15-Jul-81
DUPE.N.LOG.TEXT	6	15-Jul-81
ANSWER.TEXT	24	6-Jul-81
ANSWER.CODE	30	6-Jul-81

11/11 files, 46 unused, 46 in largest

PSCAL08:

CLOCK.ALL.TEXT	40	26-Jul-80
CLOCKSTUFF.TEXT	10	26-Jul-80
CLOCK.TEXT	18	26-Jul-80
CLOCK.DOC.TEXT	14	26-Jul-80
ACLOCK.TEXT	20	21-Oct-80
ACLOCK.CODE	5	21-Oct-80
TRAN.NOTE.TEXT	4	12-Jan-81
TRANSFER.TEXT	10	12-Jan-81
TRANSFER.CODE	5	17-Sep-80
DISASM.DOC.TEXT	8	4-Jan-81
ASM.SAMPLE.TEXT	4	2-Jan-81
DISASM.TEXT	26	2-Jan-81
DISASM.CODE	12	2-Jan-81
STARTUP.TEXT	4	10-Jan-81
STARTA.TEXT	4	10-Jan-81
STARTA.CODE	3	10-Jan-81
LCART1.1.TEXT	8	2-Feb-81
LCASE1.1.CODE	2	10-Jan-81
BIOSPRT.TEXT	8	7-Jan-81
BIOSPRT.CODE	3	7-Jan-81
COPYONE.TEXT	6	10-Aug-80
COPYONE.CODE	3	10-Aug-80

23/23 files, 54 unused, 54 in largest

PSCAL09:

MOUNTAIN.CLK	9	13-Jul-81
CLOCK.ALL.TEXT	40	26-Jul-80
CLOCKSTUFF.TEXT	10	26-Jul-80
CLOCK.TEXT	18	26-Jul-80
CLOCK.DOC.TEXT	14	26-Jul-80
ACLOCK.TEXT	20	21-Oct-80
TRAN.NOTE.TEXT	4	12-Jan-81
TRANSFER.TEXT	10	12-Jan-81
DISASM.DOC.TEXT	8	4-Jan-81
ASM.SAMPLE.TEXT	4	2-Jan-81
STARTUP.TEXT	4	10-Jan-81
STARTA.TEXT	4	10-Jan-81
LCART1.1.TEXT	8	2-Feb-81
BIOSPRT.TEXT	8	7-Jan-81
COPYONE.TEXT	6	10-Aug-80
SPIROLAT.TEXT	4	10-Aug-80
STRINGHB.TEXT	5	14-Aug-80
STRINGB.TEXT	6	14-Aug-80
TESTPRESS.TEXT	4	26-Jul-79
PEEK.TEXT	4	17-Apr-80
PRINT.IDS.TEXT	18	18-Jun-81
MUSIC.CAI.TEXT	14	18-Jun-81
ROBOT.TEXT	20	18-Jun-81
NUMER.TEXT	8	18-Jun-81

23/23 files, 2 unused, 2 in largest

PSCAL10:

CCB.DETIME.TEXT	14	2-Jan-81
STRFORT.TEXT	6	6-Jan-81
CLOCKUNIT.TEXT	6	6-Jan-81
CLKUNIT.1.CODE	4	3-Jan-81
CCB.DOC.TEXT	6	13-Feb-81
STARTUP.TEXT	4	14-Feb-81
PLOTTER.TEXT	20	30-Sep-79
CABHRES.TEXT	10	12-Mar-81
CHAREDIT.TEXT	24	12-Mar-81
FULLDUPLEX.TEXT	8	1-Feb-81
SYSGEN.TEXT	6	1-Feb-81
STUP.TEXT	4	1-Feb-81
NATIVECODE.TEXT	16	2-Feb-81
NORMODEM.TEXT	12	3-Feb-81
GENEPOOL.TEXT	34	7-Feb-81
BOBCAT.TEXT	12	12-Mar-81
PILOT.TEXT	12	5-Jul-80
PILOT.DOC.TEXT	16	5-Jul-80
DEBTS.TEXT	26	16-Mar-79
README.TEXT	12	12-Mar-81
DISK.DUMP.TEXT	12	18-May-81
DIRECTORY.TEXT	4	18-May-81
README2.TEXT	4	18-Jul-81

23/23 files, 2 unused, 2 in largest

PSCAL11:

DIAPLOT.TEXT	18	4-Jul-80
DIABLO.TEXT	24	26-Jul-79
MINIPUB.TEXT	6	12-Jul-80
MINIPUB.CODE	7	12-Jul-80
PLOTTEST.TEXT	4	4-Jul-80
DIABLO-DOC.TEXT	22	21-Sep-80
PRTPABE.TEXT	10	2-Feb-81
LOOKIT.TEXT	4	9-Feb-81
LCPAT1.1.TEXT	6	28-Dec-80
MODEDEMO.TEXT	8	29-Aug-80
TEMPLIB1.TEXT	10	25-Sep-80
TEMPLIB1.CODE	3	25-Sep-80
FLASHDEMO.TEXT	10	26-Sep-80
FLASHDEMO.CODE	6	26-Sep-80
ERASEDEMO.TEXT	12	26-Sep-80
DATEDEMO.TEXT	6	26-Jul-79
PRODLIB1.TEXT	6	15-Dec-80
DCCTL.CODE	5	11-Jan-81
DCCONTROL.TEXT	4	31-Aug-80
DCCONTRDL.CODE	3	26-Sep-80
DC.CODE	3	11-Jan-81
DCCTL.TEXT	38	11-Jan-81
LANDER.TEXT	14	18-Jun-80
ASEED.DOC.TEXT	16	9-Feb-81
ASEED.BOC.CODE	13	12-Feb-81
README.TEXT	12	12-Feb-81

26/26 files, 2 unused, 2 in largest

PSCAL12:

PAYROLL	2	15-Jul-81
FD.PART3.TEXT	34	24-Oct-80
FD.INTRO.CODE	7	15-Oct-80
FD.PART1.TEXT	28	23-Oct-80
FD.PART2.TEXT	28	24-Oct-80
FILEDEMO.TEXT	40	24-Oct-80
FILEDEMO.CODE	20	24-Oct-80
FD.INTRO.TEXT	10	15-Dec-80
README.TEXT	8	12-Mar-81
DAILYLEDGER	2	15-Jul-81
DAILYBUFF.TEXT	4	27-Jul-81
DAYLED.TEXT	16	27-Jul-81
DAYLED.CODE	8	27-Jul-81
LEDGE.DOC.TEXT	4	15-Jul-81

14/14 files, 63 unused, 63 in largest

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PSCAL13:
OTH.TEXT          14  8-Jun-80
DRAW.TEXT          6 26-Jul-79
TURTLE.TEXT       10 28-Jan-80
PIECEMAKER.TEXT    6  8-Jun-80
DIFF.TEXT         24 26-Jul-79
CHESS.TEXT        14 31-Jan-80
OTHELLO.TEXT      14 26-Jul-79
DAVE.TEXT          4 28-Feb-80
CHECKERS.TEXT     30 24-Jan-80
BAMBI.TEXT        40 19-Nov-79
LGUPDATE.TEXT      4 30-Mar-80
DUMP.TEXT         14 30-Mar-80
PATCH.TEXT         4  6-Apr-80
PATCHER.TEXT       6  6-Apr-80
TERM.TEXT         10  3-Apr-80
TERM.CODE          4 19-Nov-79
PARSER.TEXT        6 19-Feb-80
RUNOFF.TEXT       24  9-Apr-80
18/18 files, 32 unused, 32 in largest

PSCAL14:
EXAMP.3E.TEXT      4 22-Mar-81
EXAMP.3F.TEXT      4 22-Mar-81
EXAMP.3H.TEXT      4 22-Mar-81
EXAMP.3I.TEXT      4 22-Mar-81
EXAMP.4B.TEXT      4 22-Mar-81
EXAMP.5B.TEXT      4 22-Mar-81
EXAMP.6C.TEXT      4 22-Mar-81
EXAMP.6D1.TEXT     4 22-Mar-81
EXAMP.81.TEXT      4 22-Mar-81
EXAMP.82.TEXT      4 22-Mar-81
EXAMP.83.TEXT      4 22-Mar-81
EXAMP.84.TEXT      6 22-Mar-81
EXAMP.85.TEXT      4  5-Apr-81
EXAMP.86.TEXT      4  5-Apr-81
EXAMP.87.TEXT      4  5-Apr-81
EXAMP.88.TEXT      4  5-Apr-81
EXAMP.89.TEXT      4  5-Apr-81
PA80.0.TEXT        4 20-Mar-81
PA81.0.TEXT        4 20-Mar-81
PA82.0.TEXT        4 20-Mar-81
PA83.0.TEXT        4 20-Mar-81
PA84.0.TEXT        4 20-Mar-81
PA81.1.TEXT        4 20-Mar-81
PA82.1.TEXT        4 20-Mar-81
PA83.1.TEXT        4 20-Mar-81
PA85.0.TEXT        4 20-Mar-81
PA84.1.TEXT        4 20-Mar-81
PA85.1.TEXT        4 20-Mar-81
A881.1.TEXT        4 20-Mar-81
A882.1.TEXT        4 20-Mar-81
A883.1.TEXT        4 20-Mar-81
A885.1.TEXT        4 20-Mar-81
A884.1.TEXT        4 20-Mar-81
EXAMP.E3B.TEXT     6  7-May-81
EXAMP.E3A.TEXT     4  7-May-81
EXAMP.E1.TEXT      4  7-May-81
EXAMP.E2.TEXT      4  7-May-81
EXAMP.E4.TEXT      4  7-May-81
EXAMP.E8.TEXT      8  7-May-81
EXAMP.E6B.TEXT     6 10-May-81
EXAMP.E6A.TEXT     6 10-May-81
EXAMP.E5.TEXT      4 10-May-81
EXAMP.E7.TEXT      4 10-May-81
43/43 files, 90 unused, 90 in largest

PSCAL15:
BETIME.TEXT       14  2-Jan-81
STAFORT.TEXT       6  6-Jan-81
CLOCKUNIT.TEXT     6  6-Jan-81
CLKUNT1.1.CODE     4  2-Jan-81
CLOCK.DOC.TEXT     6 13-Feb-81
STARTUP.TEXT       4 14-Feb-81
PLOTTER.TEXT      20 30-Sep-79
PLOTTER.CODE      11 30-Sep-79
CASHREG.TEXT      10 12-Mar-81
CHAREDIT.TEXT     24 12-Mar-81
FULLDUPLEX.TEXT    8  1-Feb-81
SYSGEN.TEXT        6  1-Feb-81
STUP.TEXT          4  1-Feb-81
NATIVECODE.TEXT   16  2-Feb-81
MCRMODEM.TEXT     12  3-Feb-81
GENEPOOL.TEXT     34  7-Feb-81
DOSCAT.TEXT       12 12-Mar-81
DOSCAT.CODE        5 12-Mar-81
PILOT.TEXT        12  5-Jul-80
PILOT.DOC.TEXT    16  8-Jul-80
DEBTS.TEXT        26 16-Mar-79
README.TEXT       12 12-Mar-81
22/22 files, 6 unused, 6 in largest

PSCAL16:
MODEM.LIBRARY     40  8-Feb-81
FILER.IMPL.CODE    0 14-Aug-80
SYSTEM.LINKER     24 16-Sep-80
SYSTEM.COMPILER   75 19-Sep-80
LIST.TEXT          4  6-Jul-81
ANSWER.TEXT       24  6-Jul-81
ANSWER.CODE       30  6-Jul-81
LOG.TEXT           4  6-Jul-81
9/9 files, 73 unused, 33 in largest

PSCAL17:
FIRSTPART.TEXT    12 13-Jun-81
FIRSTPART.CODE     9 13-Jun-81
MAINCAT.CODE      19 17-Jun-81
MAINCAT.TEXT      34 17-Jun-81
CATALOG.CODE      20 17-Jun-81
JOHN.DOC.TEXT      8 17-Jun-81
CAT3.TEXT         20  4-Jun-81
CAT1.TEXT         20  4-Jun-81
CAT2.TEXT         22  4-Jun-81
CAT.TEXT           4  4-Jun-81
CAT.CODE          22  4-Jun-81
JIM.DOC.TEXT       6  4-Jun-81
12/12 files, 82 unused, 82 in largest

PSCAL18:
BIOSDOC.TEXT       6 28-Nov-80
BIOSDEMO.TEXT      8 27-Nov-80
BIOSSTUFF.TEXT    16  1-Feb-81
BIOSUNIT.TEXT      4 16-Mar-81
XUNASM.CODE       12 31-Jan-81
UNASM.INFO.TEXT    6  1-Feb-81
X.TRACE.TEXT      12  1-Feb-81
X.SPY.TEXT         6  1-Feb-81
BETUPM80.TEXT     10 18-Mar-81
BURTS-DUMP.TEXT   20 29-Dec-80
EIGHTD.TEXT       10 16-Feb-81
DATE.TEXT          4 16-Feb-81
MASTERCA.TEXT     18  6-Jan-81
TIGER.UNIT.CODE    3 14-Aug-80
TIGER.TEXT         4 23-Jan-81
SCRNBYT.TEXT      10 23-Jan-81
PRINTSET.TEXT      6 15-Sep-80
MASTERNI.TEXT     18 15-Sep-80
PILOT.TEXT        12 27-Aug-80
THOD.TEXT         10  4-Oct-80
PRETTYPAS.TEXT    20  7-Nov-80
BLIZZARD.CODE      9 26-Jul-79
GROCERY.TEXT      26 15-Dec-79
MASTER.TEXT        8  2-Dec-79
PI63.TEXT         14 17-Mar-81
25/25 files, 2 unused, 2 in largest

PSCAL19:
EPSON.UNIT.TEXT    6 13-Mar-82
EPSON.UNIT.CODE    3 13-Mar-82
SMARTERM.TEXT      4 13-Mar-82
SMARTERM.CODE      3 13-Mar-82
CHAREDIT.TEXT     20 16-Mar-82
CHAREDIT.CODE      7 16-Mar-82
GRAFEDIT.TEXT     38 16-Mar-82
GRAFEDIT.CODE     12 16-Mar-82
GHOMFOTO.TEXT      6 16-Mar-82
GHOMFOTO.CODE      2 16-Mar-82
CONCORD.TEXT       8 13-Mar-82
CONCORD.CODE       3 13-Mar-82
DISKDUMP.TEXT     12 14-Mar-82
DISKDUMP.CODE      4 14-Mar-82
STARTUP.TEXT      10 14-Mar-82
STARTUP.CODE       4 14-Mar-82
SNOWFLAKE.TEXT     8 16-Mar-82
SNOWFLAKE.CODE     3 16-Mar-82
TURTLE.TEXT       10 16-Mar-82
TURTLE.CODE        4 16-Mar-82
READ.ME.TEXT       6 16-Mar-82
21/21 files, 101 unused, 101 in largest

PSCAL20:
PROSE.DOC1.TEXT   36 29-Mar-80
PROSE.DOC2.TEXT   36 29-Mar-80
PROSE.CODE        34 11-Jun-80
UNIVERSAL.TEXT    12  1-Apr-80
POLICY.DOC.TEXT   18 30-Mar-80
CATALOG.3.TEXT     8 31-Mar-80
CHASE.TEXT        22 25-Jun-80
OTHELLO.TEXT      12  7-Oct-79
OTHELL1.TEXT      16  7-Oct-79
OTHELL2.TEXT      16  7-Oct-79
OTHELLINIT.TEXT   16  6-Oct-79
BLACKJACK.TEXT    20 25-Jun-80
DEBTS.TEXT        26 25-Jun-80
STORE.DATA         1 25-Jun-80
14/14 files, 1 unused, 1 in largest

PSCAL21:
LINEDEMO.TEXT      4 21-Nov-80
LINEDEMO.CODE      2 21-Nov-80
ROMANUM6.TEXT      6 21-Nov-80
ROMANUM8.CODE      2 21-Nov-80
TADDEMO.TEXT       4 12-Jun-80
TADDEMO.CODE       2 12-Jun-80
NOWDATE.CODE       2 31-Dec-80
NOWDATE.TEXT       8 31-Dec-80
POWER.TEXT         4 31-Dec-80
POWER.CODE         2 31-Dec-80
DECIMALROM.TEXT    6 31-Dec-80
DECIMALROM.CODE    3 31-Dec-80
ADDFRACTNB.TEXT    6 31-Dec-80
ADDFRACTNB.CODE    3 31-Dec-80
DISC.TEXT         12 31-Dec-80
DISC.CODE          6 31-Dec-80
BLOMESBABE.TEXT    6 31-Dec-80
BLOMESBABE.CODE    2  1-Jan-81
CRAWLER1.TEXT      6 21-Sep-80
CRAWLER1.CODE      2 21-Sep-80
WINDCHILL.TEXT     6  1-Jan-81
WINDCHILL.CODE     3  1-Jan-81
DEMOFUNCT1.TEXT    6  1-Jan-81
DEMOFUNCT1.CODE    3  1-Jan-81
ERASER8.TEXT       6  1-Jan-81
ERASER8.CODE       3  1-Jan-81
PCNTSOLVER.TEXT    6  1-Jan-81
PCNTSOLVER.CODE    4  1-Jan-81
PR737.TEXT         6  1-Jan-81
PRINTSET.TEXT      6  1-Jan-81
LOCASE.ART.TEXT    6 10-Oct-80
FILEPATCH.1CX1     8  1 Jun 81
ROMTEST.CODE       2  1-Jan-81
ROMTEST.TEXT       8  1-Jan-81
MASTCAT.TEXT      16  1-Jan-81
MASTCAT.CODE       5  1-Jan-81
CAT.INTRO.TEXT     4  1-Jan-81
CRYPTOGRAN.CODE    4  1-Jan-81
CRYPTOBRAN.TEXT    8  1-Jan-81
SPLTSCREEN.TEXT    4 10-Jan-81
SPLTSCREEN.CODE    2 10-Jan-81
RANDALPHA8.TEXT    4 10-Jan-81
RANDALPHA8.CODE    2 10-Jan-81
RANDALPHA1.TEXT    6 10-Jan-81
RANDALPHA1.CODE    2 10-Jan-81
RANDALPHA2.TEXT    6 10-Jan-81
RANDALPHA2.CODE    2 10 Jan-81
DIR.TEXT          10 26-Jul-79
DIR.CODE           2 26-Jul-79
49/49 files, 36 unused, 36 in largest

PSCAL22:
INDEXTODOM.TEXT    8  2-Apr-81
PROVERB86.TEXT     8 20-Mar-81
AXIOMS.TEXT        4 20-Mar-81
ARRAYSEARCH.TEXT   8  2-Apr-81
STANDEVIAT.TEXT    8 26-Jan-81
NEWCARBUY.TEXT     6 21-Feb-81
FILEDEMO7.TEXT    10 17-Mar-81
DRAFTSMAN.TEXT     4 27-Feb-81
CROSSWORD.TEXT    30  6-Mar-81
DOCUMENT.TEXT     18 12-Jan-81
FORMAT.TEXT       10 10-Jan-81
MONEY.TEXT         4 12-Jan-81
UNSTRING.TEXT      6 12-Jan-81
FILEDUMP.TEXT      8 20-Dec-80
DOSPASCAL.TEXT    10 20-Jan-81
FORMATUNIT.TEXT   14 26-Jan-81
CLEAN.TEXT         6 15-Feb-81
CLEAN2.TEXT        6 16-Feb-81
FILEMAKER.TEXT     4 16-Feb-81
HOWTO.TEXT         6  2-Apr-81
NATIVECODE.TEXT   16  9-Feb-81
MICRO.TEXT        12  4-Feb-81
SYSGEN.TEXT        6  4-Feb-81
STARTGEN.TEXT      4  4-Feb-81
FULL.TEXT          8  5-Feb-81
NATIVECODE.CODE    3  5-Feb-81
MICRO.CODE         6  5-Feb-81
MICRO.LINK         5  5-Feb-81
FULLDUPLEX.CODE    4  6-Feb-81
SYSGEN.CODE        3  8-Feb-81
STARTUP.CODE       2  5-Feb-81
31/31 files, 27 unused, 27 in largest

PSCAL23:
DISKDISP.TEXT     12 10-Sep-80
FIXCOMPARE.TEXT    6 19-Aug-80
LINEFEED.TEXT      4 23-Aug-80
GRAPH1.TEXT        4 24-Aug-80
GRAPH2.TEXT        4 24-Aug-80
SQUARES.TEXT       4 24-Aug-80
HEXAGONS.TEXT      4 24-Aug-80
GRAFPROC.TEXT      4 24-Aug-80
HEXAGON2.TEXT      4 24-Aug-80
STARS.TEXT         4 24-Aug-80
MIRRORIMAG.TEXT    6 19-Aug-80
BLOMESBABE.TEXT    6 15-Aug-80
PALINDROME.TEXT    8 22-Aug-80
BILLBOARDS.TEXT    8 23-Aug-80
ERASER6.TEXT       4 25-Aug-80
ERASER81.TEXT      6 26-Aug-80
WINDCHILL.TEXT     8 16-Jun-80
WINDTEMP8.TEXT     6 26-Jul-80
OTHERMIND.TEXT     6  4-Aug-80
INTERVAL8.TEXT     8 22-Jun-80
SHOPNSAVE.TEXT     8 29-Aug-80
CREDITOPTN.TEXT   10  5-Sep-80
TRIANGLES.TEXT     6 20-May-80
TANGTABLE.TEXT     6 20-May-80
TRIGCHART.TEXT     8 16-Jun-80
LOANTERM.TEXT      6 22-May-80
REGPAYMENT.TEXT    6 22-May-80
REMBALANCE.TEXT    6 23-May-80
FUTUREVALU.TEXT    6 23-May-80
AMTOFDEPRE.TEXT    6 23-May-80
ADDFRACTN8.TEXT    8 13-Jun-80
PRINT.TEXT        10 10-Sep-80
PRINT.HOWTO.USE    6 27-Sep-80
BENGPIC.TEXT       6 27-Sep-80
DISKDISP.CODE      6  5-Sep-80
PRINT.CODE         4 10-Sep-80
36/36 files, 30 unused, 30 in largest

PSCAL24:
MESSAGE.TEXT      12 30-Jul-81
INPUT.CODE        14  8-Mar-81
INPUT.TEXT        36  9-Mar-81
TEXTPNT.TEXT       8  5-Jul-81
TEXTPNT.CODE       4  5-Jul-81
DA502.CODE        13  9-Jun-81
DA502.TEXT        28 20-Jun-81
PRECISION1.TEXT    8  5-Jul-81
CENTER.TEXT        4  7-Jul-81
STRINGSTUF.TEXT   10 15-Apr-81
STRINGSTUF.CODE    5 14-Apr-81
STROMATH1.TEXT     8  7-Jul-81
VALDEMO.TEXT       6  7-Jul-81
NEWCARBUY2.TEXT   12  7-Jul-81
NEWCARBUY2.CODE    8  7-Jul-81
SINUVAL.TEXT       4 14-May-81
SINUVAL.CODE       4 14-May-81
STEPLOOP8.TEXT     6  9-Jul-81
READER.TEXT       10 13-Jul-81
MORSE.CODE         6  1-Dec-80
MORSE.TEXT        14 30-Jul-81
DOM-NOTES.TEXT     8 30-Jul-81
22/22 files, 44 unused, 44 in largest

PSCAL25:
INDEX.TO.VOLUME    6 23-Jan-81
CRYPTOGRAM.TEXT    8 18-Nov-80
SPLITSCRN.TEXT     6 23-Nov-80
SUMOFNUMS.TEXT     6 26-Nov-80
MINIMAX.TEXT       6 30-Nov-80
ROOTNUMBER.TEXT    6 16-Dec-80
LOGANDBASE.TEXT    6 22-Dec-80
PERMNCOMB1.TEXT    8  1-Jan-81
BIGCOMBIN1.TEXT    8 22-Dec-80
RANDALPHA4.TEXT    6  4-Jan-81
RANDALPHA1.TEXT    6 27-Dec-80
RANDALPHA2.TEXT    6 23-Dec-80
RANDALPHA3.TEXT    6 27-Dec-80
RANDALPHA4.TEXT    6 27-Dec-80
MASTERCA.TEXT     18  6-Jan-81
NEWBIR.TEXT       10  7-Jan-81
TIGER.UNIT.CODE    3 14-Aug-80
TIGER.TEXT         4 23-Jan-81
SCRNBYT.TEXT      10 23-Jan-81
SKETCH2.TEXT       6 26-Feb-80
EQP.TEXT           8 27-Mar-80
DISKDATE.TEXT      6 16-Feb-80
MODEMTEST.TEXT    12 17-Apr-80
FILEPATCH.TEXT     8 16-Apr-80
CHECKBOOK.TEXT    38 17-Apr-80
25/25 files, 61 unused, 61 in largest

PSCAL26:
MAKEMENU.TEXT      8 22-Oct-81
CENTERDEMO.TEXT    6  2-Nov-81
ARROWSMITH.TEXT   16 27-Oct-81
FORMATTER2.TEXT    6 13-Sep-81
STEPLOOP82.TEXT    6  4-Aug-81
CHARCOUNT.TEXT     6 20-Oct-81
FLASHCARDS.TEXT   12 13-Oct-81
XREF1.TEXT        22 20-Jun-81
CAT.TEXT          34  5-Nov-81
CAT.CODE          18  5-Nov-81
MAKELESSON.TEXT    8 12-Oct-81
MAKELESSON.CODE    4 12-Oct-81
HOWTOUSEIT.TEXT    4 12-Oct-81
FRENCH20.TEXT      4 10-Oct-81
MORSE.CODE         6  1-Dec-80
MORSE.TEXT        14 25-Apr-80
DOM-NOTES.TEXT     6  5-Nov-81
17/17 files, 94 unused, 94 in largest

PSCAL27:
SYSTEM.PASCAL     36  4-May-79
SYSTEM.MISCINFO    1  4-May-79
SYSTEM.CHARSET     2 14-Jun-79
PRIMAKER.TEXT      6  9-Sep-80
PRIMAKER.CODE      3  9-Sep-80
PRIREAD.TEXT       4 24-Jul-80
PRIREAD.CODE       3 24-Jul-80
PRINTSET.TEXT      6 15-Sep-80
SETINT.TEXT        6 15-Sep-80
MASTER.TEXT       18 15-Sep-80
MASTER.CODE        8 15-Sep-80
THOD.TEXT         10  4-Oct-80
THOD.CODE          4  4-Oct-80
THOD1.TEXT        10 13-Oct-80
PRETTYPAS.TEXT    20  7-Nov-80
BLIZZARD.CODE      9 26-Jul-79
SCINOTATN.TEXT    14  1-Nov-80
SCINOTATN.CODE     7  1-Nov-80
WP.TEXT           22 17-Jun-80
WP.CODE            9 29-Aug-80
DOC.TEXT          14  4-Feb-80
PILOT.TEXT        12 27-Aug-80
MEMDISP.TEXT      10 11-Nov-80
INDEX.TO.DECDOM    6 16-Nov-80
SYSTEM.LIBRARY    30 11-Nov-80
28/28 files, 4 unused, 4 in largest

PSCAL28:
DSPCHRSET.TEXT     6  2-Jan-80
DEFCHARS.TEXT      8 28-Sep-80
CHECKBOOK.TEXT    36 17-Apr-80
MINIFILER.TEXT    12 10-Sep-80
PEEKPOKE.TEXT      4 12-Nov-80
TIMERSTUFF.TEXT    6  3-Aug-80
PRINT.TEXT         6 22-Oct-80
FILEDUMP.TEXT      8 10-Dec-80
BIOSUNIT.TEXT      4 25-Nov-80
BIOSDEMO.TEXT      8 27-Nov-80
MENU.TEXT         18 13-Nov-80
DIR.TEXT          14 27-Nov-80
MENUDOC.TEXT      10 28-Nov-80
DIRDOC.TEXT        8 28-Nov-80
BIOSDOC.TEXT       6 28-Nov-80
BIOSSTUFF.TEXT    16 28-Nov-80
CRECHARSET.TEXT   22 24-Sep-80
CRECHARDOC.TEXT    8 24-Sep-80
SERENDIP.TEXT      6  7-Jun-80
CUBE.TEXT         10 29-May-80
DOODLER.TEXT       8 27-Mar-81
INTDAT.TEXT       10 27-Mar-81
PI81.TEXT         20 21-Apr-81
MICROMODEM.TEXT    8 15-Nov-81
24/24 files, 10 unused, 10 in largest

PSCAL29:
CRYPTODOC.TEXT     8 14-Jan-81
CRYPTO.TEXT       10 15-Jan-81
FILER.LIB         16  6-Jan-81
MINIFILER.TEXT    40 12-Jan-81
PAGEDUMPER.CODE    4 25-Nov-80
IQUNIT6.TEXT       8 13-Sep-80
IQUNIT8.TEXT       6 14-Sep-80
LIFE.TURTL.TEXT   24 30-Dec-80
LORES.USER.TEXT   22  8-Jan-81
LORES.UNIT.TEXT    6  8-Jan-81
LIFE.LORES.TEXT   24  9-Jan-81
LIFE.INFO.TEXT     4 10-Jan-81
LORES.INFO.TEXT    8 10-Jan-81
DIS1.TEXT         28 31-Jan-81
PLOTPOURRI.TEXT   18 16-Jul-80
ANDSPIRO.TEXT     10 18-Feb-80
LORES.TEXT         4 16-Apr-80
PLOT.TEXT          4 15-Apr-80
ANDROMEDA.TEXT     6 17-Apr-80
BANMAC.TEXT        4 10-Jun-80
PI82.TEXT         12 18-Feb-81
21/21 files, 6 unused, 6 in largest
```

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APPLE CP/M

CPM 001

```
-IACDISK.001   0k | DU-V75  .DOC   5k | MODEM   .ASM  40k | RESOURCE.COM  10k
CAT      .COM   1k | DU/MAP2 .DOC   2k | MODEM   .COM   9k | RESOURCE.DOC  35k
DU-V75   .COM   6k | IACDISK .DOC   2k | MODEM   .DOC   5k
```

Total of 111k bytes in 11 files, 27k bytes available

CPM 002

```
CAT      .COM   1k | MUSHUMP .BAS   2k | SALVO   .BAS   7k | TOWERS  .BAS   4k
LIFE2    .BAS   3k | ORBIT   .BAS   4k | STARTREK.BAS  18k | TREKIMGT.BAS   7k
MASTRMND.BAS   4k | RUSROU  .BAS   1k | TARGET  .BAS   3k
```

Total of 54k bytes in 11 files, 82k bytes available

CPM 003

```
-CPM/DOM.006   0k | CAL-13  .COM  19k | RENAME  .COM   3k | UNERA   .COM   1k
/        .COM   1k | CAL-13  .DOC   2k | RESOURCE.COM   6k | XDIR    .COM  10k
/        .DOC   2k | ERASE   .COM   2k | RESOURCE.DOC  17k
APMOVE   .ASM   8k | MXBOPLOT.BAS   9k | STATUS  .COM   2k
APMOVE   .COM   1k | RCPM-26 .LRT  15k | TPA     .COM   1k
```

Total of 93k bytes in 17 files, 82k bytes available

CPM 004

```
ALLENTWN.MDM   9k | HYDEPARK.MDM   6k | MODEM72 .COM   9k | SD-43   .COM   2k
COMPUSER.MDM  13k | MISAMENU.MDM  16k | PALATINE.MDM  10k | XMODEM  .COM   3k
CPM-NET .MDM  31k | MODEM   .COM   7k | READ    .1ST   1k
```

Total of 107k bytes in 11 files, 82k bytes available

CPM 005

```
-CPM/DOM.002   0k | APXMODEM.COM   2k | FILES   .COM   1k | READ1ST .      2k
APMODEM7.DOC  10k | CRC-ART .DOC   3k | MODEM7  .LOG   9k | SD      .COM   2k
APRIL    .PDM  15k | CRCK    .COM   2k | MODEM72 .AQM  44k
APXMDM   .AQM  20k | DIR3    .COM   2k | PIPV    .TXT   1k
```

Total of 113k bytes in 14 files, 82k bytes available

CPM 006

```
-CPM/DOM.001   1k | HELP    .COM   2k | READ1ST .      4k | TYPE88  .DOC   1k
DU-V75   .ASM  28k | HELP    .HLP   7k | SQ      .COM  14k | UPDATE  .88A   2k
DU-V75   .COM   6k | HIMEM   .ASM   2k | SQ/USQ  .DOC   3k | USQ     .COM  10k
DU-V75   .DOC   4k | MAST    .CAT   2k | SQ/USQ  .HQ9   5k | Z81DFIX .FIX   2k
FIND4DOT.ASM   3k | QUICKIES.DOC   4k | THOUGHT .      1k
FLS      .COM   9k | RCPMLIST.DOC   9k | TYPE88  .COM   8k
```

Total of 126k bytes in 22 files, 82k bytes available

CPM 007

```
-CPM/DOM.000   1k | APPLHALT.ASM   3k | FMAP    .COM   2k | HELP    .PAT   1k
40#IN    .PAT   1k | APXMODEM.COM   2k | INDEX   .ASM  37k | STDKEYBD.PAT   1k
40#OUT   .PAT   1k | APXMODEM.DOC   5k | INDEX   .COM   3k | THOUGHT .      1k
APBOOT2  .ASM   2k | CAT     .COM   1k | INDEX   .DOC  11k | UCAT    .COM   2k
APHAYES  .ASM   7k | CATALOG .DOC   8k | MAST    .BAK   1k
APMODEM  .COM   5k | CLEAN   .COM   2k | MAST    .CAT   1k
APMODEM  .DOC   6k | CLEAN   .DOC   2k | MLISTSD .COM   2k
```

Total of 124k bytes in 25 files, 82k bytes available

CPM 008

```
-CPM/DOM.005   0k | DUU     .ASM  31k | PROTECT .ASM  18k | REZILOG .COM   9k
APSTRTUP.ASM   2k | DUU     .DOC   8k | RCPMDISK.DOC   7k | REZILOG .MAC  24k
CACHE    .DOC   2k | PIPPATCH.ASM   4k | RENAME  .ASM  17k | UNERA   .ASM   4k
```

Total of 124k bytes in 12 files, 82k bytes available

NEW STUFF L001

Public Domain 6 FREE SECTORS

```
A 002 NEW STUFF L001      I 002 APPLESOFT           B 042 INTBASIC            B 006 INTBASIC.X
A 006 MESSAGE             A 009 IAC COMPILER HELLO.I  B 033 IAC COMPILER.PIC  T 010 FORGOT TO BOOT DOS?
T 017 WHY POKE ME?        T 026 RS-232 IS STANDARD?  T 017 WHERE DID MY BASIC GO  T 019 A COMMENT ON ERROR TRA
T 018 APPLE SOFT KEYS     I 008 APPLE TYPER         I 008 APPLE TYPER II      B 014 HEX-ASCII.B
B 002 HEX-ASCII.B         A 007 FLASH CARDS         T 002 COLORS              A 006 HEX-DEC CONV
B 005 AMPER SORT          A 005 AMPER SORT DEMO     A 018 DISK SORT           B 003 INTEGER SUPER LOCK
B 002 RWTS                I 004 SPACE TRIP          I 002 TO APPLE-WRITER.    A 003 SHAPER MENU
A 025 APPLE CAPTURE       A 017 ASSEMBLER           B 002 LOREM1.R            B 008 LOREM1.B
B 012 DRIVER.S            B 002 DRIVER.B            I 006 HI-RES DUMP         B 003 HI-RES DUMP.B
B 009 HI-RES DUMP.S       T 001  INTERNATIONAL APPLE C  A 007 HELLO IAC       A 027 INTEGER @ $6000-TAPE
A 027 INTEGER @ $6000-TAPE  B 022 INTEGER BASIC-DISK
```

NEW STUFF L002

Public Domain 3 FREE SECTORS

```
A 002 NEW STUFF L002      I 002 APPLESOFT           B 042 INTBASIC            B 006 INTBASIC.X
A 006 MESSAGE             A 003 HELLO               A 002 SYDNEY GROUP AUSTRALIA  A 014 HGR DEMO1
A 064 BIORHYTHM           I 007 TARGET SHOOT        I 003 CALCULATOR START    A 031 APPLESOFT SHAPE MAKER
A 021 MASTERMIND          B 003 MASTERMIND CORE(ASICOO  I 009 CALC1           B 003 TALK
B 057 NUMBERS             A 009 BACH                A 020 LUCY                T 006 LWORDS
A 002 LDATA(-MISSING      A 002 IAC DISKETTE 10     A 003 BA BIN ICH ...      B 098 M.BIN
A 005 YASAKELT            A 008 SKIER               A 004 ORNATO 2            A 003 BABY
A 005 KRISTALLE           A 004 NEON                A 005 STAR                A 004 SHAKALIN
A 004 QUARRY              A 006 ALIEN HEART         A 006 PULSATOR            A 006 COLLISIONS
A 005 ONE LINE            A 006 LACE I              A 009 LACE II
```

NEW STUFF L003

Public Domain 1 FREE SECTORS

```
A 002 NEW STUFF L003      I 002 APPLESOFT           B 042 INTBASIC            B 006 INTBASIC.X
A 006 MESSAGE             A 002 HELLO               A 016 APPLESOFT LISTER INSTR  B 003 APPLESOFT LISTPRINTER
I 052 APPLESTAR 1990      A 025 CALENDAR            A 019 BATNUM              I 017 CONNECTION
A 054 QUEST               A 003 HEXCOM              I 047 HOOVER DAM          B 004 PAGE DUMP
B 003 BOFSYMREF           B 012 BOFSYMREF.B         A 029 STOCK TRADER        B 012 TEDI88EMBLER.B
A 006 GNM'S LAW           A 004 HELLO1              B 020 BIN.HELLO           A 031 DM II
B 011 DOUBLE DOS          A 025 REMINDER GENERATOR  A 007 JOHANNES            I 012 DISK ZAP
A 008 TXFILER INFO        B 007 TXFILER             A 006 QUAD ANTENNA DESIGN
```

NEW STUFF L004

Public Domain 1 FREE SECTORS

```
A 002 NEW STUFF L004      I 002 APPLESOFT           B 042 INTBASIC            B 006 INTBASIC.X
A 006 MESSAGE             A 022 ROMTSER             A 005 SCREEN DUMP.NO NUM.CEN  A 006 SCREEN DUMP.NUMBERED
A 005 SCREEN DUMP.PLAIN   A 012 PERPETUAL CALENDAR  A 008 HAYES MENU          A 010 SELFTEST II
A 010 STORE & FORWARD     A 004 PICKUP              A 007 AUTO DIAL           I 007 DUMSD
A 006 TRANSFER            A 006 BASIC EXTRACTOR     A 006 ALARM               A 008 DIAL A HUMAN
A 005 ANSWER ON NTH RING MOD  A 009 SOURCEON        A 013 DJ CONVERTER        A 016 MICROMODEM FLASH
I 060 MADLIB              A 022 RUBIK               A 018 RUBIK-RANDOM        A 023 RUBIK-PLOT
A 008 RUBIK-ROTATE        A 016 RUBIK-END           B 005 CHAIN               A 004 HELLO.BRASIL
B 022 INTEGER BASIC       I 020 MENU                I 018 ADDRESS2            I 010 BSTAT
I 003 SPACE               I 007 DISK PROGRAM ELIMINATO  A 015 CALENDAR        A 018 CALENDAR REMINDER
I 011 MORSE CODE INSTRUCTOR
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NEW STUFF L005

Public Domain 1 FREE SECTORS

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A 002 NEW STUFF L005      I 002 APPLESOFT           B 042 INTBASIC            B 006 INTBASIC.X
A 006 MESSAGE             A 004 TULSA MENU          B 005 MENU.1              B 005 MENU.2
A 024 ARITHMETIC TAC DOUBH  I 026 ANARI             I 043 DECISION            B 013 COMPUTERS.DECSN
A 019 HERB'S CALCULATOR   B 008 HERB'S CALCULATOR DISP  A 011 INVERSE FIELD INPUT  B 005 INV.INPUT.INST
T 002 LIFE EXEC           I 016 LIFE (LOMEM:3072 HIMEM  A 004 SCREEN PRINT INSTRUCTI  B 005 SCR.PRINT.INST
B 002 SCREEN PRINT        A 003 SCREEN WRITE INSTRUCTI  B 005 SCR.WRI.INSY.1  B 005 SCR.WRI.INST.2
B 005 SCR.WRI.INST.3      B 002 SCREEN WRITE 2.1    A 002 SCREEN EDIT         A 002 TEXT EDITOR INSTRUCTIO
B 005 TEXT.ED.INST        A 074 TEXT EDITOR.BS      T 012 TEXT EDITOR TESTFILE  I 036 TOWERS OF HANOI SOLVED
T 002 TRIM.DAT            I 039 DTHELLO             I 049 STATE CAPITALS      A 008 LOAN AMORTIZATION
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NEW STUFF L006

Public Domain 1 FREE SECTORS

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A 002 NEW STUFF L006      A 007 THE GREEN APPLES    A 007 MEMORY GAME         A 014 PRODUCTION OF LIGHT
A 014 SPELLING TEST       T 002 SPELLING LIST       A 019 TOM'S TRASH COMPACTOR  A 013 RUTHER
A 029 TOM'S MATH DRILL    A 015 TWO DRIVE COPY      B 002 RWDISC              B 002 DOS POINTERS
A 032 DAN'S SWITCH        A 054 DAN'S OPTION WRITER  A 023 ALGEBRA 1          A 013 SINOM
A 005 SAMPLER             A 020 SHIP CAPTAIN CREW   B 009 H-DICE              A 009 STATIC ELECTRICITY
A 013 APPLEWRITER READER  B 007 TEXT.APNOTE-82      A 039 TOM'S DISK MODIFIER  A 013 FINDER
B 002 FINDER ASM          A 029 FINDER DOC (DO NOT RUN  A 016 HELLO.MARYLAND  A 031 HIRES COMPILER DOC (DO
A 018 HIRES SHAPE COMPILER  A 006 HIRES TABLE FORMER  A 004 LABEL PROGRAM     A 005 MEMORY DMP
A 017 MEMORY DMP REMARKS DO  A 004 SHAPE MOVER
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NEW STUFF L007

Public Domain 2 FREE SECTORS

A 002 NEW STUFF L007	I 002 APPLESOFT	B 042 INTBASIC	B 006 INTBASIC.X
A 004 MESSAGE	A 029 HELLO	B 034 PIC. #1 (HI-RES PG.2)	A 006 SPACE MUSIC+ INTRO
A 004 UP & DOWN THE SCALE	A 005 JOYSTICK/PADDLE TESTER	A 005 BOMB WHERE OVER THE RA	A 002 APPLESOFT
A 003 ASCII SCREEN DISPLAY	A 002 TUNNEL VISION	A 003 TWO 3-D SHAPES	A 003 PLAY THAT TUNE AGAIN S
A 014 GRAPHICS FUNCTIONS IN	A 008 SNAKE ARCADE GAME	B 034 SNAKE LOGO	A 002 AMPERSAND LIST UTILITY
A 002 AMPERSAND RUN UTILITY	A 002 TWIRLING CURSOR	A 003 LIST THIS FILE BEFORE	A 003 TRICK FILE NAME UTILIT
A 003 AMPERSAND KILL-CATALOG	A 022 HI-RES SOLAR SYSTEM SI	A 003 FILE ARRANGER UTILITY	I 026 HEMATCHER APPLESTAND (
A 052 SPELUNKER	A 002 ^^255 HI-RES COLORS DE	A 003 PAUSE (WORKING) ROUTIN	A 003 BILLBOARD DISPLAY DEMO
A 003 SOUND BY WAGNER	B 002 SBOUND MAKER	A 003 MUSIC NOTES WITH OCTAV	A 004 GREETINGS FROM W.V.A.C
A 003 ABE PIC.	B 002 SOUND1(CALL2921)	B 002 SOUND2(CALL3091)	B 002 SOUND3(CALL2571)
B 002 SOUND6(CALL3631)	B 002 SOUND4(CALL3293)	B 002 SOUND7(CALL3159)	B 002 SOUND8(CALL2230)
B 002 SOUND9(CALL5948)	B 002 SOUND10(CALL8472)	B 002 SOUND11(CALL4307)	B 002 SOUND12(CALL3334)
B 003 SOUND13(CALL4661)	B 002 SOUND14(CALL4827)	B 002 SOUND15(CALL3969)	B 002 SOUND16(CALL4993)
A 018 APPLOBIC 1(	A 007 CATALOG HEADER PROG.	A 044 CHECK II	A 015 CRYPTOLOGIC 1(
A 024 MASTER CATALOG	A 012 MASTER CATALOG PRINTER		

NEW STUFF L008

Public Domain 2 FREE SECTORS

A 002 NEW STUFF L008	A 007 HELLO	A 006 ADDRESS INDEX.INSTRUCT	A 091 ADDRESS INDEX.LC
A 053 BIRTH/ANNIVERSARY LIST	A 004 CONVERT APPLEWRITER	A 004 CRAE/APA	A 018 CRAE/APA.INSTRUCTIONS
A 004 DISPLAY ASC PAGE BY PA	B 002 DISPLAY ASC PAGE BY PA	A 015 HUFFIN	A 004 HUFFIN.INSTRUCTIONS
A 005 JOYSTICK.INSTRUCTIONS	B 034 JOYSTICK WIRING DIAGRA	B 018 TEXT.JOYSTICK.INFO	T 018 JOYSTICK.INFO
A 004 LC-KILLER.INSTRUCTIONS	B 002 LC-KILLER.OBJ	A 010 LOAN PROGRAM	T 005 MENAP (EXEC)
A 005 PADDLE TEST	A 018 POKE 33.INSTRUCTIONS	B 002 POKE 33.OBJ	R 002 POKE 33.OBJ0
T 004 POKE 33.SOURCE	A 008 PUF.INSTRUCTIONS	B 004 PUF.OBJ	T 019 PUF.SOURCE
A 008 RAM TEST 48K	A 025 SECTOR LIST	A 005 MICROWAVE COOKING TIME	B 005 TEXT TO APPLEWRITER.K
A 028 TRACK 35.INSTRUCTIONS	B 002 TRACK 35.OBJ	R 003 TRACK 35.OBJ0	T 008 TRACK 35.SOURCE
A 004 UN-NEW.INSTRUCTIONS	B 002 UN-NEW.OBJ	T 008 UN-NEW.SOURCE	A 038 RECIPE CALORIE COST
A 003 RECIPE CONVERSION			

NEW STUFF L009

Public Domain 1 FREE SECTORS

A 002 NEW STUFF L009	A 011 ADDRESS SEARCH.INSTRUC	B 002 ADDRESS SEARCH.OBJ	R 002 ADDRESS SEARCH.OBJ0
T 008 ADDRESS SEARCH.SOURCE	T 002 APPRINT	A 003 APPRINT FILE MAKER	A 026 CALORIE COUNTING
A 010 CANYON RUN - COLOUR	A 014 DISK FREE SPACE	A 007 DISKSCAN	B 002 DISKSCAN.OBJ1
B 002 DISKSCAN.OBJ2	A 010 ERROR HANDLER	B 003 FAST.LOADER	B 002 FAST.RWTS
A 011 FASTBOOT CREATE	T 015 GETFILE	A 009 GETFILE INFO	B 004 GETFILE.OBJ
T 013 GETSECT	B 002 GETSECT.OBJ	A 008 HELLO	A 010 HELLO CRAE/APA
A 012 HYBRID HUFFIN	A 011 LAPLACE INVERSION	A 008 LAPLACE INVERSION.DOCU	T 004 LISTING
T 009 LOWERCASE ASSEM LIST.T	A 006 MENU MAGIC	A 016 MOONLANDING	A 014 MORSE CODE
B 003 MORSE CODE.OBJ	A 014 PRETTYPRINT	A 015 SHUFFLE	A 012 SPACE CANYON
A 020 DISK FILE ROUTINES	A 019 NEW COPY	B 027 DEHUFFIN	A 025 DIET PLANNER
A 062 ORIENTEERING	A 008 BUDGET MONTHLY	B 038 HOUSE BUDGET	

NEW STUFF L010

Public Domain 90 FREE SECTORS

A 002 NEW STUFF L010	A 078 WAPABBS	B 005 ABBS1.OBJ0	B 002 ABBS3.OBJ0
B 018 USERS.OBJ	T 009 BBS	T 004 BULLETIN	T 017 CLUB STORE
T 019 MEETINGS	T 248 MESSAGES	T 002 STARTUP	T 002 USERS

NEW STUFF L011

Public Domain 14 FREE SECTORS

A 002 NEW STUFF L011	A 004 RUN THIS FIRST	A 005 RUN THIS SECOND	A 003 BUILD USERS.OBJ
T 073 REM II INSTRUCTIONS	T 120 SYSOP INSTRUCTIONS	T 035 INSTRUCTIONS	T 008 UPLOAD1
T 002 TO SYSOP	T 002 UPLOAD2	T 002 OPINION	T 047 ABBS1
T 062 REMEMBER II	T 013 ABBS3	T 103 WAPABBS NOTES	T 001 USERS

NEW STUFF L012

Public Domain 6 FREE SECTORS

A 002 NEW STUFF L012	A 005 HELLO	A 008 ALPHACAT	A 030 BASICALC
T 005 BASICALC SAMPLE DATA	B 044 BASICALC.COMPILED	A 066 BASICALC.DOC	T 004 BOOLEAN LOGIC EXAMPLE
T 014 CHEQUE BOOK	T 004 COMMISSION SALES EXAMP	T 005 IF MODEL EXAMPLE	T 076 INDIVIDUAL EXPNS REPOR
T 045 INDIVIDUALS EXPENSE SU	A 018 HOME MORTGAGES	A 049 PAYROLL	A 008 VISICALC FILE CHECKER
A 019 DOTS	A 032 MAZE	A 002 VISILIST	A 009 STAT ANALYSIS
A 005 READABILITY LEVEL TEST			

NEW STUFF L013

Public Domain 3 FREE SECTORS

A 002 NEW STUFF L013	A 007 HELLO	B 034 HELLO.PIC	A 004 HELLO.SEU
A 029 SEU.INSTRUCTIONS	B 022 SEU.49K	B 002 SINLOAD	B 050 INTSEU.1
A 004 MASM INSTRUCTIONS	T 003 MASM	B 018 MASMA	B 017 MASM DOC
I 015 SPELLER	B 003 SWEET16	I 003 MASM SAMPLE	B 012 ALL PURPOSE DISASMB.(8
B 012 ALL PURPOSE DISASMB.(8	A 011 SFILE LIST	A 007 MEM/DUMP TO TEXT FILE	A 005 MEMORY INTERPRETER
A 014 MINI ASSEMBLER INSTRUC	B 003 MINI-ASSEMBLER (9800)	B 003 MINI-ASSEMBLER (98400)	A 010 SPELLING FLASH WORD TE
A 006 M/L TUTORIAL	T 104 M/L TUTORIAL.TEXT	B 042 INTBASIC	B 006 INTBASIC.X
A 010 SPELLING TUTOR	A 005 SPELLING WITH DISK	I 017 HANGMAN FOR ONE	A 011 PIG.LATIN

NEW STUFF L014

Public Domain 0 FREE SECTORS

A 002 NEW STUFF L014	A 023 VOICEPRINT	B 019 ADRILL	B 031 APPLE ARRAY
B 031 APPLE BARREL	B 016 BOXES	B 018 DRILL	B 034 FREE FRACTION
B 017 MAKING CHANGE	B 010 VPRINT SPECDEFS	B 020 XZONE	A 003 HELLO
A 005 INSTRUCTIONS	T 044 BUS INSTRUCTIONS	T 029 BUS OVERVIEW	B 057 BUS
A 007 DEMO1	A 010 DEMO2	A 010 DEMO3	A 008 DEMO4
A 010 DEMO5	B 005 ASCII.SET	B 005 SLIPPD BLACK.SET	B 005 BYTE.SET
B 005 FIBOCCHIO.SET	B 005 SLANT.SET	A 025 SNA	A 026 SNA SHAPES
A 015 CINQUAIN			

NEW STUFF L015

Public Domain 2 FREE SECTORS

A 002 NEW STUFF L015	A 002 HELLO	A 008 CATALOG MANAGEMENT	T 023 PROG.LIST
A 021 APPLESOFT AUTO-NUMBER	A 026 AUTO PROGRAM	A 006 AUTO-REDIAL	A 018 BIORHYTHM PRINTER
A 010 BRAKING DISTANCE	T 002 CAPTURE	A 009 CHECKBOOK BALANCER	T 003 CLUB OFFICERS MAIL LIS
A 020 COLOR BARS	A 029 COMPARE MODIFIED	A 004 DUMP INSTRUCTIONS.A	B 002 FLIPPER
A 038 GERMAN	B 003 HI-RES DUMP.EPSON MX-8	B 003 HIRES DUMP	B 002 INVENT HI-RES PAGE 1
B 010 LOGO 15 (PACKED)	A 026 MAIL LABELS	A 006 MAKE LINE CAPTURE	A 003 MINI'APP'LES
B 006 MOVE SCREEN BINARY A8S	A 024 MOVE SCREEN UTILITY	A 012 PARABOLIC CALCULATIONS	A 005 PARABOLIC ERROR
A 006 PAYMENT CALCULATOR	B 002 PIX UNPACKER	A 020 POKER DICE MK V	A 018 MICROSCOPE
A 038 TEXT WRITER B1	A 006 TRICOLOR GRAPHICS	B 033 PIC.MICROSCOPE	A 032 FAMOUS SAYINGS

NEW STUFF L016

Public Domain 3 FREE SECTORS

A 002 NEW STUFF L016	I 002 APPLESOFT	B 042 INTBASIC	B 006 INTBASIC.X
A 008 CATALOG MANAGEMENT	A 012 HELLO	A 027 CATALOG MANAGEMENT - E	T 016 PROG.LIST
A 058 THE LOTTADATA GRID	A 020 ARRAYS	A 023 JUPITER	A 025 HIRESTXTDEMO/3
B 008 HIGH-RES-TEXT/3	T 020 DEMOTEXT/3	A 012 CHARACTERS	B 006 ROMAN
A 004 HIRES NOFLASH	A 006 COMPARE	A 018 RELOADER.DOC	A 003 DOC.1
A 021 INLINED.DOC	B 008 INLINED	A 022 LIFE	B 003 L.NICE
B 002 L.TUMBLER	B 002 L.TRAIN	B 002 L.SUN	B 003 L.TRASH
I 019 DISK DUMP	A 010 OPEP	B 002 SOFTFIND	A 018 SOFTFIND.DOC
B 010 OLD MONITOR	I 003 INT MONITOR FOR PLUS	A 004 INT MONITOR FOR INTESE	A 015 APRIL GOODIES
B 003 RELOADER	T 002 PROTECT HSR2 FROM APPL	A 012 LISAFIND.DOC	B 002 LISAFIND
A 005 REVIEW SHELL	A 009 TESTWRITER		

NEW STUFF L017

Public Domain 0 FREE SECTORS

A 008 NEW STUFF L017	B 004 RLOADER	B 121 FLIP IT	B 121 MAXX'S MADNESS
B 121 SUPER BLAST	B 121 THE MAXX MACHINE		

NEW STUFF L018

Public Domain 8 FREE SECTORS

A 002 NEW STUFF L018	A 002 HELLO	A 003 RUN ME FIRST	T 107 ED'S PLOT PACKAGE
I 054 EDUC-GAMEPAK	I 019 FOLLOW ME	I 019 JIG-SAW PUZZLE	A 002 RAIDERS OF THE LOST AR
B 033 RAID.PIC	B 041 DATA	B 026 D/I	A 032 THE COLT RACE
A 031 WORLD WAR	I 002 APPLESOFT	B 042 INTBASIC	B 006 INTBASIC.X
A 006 MESSAGE	I 053 SLOT MACHINE	I 019 APPOETRY	

NEW STUFF L019

Public Domain — 10 FREE SECTORS

A 002 NEW STUFF L019	T 000 ED'S PLOT PACKAGE	A 002 HELLO	A 003 HELLDOLD
B 002 STARTUP	B 002 LOMEM:	A 014	B 033 PIC
B 033 PIC.ED	B 033 PIC.SHAPE	A 048 PLOT	B 007 PLOT.O
B 007 PLOT.1	B 007 PLOT.2	B 007 PLOT.3	A 007 PLOT.ACF
A 010 PLOT.AVERAGE	A 007 PLOT.BASE	A 007 PLOT.CCF	A 003 PLOT.CENT
A 003 PLOT.CENT128	A 003 PLOT.CENT64	A 005 PLOT.COPY	B 007 PLOT.DATA
A 004 PLOT.DB	A 024 PLOT.EDIT	B 002 PLOT.EDIT.OBJ	A 007 PLOT.FFT.BAS
B 019 PLOT.FFT.OBJ	A 003 PLOT.FILTER	A 006 PLOT.FUNCTION	A 007 PLOT.FUNCTIONC
A 006 PLOT.MCHIRP	A 006 PLOT.MERGE	A 007 PLOT.NONLINEAR	A 003 PLOT.NORM
B 017 PLOT.OBJ	A 023 PLOT.PIC.EDIT	A 005 PLOT.PULSE	A 005 PLOT.QUADFM
A 008 PLOT.QUADFM2	A 008 PLOT.QUADPLOT	A 005 PLOT.RANGOS	A 012 PLOT.RECFIL
A 009 PLOT.ROOT	A 003 PLOT.SHP.TEST	A 008 PLOT.SOFM	A 004 PLOT.TED
A 004 PLOT.TRIANGLE	A 006 PLOT.VCHIRP	A 000 PLOT.WINDOW	A 003 PLOT.WRITER
A 013 PLOTC			

NEW STUFF L020

Public Domain — 7 FREE SECTORS

A 002 NEW STUFF L020	A 003 HELLO	A 007 MENU	B 054 SNAC.OBJ
A 010 SOFTWARE	A 024 SUPERMAN	B 038 HEADER	A 018 DRAWINSTRUCT
A 033 AUCTION	A 012 DISK COMMAND EDITOR	A 013 AUCTION.DESCRIBE	A 010 DICE
T 002 AUCTION.ITEMS	T 002 AUCTION.NAMES	A 017 SPELLING BEE III	B 006 B-1
T 002 SPELLFILE - OFTEN MISS	A 015 PET PIT PAT POT	A 011 STOP III	A 012 DEFENSE SQUAD LEADER
A 025 CHARACTER CODE	B 002 MOUNTAIN FALL	B 002 DEFENDER SUBROUTINE	A 009 CAPE CANAPPLE
B 002 RESET	B 006 B-2	B 006 B-3	B 006 B-4
B 006 B-5	A 003 SCREEN2 INTRO	B 006 TEXT.PAGE 4	A 016 SCRAMBLED WORD
A 048 THESAURIAN INDEX	A 042 WORD CHALLENGE	B 006 LETTERS	B 002 MYSHAPES
A 008 SCREEN 2	A 004 AUCTIONSTARTOVER		

NEW STUFF L021

Public Domain — 1 FREE SECTORS

A 002 NEW STUFF L021	A 003 BELL	A 003 CATPRINT	I 002 APPLESOFT
B 042 INTBASIC	A 029 DISK ARRANGER INSTRUCT	A 002 DISK ARRANGER	A 048 DISK ARRANGER.EXP
A 004 DISK CHECK INSTRUCTION	B 002 DISK CHECK	A 004 DISK MAP PROGRAM	B 004 DISK MAP
A 023 DISK SORT-VER 3.3	A 042 DISKCAT	B 006 DISKCAT.X	T 028 HELP.CAT
A 004 DOCUMENTATION	B 020 FID	A 003 HELLO	T 024 HELP
B 002 INVERSE MENU	B 009 LMB CATALOG	A 006 MENU (ASSM.FP)	A 004 MENU (SELECTIVE.FP)
A 017 MENU (SUPER.FP)	I 019 MENU (SUPER.INT)	A 003 PDS INSTRUCTIONS	B 010 PDQ
B 006 INTBASIC.K	A 006 MESSAGE	A 023 ALPHANUMERICS	A 016 NAME THE STATES
A 020 MALARIA	A 002 SHOW CTRL	A 013 SPCA LABELLER	A 030 SUPER LABEL PRINTER II

NEW STUFF L022

Public Domain — 2 FREE SECTORS

A 002 NEW STUFF L022	A 014 HELLO.APPLE-DAYTON	A 022 RUBIKS CUBE	B 005 G/RUBIK'S CUBE HRS.CHR
A 010 RUBIKS CUBE INFO	T 009 G/RUBIK'S CUBE STRINGS	A 002 RUBIKS CUBE CHAR DISP	A 012 RUBIKS CUBE STRING HTR
A 008 STAR TREK.RUN FIRST	A 053 STAR TREK	B 002 G/STAR TREK.OBJ	B 008 G/STAR TREK.SHAPES
T 012 S/STAR TREK.INST	B 006 FASTBOOT CREATE 3.3	B 005 CATEDIT 1.0.CODE	B 012 DISK5CAN 1.6
B 007 MENU 4.0	A 010 A-W TRANSFER	A 033 EPSON SETUP 1.3	B 006 SETPASCAL 2.2
T 016 U/UTILITIES NOTES	A 041 PRESCHOOL FUNPACK	A 010 FILE CONVERTER 2.0	B 003 D/FILE CONVERTER 2.0.0
T 012 D/FILE CONV 2.0 INSTRU	A 007 A-D NOTES READER	T 032 A-D VOL I NOTES	I 044 FLASH CODE
B 003 D.MORSE	A 034 INTERNATIONAL CODE PRA	A 014 MORSE CODE 2.0	T 003 MORSE CODE DATA
A 013 MTHSPL			

NEW STUFF L023

Public Domain — 3 FREE SECTORS

A 002 NEW STUFF L023	A 012 HELLO	A 016 CP/MUFFIN	B 002 CP/MUFFIN.OBJ
A 019 FP LIST INSTRUCTIONS	A 037 FP LISTER.EXP	T 003 SET FP LIST	T 002 FP ABORT
A 016 TSDUMP INSTRUCTIONS	B 002 TSDUMP	A 006 POLL	T 019 PRESIDENTS
A 021 STATES & CAPITALS	A 004 ABOUT STORY BOOK	A 010 STORY BOOK	B 002 SOUNDS
B 010 ASCII	B 011 ANIM	B 022 T	B 020 H
B 018 S	B 024 D	B 003 QL	A 007 HELLO!
A 009 DISKETTE ENVELOPER	B 006 DBL.COLOR.DBL.HIRES.DB	B 006 NEW BUBS PLAIN	A 003 TWO-LINER DOUBLE HI-RE
A 005 THREE-D CUBES	A 005 COLOR WHEEL	A 003 RANDOM LINES & COLORS	A 002 RANDOM RADIALS.DHRS
A 002 MOIRE.DHRS	A 002 FIREWORKS.DHRS	A 002 WHEEL IN WHEEL.DHRS	A 003 MOIRE II.DHRS
A 015 NEAT.DHRS	A 003 RANDOM SYMMETRICAL FOC	A 003 EASTER EGG.DHRS	B 027 DERUFFINPLUS
A 017 STATES & CAPITALS QUIZ	A 024 STATES & FACTS	A 016 STATES CAPITOL II	A 027 NATIONS & CAPITALS
A 025 SLOPES			

NEW STUFF L024

Public Domain — 0 FREE SECTORS

A 002 NEW STUFF L024	A 008 HELLO	A 011 BOOT	B 002 RUNPACK
B 002 LOADER	B 002 PIRATE	B 003 M.PIRATE	B 020 PIRATE.PAK
B 034 LOGO.PIC	B 004 SPIRAL2	B 127 BEACH-HEAD	B 127 WESTWARD HO!
B 127 BEE CRUNCH	A 030 TIC TAC ADD		

NEW STUFF L025

Public Domain — 69 FREE SECTORS

A 002 NEW STUFF L025	A 007 HELLO CALC SHEET	T 011 CATALOG	T 030 NET.WORTH
T 021 LINEAR.REG	T 018 INCOME.TAX.DEMO	T 018 STOCK.ANALYSIS	T 008 SPEARMAN.RANK
T 011 PEARSON.PRODUCT	T 051 BUDGET.TEMPLATE	T 014 SMALL.BUS.START	T 030 DEMO.NET.WORTH
T 019 SMALL.BUS.DEMO	T 017 COMP.SHOPPER	T 019 COMP.SHOP.DEMO	T 048 AVON.REC.DEMO
T 024 BANK.RECON	T 060 CHECK.MASTER	T 009 PRINTER	T 040 TEMP.DOC

NEW STUFF L026

Public Domain — 0 FREE SECTORS

A 002 NEW STUFF L026	A 007 HELLO	A 010 MENU	T 067 HARVEST.TEXT
A 023 GTHELLO	A 015 A-MAZE-ING	A 018 LIFE.INSTRUCTIONS	B 009 LIFE.*
B 006 LIFESAVE:	A 020 TOWERS.OF.HANOI	A 031 CRAZY STORIES	A 007 PADDLE.MUSHROOM.GARDEN
A 022 MASTER CATALOG	B 006 B.MASTER.CATALOG 48K	A 006 FILE CODE CHANGER	A 078 FINANCIAL.WIZARD
I 003 WORDS.DAT	B 012 WORD.FMT	A 038 WORD.POWER	B 012 WORD.FMT32
A 025 TMH.SUBS			

NEW STUFF L027

Public Domain — 1 FREE SECTORS

A 002 NEW STUFF L027	A 018 HELLO	A 003 HELLO2	I 004 APPLESOFT
B 008 B.MENU	A 005 VOLUME CHANGING INSTRU	I 038 B.VOLUME CHANGE	B 007 B.VOLUME CHANGE
I 003 B.M. START	I 009 SNAKE NYBBLE	T 002 EXECNYBBLE	A 003 SNAKE NYBBLE KEY SWITC
B 003 KEYTABLE.B	B 003 KEYTABLE.B	B 006 MAZE1.LPIC	B 006 MAZE2.LPIC
B 006 MAZE3.LPIC	B 006 MAZE4.LPIC	B 006 MAZE5.LPIC	B 006 MAZE6.LPIC
B 006 MAZE7.LPIC	B 006 MAZE8.LPIC	A 030 MAIL LABEL	T 002 TEST INDEXFILE
T 002 BASENAMEFILE	T 002 MAIL LABEL HEADERFILE	T 005 MAIL LABEL INDEXFILE	A 016 CREDIT CARD PROGRAM
A 026 EPSON SETUP VERSION 2	A 006 THREE-D PIE CHART	B 003 COL.DEMO	B 034 COL.ZARCOFF
B 034 COL.PEOPLE	B 034 COL.THE CAPTIOL	B 034 COL.PAC	A 029 LEFT/RIGHT
A 014 LEFT/RIGHT SOURCE	T 002 L/R MSCORE	B 017 TEXT.DOM MAY 1983	T 001 APPLE CORPS OF DALLAS
B 042 INTBASIC	B 006 INTBASIC.X		

NEW STUFF L028

Public Domain — 4 FREE SECTORS

A 002 NEW STUFF L028	A 018 HELLO	B 003 HELLO2	I 004 APPLESOFT
B 008 B.MENU	A 002 SOFTGRAPH HELLO	B 036 LOGOFILE.1	B 026 LOGOFILE.2
A 005 LOGO	A 002 SOFTGRAPH	B 008 SOFTGRAPH.B-FILES	A 011 MENU
A 018 DATA EDITOR	A 023 PIE CHART	A 031 BAR/LINE CHART	A 015 CHART TO PRINTER
B 003 EPSON.HIRES.OBJ	B 005 B.PIE SAMPLER	B 005 B.BAR/LINE SAMPLER	A 002 START PHOTON CYCLES
I 019 PHOTON CYCLES	T 002 EXECCYCLES	A 003 PHOTON CYCLE KEY SWITC	B 003 KEYTABLE.B
B 003 KEYTABLE.91	A 002 QUICK CATALOG	A 003 QUICK CATALOG INSTRUCT	T 001 APPLE CORPS OF DALLAS
B 042 INTBASIC	B 006 INTBASIC.X	A 006 MESSAGE	A 056 SURVIVAL
A 041 TRADER	I 010 COLOR MATH	I 028 ASTRONOMY	I 018 CATALOGER
I 029 ADRILL			

NEW STUFF L029

Public Domain — 1 FREE SECTORS

A 002 NEW STUFF L029	A 018 HELLO	A 003 HELLO2	I 004 APPLESOFT
B 008 B.MENU	T 001 APPLE CORPS OF DALLAS	B 121 DOUBS PINBALL 1	B 009 DAVID PINBALL 1.PB
A 110 KONG	T 063 VISICALC BAR GRAPH	A 004 DK TAX INSTRUCTIONS	A 009 DK TAX
A 007 WEIRD NOISES	B 002 WEIRD NOISES.OBJ	A 007 COMPOUND INTEREST	A 003 DISK VERIFY INFO
A 010 DISK VERIFY	A 009 PROGRAM LISTER WRITER	T 002 LISTER	B 015 TEXT.DOM JULY 1983
A 069 SURVIVAL	A 017 MUSICIAN	A 004 TICKER TAPE	

NEW STUFF L030

Public Domain — 3 FREE SECTORS

A 002 NEW STUFF L030	A 018 HELLO	A 003 HELLO2	I 004 APPLESOFT
B 008 B.MENU	T 001 APPLE CORPS OF DALLAS	A 007 DOM LIST PRINTING JAN-	T 082 DOM INDEX ALPHA LIST
A 041 WORD WARS	A 006 DIET SHEET	A 016 SCRAMBLED WORDS	A 005 LISTER
A 015 MATRIX INSTRUCTIONS	A 004 DETERMINANT OF A MATRI	A 006 INVERSE OF A MATRIX	A 009 INVERSE WITH WORK SHOW
A 006 COLOR PLOTTING	A 002 SPIRAL	A 003 FLOWER III	A 004 HIRES COLOR VS X
A 004 AERIAL DISPLAY	A 012 QUINCUNX	A 012 ARROW MENU	A 004 STOP THE BLINK
A 005 PASCAL TRIANGLE	A 003 LIST132.INSTRUCTIONS	T 002 LIST132	A 003 GOSUB LISTER WITH INST
A 002 GOSUB LISTER	A 019 TRADE STUDY	A 024 MUSIC MACHINE	A 005 SCREEN BORDER
B 002 BORDER	A 004 FLAG	A 006 FRAME BOX	B 017 TEXT.DOM AUG 1983
A 018 CAMEL	A 020 CLOUDY	A 036 DANGER	A 025 CIRCLE AND DISK PLOTTE

NEW STUFF L031

Public Domain 0 FREE SECTORS

A 002 NEW STUFF L031	A 003 HELLO	B 008 B.MENU	I 004 APPLESOFT
T 001 APPLE CORPS OF DALLAS	A 003 CALC-MAN.COVER	B 034 CALC-MAN.PIC	A 039 CALC-MAN
A 009 EXPLAINATION AW II GLO	T 007 EPSON GLOSSARY	T 007 EPSON GLOSSARY GLOSS	A 047 EPSON LABEL MAKER IV
A 050 PRINT ROUTINES LISTER	T 004 PRINT ROUTINES 1000-19	T 029 INPUT ROUTINES 2000-25	A 010 CHRISTMAS TREES
A 013 NUMBER PAD	A 010 APPLESOFT 'PRINT USING	A 005 ALERTNESS ANALYSER	A 033 SILVER VALUE OF COINS
A 003 BASIC LISTER INSTRUCTI	A 008 BASIC LISTER	B 009 LISTER INSTR.	A 008 RETURNING REMARKS.INFO
B 002 RETURNING REMARKS	A 004 MYSTERY	A 007 BIRD	A 012 CHESS CLOCK
A 020 PIE CHART	B 006 CHARACTER TABLE	B 003 HI-RES CHARACTER GENER	T 001 CALC-MAN.HI.SCORES
T 010 TRANS	T 011 HOLD TEXT	A 008 HOLD PROGRAM	

NEW STUFF L032

Public Domain 3 FREE SECTORS

A 002 NEW STUFF L032	A 018 DALLAS PIC HELLO	A 003 HELLO	B 008 B.MENU
I 004 APPLESOFT	T 001 APPLE CORPS OF DALLAS	T 20A DOM INDEX ALPHA LIST	A 007 DOM LIST PRINTING
T 011 X.DELETE NON-100 & 50	T 029 AW II COMMANDS	T 011 MPL COMMANDS	A 011 GRAFTRAX+SETUP
A 023 EPSON SETUP	A 020 PRESSURE CURVES	T 003 SALES	A 004 DEC-MEN
A 027 FINANCIAL EVALUATION	A 009 SPHERE	A 011 MONTHLY AMT. SCHEDULE	A 002 POKER 65432
A 008 POKER 65432 INSTRUCTIO	A 013 DICE	A 007 TURKEY COUNT	B 002 TURKEYS
A 008 REBEL	A 004 CROW-MAGNUM	A 011 SNOWFLAKE	A 008 PROFIT
B 018 TEXT.DOM MARCH 83 (AM	A 012 MOTION SIMULATION		

NEW STUFF L033

Public Domain 2 FREE SECTORS

A 002 NEW STUFF L033	A 004 HELLO	B 008 B.MENU	I 004 APPLESOFT
I 029 MUSIC GENERATOR	A 012 HARMONIC MOTIONS	I 005 MOVIT	A 003 SHELL SORT DEMO
A 012 DOS MOVE INFORMATION	B 006 DOS MOVE	T 094 INDIVIDUAL EXPNS REPOR	T 045 INDIVIDUALS EXPENSE SU
A 012 MATH DRILL	A 038 MY SPELLING TEST	I 022 ANIMATIONS	A 029 FREUD
I 018 M:MINUTE WALTZ	A 017 CONVERT TO TEXT FILES	B 002 DIVERTER A84FED/L#18	T 003 MPI-88B PRINTER
A 007 REVISE B.MENU TITLE	B 006 RECOVER	A 010 HELICOPTER	B 042 INTBASIC
B 006 INTBASIC.X	A 006 MESSAGE	I 041 DIR DATA	A 006 OCCUPATIONAL INFO.BEAR
A 003 REPEAT BILLBOARD DISPL			

NEW STUFF L034

Public Domain 2 FREE SECTORS

A 002 NEW STUFF L034	A 004 HELLO	B 008 B.MENU	I 004 APPLESOFT
A 026 RINGQUEST	B 010 DX	B 026 QQ	A 030 MONEY MARKET
T 003 YIELD1	T 002 YIELD2	T 002 YIELD3	T 002 FILE-COUNT
T 002 MATURITY1	T 002 MATURITY2	T 002 MATURITY3	A 038 CIRCUIT ANALYSIS TUTOR
A 032 DC INPUT1	B 019 DC SETUP2	A 017 DC SOLVE3	A 013 DC STREB84
A 033 GARFIELD	T 007 BETTER LOOKUP	A 006 PICTURE PACK/UNPACK.8V	A 004 ELECTRICITY COST
A 016 FLIGHT OF THE BUMBLEBE	A 016 NEWTON ROOT-FINDER	T 016 CALLS 1	A 016 PARABOLA FITTER
A 023 QUADRATIC SURFACES	A 019 PLOT F(X) TWICE	T 013 POKES 1	A 008 PLOT 3D OVER RECT
A 007 PARAMETRIC PLOTTER	A 040 TEST GENERATOR	T 006 PEEKS 1	A 006 TEST W/ SCORE SAVE
T 005 POKES 2	T 004 PEEKS 2	A 006 TEST TAKER	

NEW STUFF L035

Public Domain 2 FREE SECTORS

A 002 NEW STUFF L035	A 002 HELLO	A 071 ATTENDANCE	T 007 BASIC SKILLS
A 006 BUZZWORD GENERATOR	B 002 CLASS FILE1	B 002 CLASS FILE2	B 002 CLASS FILE4
B 056 CLASSFILE2	B 056 CLASSFILE4	T 003 CREFILE	A 046 GRADE BOOK
A 030 GRADE BOOK(1)	A 007 MAKE CREFILE	A 012 NEW SEMESTER	A 025 STUDENT FILES
A 003 TEACHERS AIDE NOTE	A 004 XFER CREFILE	T 002 ALGEBRA8D	T 012 ALGEBRA1
T 001 ALG 1 PER 3	T 001 ALGEBRA III	T 001 PERIOD 1 EARTH SCIENCE	T 001 WRONG PERIOD
T 001 CREFILE	T 001 ALG 1 PER 5	T 001 BEN MATH PER 4	A 018 ALGEBRA 1
I 002 APPLESOFT	I 038 CRYPTOGRAM	I 027 EQUATIONS	B 042 INTBASIC
A 007 GEOMETRIC FIGURES	B 006 INTBASIC.X		

NEW STUFF L036

Public Domain 2 FREE SECTORS

A 002 NEW STUFF L036	A 029 MIDPOINT	A 038 PERIMETER & AREA DRILL	I 028 PLOTTING POINTS
I 047 COPYCAT	I 002 APPLESOFT	B 042 INTBASIC	A 014 EQUATIONS
A 006 EXPONENTIAL CURVE FIT	A 005 LOGARITHMIC CURVE FIT	A 014 TRIANGLE	A 014 SINE WAVES
B 006 INTBASIC.X	A 027 X-Y GRAPHER	A 002 HELLO	A 006 DIET
A 018 DIET AID	B 004 ALPHA8	A 006 MESSAGE	I 036 FOOTBALL STATS
I 021 BOXES	I 019 UPDATE 13<->15	A 039 HUMAN PHYSIOLOGICAL PA	I 056 APPLE ORGAN
I 033 BIRTHDAY			

NEW STUFF L037

Public Domain 38 FREE SECTORS

A 002 NEW STUFF L037	A 002 HELLO	A 011 ART DAZZLER	A 017 SCORE YOUR HEART ATTAC
A 019 VOLLEYBALL	B 008 SUPER HELLO	I 002 APPLESOFT	A 031 AFRICAN COCOA
A 006 POLAR PLOT	A 006 MESSAGE	T 003 ALBUMS	T 002 ABDAL DEMO
T 002 BIBLIO FILE	A 023 BIBLIO MAKER	A 029 BOOK INVENTORY	A 018 BOOK INVENTORY 2
T 002 BOOK-INVENTORY	T 007 BOOKS	T 004 CAREERS	A 007 COOKING REVIEW
A 030 RECIPE FILE I	T 002 BOOF	A 029 JUDD'S BOOK INVENTORY	A 034 MUSIC INDEXER
T 001 BREADS.TITLES	T 002 POP	T 002 CASSEROLES.TITLES	T 002 ROSTER
T 003 CASSEROLES - EASTER EG	T 004 CASSEROLES - NOODLES &	T 001 CASSEROLES - TUNA BAKE	T 002 DESSERTS.TITLES
A 027 NATIONS & CAPITALS	T 001 DESSERTS - JELLO FLUFF	T 002 DRINKS.TITLES	T 002 MEAT DISHES.TITLES
T 005 MEAT DISHES - CHICKEN	T 005 MEAT DISHES - BEEF COR	T 003 MEAT DISHES - BEEF CAN	T 002 MISCELLANEOUS.TITLES
T 003 MISCELLANEOUS - PRARIE	T 002 SALADS.TITLES	T 003 SALADS - HOMEMAKER'S 8	T 005 SALADS - QUARTED CHICK
T 002 VEGETABLE DISHES.TITLE	A 033 FREUD	A 033 OPENESS TEST	

NEW STUFF L038

Public Domain 1 FREE SECTORS

A 002 NEW STUFF L038	I 002 APPLESOFT	B 042 INTBASIC	B 006 INTBASIC.X
A 006 MESSAGE	I 044 AFRICA QUIZ	I 007 MODEM HELLO	A 006 ANALOG-DISPLAY
T 002 B & N FILE	A 031 BIO-RHYTHM	A 022 BIORHYTHM FOR PRINTER	I 012 BIORHYTHMS
B 002 MODEM.ORIGINAL	A 037 CALCULATOR(RPN)	I 047 APPLE LANES	A 038 COMIC
A 002 APPLE WRITER-LOWER CAS	T 042 BBS	1 017 AIRPLANE DOGFIGHT	B 002 MODEM.X
I 003 BILLBOARD TITLE CREATE	A 009 GREAT CIRCLE ROUTE	A 006 MENU	A 016 IV DRUG DOSE
A 006 MENU PROG	B 006 RECOVER	B 009 SGL/DUAL COPY.L(C)	A 007 UNDELETE
A 005 ANSWER ON NTH RING MOD			

NEW STUFF L039

Public Domain 2 FREE SECTORS

A 002 NEW STUFF L039	A 007 POINT GAUSSIAN QUADRAT	A 070 ASSERTIVENESS TRAINING	A 029 ELIZA
A 031 ELIZA BY KOTOWSKI	B 011 DNA SHAPES	A 028 ECOLOGY	A 025 FORECAST
A 023 GRAZE-HUNTINGTON SIMUL	I 010 LIFE	A 025 LINCOLN INDEX	A 051 MINING SIMULATION
A 036 NICHE--AN ECOLOGICAL B	A 027 REACTOR	I 002 APPLESOFT	B 042 INTBASIC
B 006 INTBASIC.X	A 006 MESSAGE	A 033 ANALYST COMPUTER	A 000 AWARENESS TEST
I 032 COMPUTER ANALYST			

NEW STUFF L040

Public Domain 43 FREE SECTORS

A 002 NEW STUFF L040	A 002 HIGHER TEXT NEEDED TO	A 003 SIMULATIONS ON THIS DI	T 002 COAL
A 005 DEATH	A 010 INTRO.ROADTRIP	A 005 LIFE	B 034 MAP.MBR
A 003 MENU	B 014 MOON.F	A 020 MOONA22	A 072 MOONB22
T 002 NAME	T 002 NATURAL GAS	T 002 NUCLEAR	T 002 OIL
B 033 PIC.MOON.LIFE	B 034 PIC.MOONWALK.TITAL	A 027 POWER START	A 052 POWER667.1
A 083 ROAD TRIP.A	B 014 SPACE.F	A 005 START GREENSTONE	T 002 TOSPARE
B 014 TRAVEL.F			

NEW STUFF L041

Public Domain 232 FREE SECTORS

A 002 NEW STUFF L041	A 021 SULLIVAN READER	A 013 SULLIVAN DATA EDIT 33	A 007 SULLIVAN DATA ENTRY 33
A 007 SULLIVAN STUDENT PRINT	A 006 D2D LESSON COPIER	T 004 BOOK 2 LESSON 1	T 005 BOOK 2 LESSON 2
T 006 BOOK 2 LESSON 3	T 005 BOOK 2 LESSON 4	T 005 BOOK 2 LESSON 5	T 005 BOOK 2 LESSON 6
T 006 BOOK 2 LESSON 7	T 009 BOOK 2 LESSON 8	T 008 BOOK 2 LESSON 9	T 006 BOOK 2 LESSON 10
T 008 BOOK 9 LESSON 30	T 006 BOOK 9 LESSON 31	T 006 BOOK 9 LESSON 32	T 007 BOOK 9 LESSON 33
T 006 BOOK 9 LESSON 34	T 006 BOOK 9 LESSON 35	T 006 BOOK 9 LESSON 36	T 005 BOOK 9 LESSON 37
T 006 BOOK 9 LESSON 38	T 008 BOOK 9 LESSON 39	T 008 BOOK 9 LESSON 40	T 001 BOOK 12 LESSON 3
T 007 BOOK 14 LESSON 1	T 010 BOOK 14 LESSON 2	T 011 BOOK 14 LESSON 3	T 011 BOOK 14 LESSON 4
T 006 BOOK 14 LESSON 5	T 006 BOOK 14 LESSON 6	T 008 BOOK 14 LESSON 7	T 008 BOOK 14 LESSON 8
T 008 BOOK 14 LESSON 9	T 006 BOOK 14 LESSON 10		

NEW STUFF L042

Public Domain 2 FREE SECTORS

A 002 NEW STUFF L042	B 042 INTBASIC	B 006 VOL8 CHANGE	A 035 WORD PROCESSOR 7.5 DOS
A 023 ANOTHER MENU VERSION	B 009 APPLE LOGO.PAC	B 034 APPLE LOGO.PIC	I 011 APPLE NET CATALOG
B 006 INTBASIC.X	I 014 AUTO MENU	B 007 B.MAB.CAT.48K	I 010 BSTAT (BINARY FILE ADD
A 009 BUBBLE SORT DEMO	B 003 CALL-A.P.P.L.E. SPLIT	I 003 CATAGAIN	I 011 CATALOG II
A 005 CHAIN DEMO PART1	A 004 CHAIN DEMO PART2	I 043 CODES FOR &502	A 008 COMPTON HEX/DEC CONVER
B 027 DENUFFIN 3.3.8V	I 005 DISK CATALOG ORGANIZER	B 009 DISK COPY	I 002 APPLESOFT
B 005 DISK MAP	I 005 DISK ORGANIZER HELLO	I 014 DISK TRANSFER	A 005 DISKETTE TEST
A 005 DISKSCAN(NEEDS B.CATAL	A 022 DOS UTILITY #1	A 006 EXEC CREATE	A 003 HISBARD SORT DEMO
B 009 LAWRENCE HALL DISK COP	B 005 LAWRENCE HALL DISK MAP	A 008 LAWRENCE HALL IMPROVED	I 006 LINKER
A 017 MASTER CATALOG 48K	I 004 MENU	A 005 MODIFIED QUICKSORT DEM	I 009 MULTI-DISK CAT
A 014 NAMEFREAK	B 034 NIFFUM		

NEW STUFF L043

Public Domain 180 FREE SECTORS

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A 002 NEW STUFF L043      I 017 QUIZ              I 011 QUIZBUILD         T 022 AFRICAN.CAPITALS
T 016 AMERICAN.CAPITALS   T 021 ASIAN.CAPITALS    T 008 CANADA.PROV       T 050 ELEMENTS
T 018 EUROPEAN.CAPITALS   T 001 MALE.FEMALE       T 009 MISSPELL          T 021 OPPOSITES
T 019 PRESIDENTS          T 012 SEQUENCE.EASY     T 013 SEQUENCE.HARD     T 026 US.CAPITALS
B 943 INTBASIC            B 006 INTBASIC.X
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NEW STUFF L044

Public Domain 2 FREE SECTORS

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A 002 NEW STUFF L044      B 003 RAPIDO            B 042 INTBASIC          B 006 INTBASIC.X
A 020 SOLID OF ROTATION   A 080 SOLVING & GRAPHING LIN  I 002 APPLESOFT    A 011 TRIG FUNCTIONS
A 008 TRIG PLOTS          I 006 BAR               A 002 BAR GRAPH         B 003 CHAIN
B 003 CHARACTER BMTABLE   I 002 COIN TOSSING      I 011 COLOR MATH        A 004 DENOMINATORS
I 008 ELEMENTARY MATH 1   A 015 FRACOP1           A 023 FRACOP2           A 007 FRACTION DRILL PROGRAM
A 002 FRACTIONS           I 015 HEADS/BINOMIAL    A 004 HELLO II          A 014 IMPROP
I 007 LONG DIVISION       A 007 MATHEMATICAL DESIGNS  B 034 MENU          I 026 MUSIC MATH
I 024 MUSICAL MATH        B 034 PIC               I 004 PRIME NUMBERS     A 014 REDUCE
B 003 SHAPES              B 002 SHTABLE LOC       I 021 SOKES WITH COUNT  A 006 MESSAGE
I 007 COUNT TO 30         I 007 COUNT TO 7        A 006 COUNTING COINS
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NEW STUFF L045

Public Domain 0 FREE SECTORS

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A 002 NEW STUFF L045      B 042 INTBASIC          I 060 ELEMENTARY MATH   B 011 FRAC.TABLE
I 004 FRACTIONS           B 014 H.W/CS/ATMT       B 014 H.W/LTM           B 014 H.W/LTM/CSS
I 030 MAKING CHANGE       I 004 MATH ADDITION     I 004 MATH MULTIPLY     I 004 MATH SUBTRACT
A 028 MEET THE ROMANS     B 013 MONEY.TABLE       I 060 SHAPE RECOGNITION B 006 INTBASIC.X
I 055 SUPERMATH           A 005 TELLING TIME      A 014 TIME TEACHER      I 007 TIMES TABLES
I 008 ADDITION            A 009 ADVANCED GUESS MY FRAC  I 002 APPLESOFT   I 051 APPLE BARREL
A 006 APPLEABACUS         A 021 BABELS            A 008 FACTORING TRINOMIALS
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NEW STUFF L046

Public Domain 3 FREE SECTORS

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A 002 NEW STUFF L046      A 019 DICE              I 031 FRED FRACTION     A 017 GRAPHB
A 014 GUESS MY FRACTION   I 011 HURKLE            A 021 MATH QUIZ         I 002 APPLESOFT
B 042 INTBASIC            B 006 INTBASIC.X        A 006 MESSAGE           I 039 D N A
A 013 MTHSPL              A 008 PLOT              I 033 PRACTICAL MATH    I 056 SUPER MATH
A 019 ADDRESSES           I 026 APPLESTAND        A 013 CERTIFICATE OF DEPOSIT  I 011 AIRPORT
A 015 INCOME ESTIMATION   A 014 INSTRUCTIONS      A 006 LETTER WRITER ENHANCE   A 021 MICROTEXT 1.1
A 008 SPEED MULTIPLY
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NEW STUFF L047

Public Domain 3 FREE SECTORS

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A 002 NEW STUFF L047      A 015 PLANET LOCATOR    A 011 PLANETS           A 007 SBR AIR ALTITUDE
A 024 STAR LOCATION PROGRAM  A 031 PPS            A 004 PRINT ALL ARRAYS  A 003 PRINT ARRAY
A 011 CELESTIAL MECHANICS A 022 FORECAST          A 003 ORBIT(SUN/EARTH/MOON)  A 003 PLANET
B 042 INTBASIC            B 006 INTBASIC.X        I 002 APPLESOFT         I 025 MAP: PLANET FINDER
T 001 AN                  T 003 JUPITERB          T 004 JUPITERL          T 003 JUPITERR
T 009 JUPITERU            T 008 JUPITERV          T 009 JUPITERN          T 002 MARSB
T 004 MARSL               T 002 MARSA             T 006 MARSU             T 005 MARSV
T 007 MARSN               T 003 MERCURYB          T 003 MERCURYL          T 002 MERCURYA
T 007 MERCURYU            T 005 MERCURYV          T 008 MERCURYN          T 005 MOONB
T 006 MOONL               T 005 MOONR             T 009 MOONU             T 008 MOONV
T 010 MOONN               T 002 NEPTUNEB          T 003 NEPTUNEL          T 003 NEPTUNER
T 004 NEPTUNEU            T 005 NEPTUNEV          T 006 NEPTUNEN          T 002 PLUTOB
T 002 PLUTOL              T 002 PLUTOR            T 002 PLUTOU            T 003 PLUTOV
T 004 PLUTON              T 004 SATURNB           T 008 SATURNL           T 004 SATURNR
T 010 SATURNU             T 010 SATURNV           T 012 SATURNN           T 002 SUNB
T 003 SUNL                T 002 SUNR              T 002 SUNU              T 002 SUNV
T 003 SUNN                T 002 URANUSB           T 005 URANUSL           T 003 URANUSR
T 008 URANUSU             T 007 URANUSV           T 008 URANUSN           T 002 VENUSB
T 002 VENUSL              T 002 VENUSR            T 004 VENUSU            T 004 VENUSV
T 006 VENUSW
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NEW STREET ADDRESS NEW

RIGHT AFTER THANKSGIVING 1984 WE MOVED INTO A DIFFERENT STORE AND NOW HAVE A NEW STREET ADDRESS - 1803 WARREN AVENUE. PLEASE CHANGE YOUR RECORDS.

NEW STUFF L048

Public Domain 129 FREE SECTORS

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A 002 NEW STUFF L048      B 008 UNCLE SAM.IMAGE   B 003 A HAND.IMAGE      B 015 AMERICAB.IMAGE
B 003 B HAND.IMAGE        B 006 BANNER PLANE.IMAGE  B 010 BARN.IMAGE      B 011 BIG LION HEAD.IMAGE
B 012 BIG TURKEY.IMAGE    B 003 BIKE RIDER.IMAGE  B 006 BOOK3; BIB.IMAGE  B 005 BUNNY W BASKET.IMAGE
B 014 CA WITH CAP.IMAGE   B 005 CANDLE.IMAGE      B 008 CHIP.IMAGE        B 021 CITY WITH SURF.IMAGE
B 007 CLAW HAMMER.IMAGE   B 008 CLIMBING TREE 1X.IMAGE  B 006 CLOCK.IMAGE  B 006 CLOWN.IMAGE
B 019 DAVID'S DAWN OF HIST.I  B 007 ELEPHANT.IMAGE  B 009 ESCARPMENT.IMAGE  B 008 FACE.IMAGE
B 008 FARMER.IMAGE        B 005 FIFTY-FIVE MPH.IMAGE  B 007 FLAG.IMAGE    B 004 FULL MOON.IMAGE
B 008 GIRAFFE.IMAGE       B 003 H HAND.IMAGE      B 006 HOT DOG.IMAGE     B 003 I FROM S.IMAGE
B 008 KITE.IMAGE          B 004 LEAF.IMAGE        B 005 MT. MABY.IMAGE    B 005 NEW MOON.IMAGE
B 005 OCTAGON.IMAGE       B 005 PIECE OF CAKE.IMAGE  B 006 PIER SANTA 2X.IMAGE  B 003 PLANE.IMAGE
B 005 RX SIGN.IMAGE       B 008 SAILBOAT; FRAMED.IMAGE  B 008 SAILOR.IMAGE  B 006 SEASONS TREES.IMAGE
A 010 SHOW                B 005 SIX INCH RULER.IMAGE  B 011 SKATING BOY 2X.IMAGE  A 003 SLIDE SHOW
B 003 TIGGER.IMAGE        B 006 TRIANGLE.IMAGE    B 006 VICTORIAN.IMAGE   B 007 VOLCANO.IMAGE
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NEW STUFF L049

Public Domain 16 FREE SECTORS

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A 002 NEW STUFF L049      A 105 FAR TEST          A 018 FRENCHANS         A 008 SPANISH TUTOR
T 001 SPANISH 1           B 034 EAGLE             A 002 ETCH-A-SKETCH (HI-RES)  A 014 FLOWER(HI-RES AND TEXT
A 025 GRAPHIC DEMO        A 009 HGR2 MIXED TEXT/GRAPHI  T 005 SPANISH ONE VOCAB ONE  A 006 PADDLE GRAPHICS
B 033 PIC.EAGLE II        A 004 PLOT 3-D          T 003 WORKSHEET 1       A 010 AUTO AUCTION
A 005 SHAPE MENU          A 019 SHAPER            A 004 SKYWRITER 1.0V    A 004 SKYWRITER 2.0V
A 074 SPITZ               A 002 VIEW.A.SLIDE      B 038 DATA              A 029 BOOK INVENTORY
A 005 MENU GREETING PROGRAM  T 001 BOOK-INVENTORY
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NEW STUFF L050

Public Domain 1 FREE SECTORS

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A 002 NEW STUFF L050      A 002 HIRES GRAPHICS CREATIO  B 002 ALL RIGHTLY WHAT.TBL  B 002 CHURCH.SH.L30
B 002 CROSS.SH.L30        B 012 GHR2              A 021 GRAPHING 1        B 003 HORSE 1.SH.L28
B 034 J                   B 034 NO                B 002 OBJECTS.TBL       A 024 GRAPHING 2
B 002 RECTANGLE.SH.L21    A 024 GRAPHING 3        A 024 GRAPHING 4        T 002 SHAPECATALOG
B 002 SHAPES.TBL          B 002 SQUARE.SH.L19     B 003 CHAIN             A 014 HI-RES PLOTTING GRAPH
I 024 DRILL               B 002 TRIANGLE.SH.L33   B 002 WHAT?.SH.L71      B 042 INTBASIC
B 006 INTBASIC.X          A 006 OHM'S LAW         A 029 VECTOR 1          A 028 VECTOR 2
A 021 VECTOR 3            I 017 HANGMAN(FRENCH)   I 016 AUTOMOBILE DIAGNOSTIC  I 095 DRIVING TEST
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NEW STUFF L051

Public Domain 2 FREE SECTORS

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A 002 NEW STUFF L051      A 038 KINEMATICS 1      T 001 CHEM SR EXAM.     T 005 CHEM SR EXAM.CHEM SR E
A 048 KINEMATICS 2        A 019 EQUATION WRITE A  A 014 EQUATION WRITE B  A 017 EQUATION WRITE C
A 017 EQUATION WRITE D    A 016 EQUATION WRITE E  A 006 MENU              A 014 PLANK
A 011 PERCENTAGE COMP A   A 013 PERCENTAGE COMP B  A 012 PERCENTAGE COMP C  T 006 TEST.CHEM NAMES
A 017 CHEM DENSITY        A 016 CHEM DRILL        A 011 DRILL ION ENERGY  A 011 ELECTRON AFFINITY
A 011 ELECTRON CONFIGURATION  T 001 IONS          A 015 MAD CHEMIST       A 015 MOLAR
B 034 RADIO               A 019 APPLE-CHEM        T 001 TEST.CH2          T 017 TEST.CHEM CH2
T 001 TEST.CHEM COMPOUNDS  T 008 TEST.IONS        A 018 TITRATION         A 021 CIRCLE I
A 025 CIRCLE II
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NEW STUFF L052

Public Domain 27 FREE SECTORS

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A 002 NEW STUFF L052      A 024 DYNAMICS 1        A 024 DYNAMICS 2        A 022 DYNAMICS 3
A 023 ENERGY 1            A 025 ENERGY 2          A 023 ENERGY 3          A 006 MENU
A 044 MOMENTUM 1          A 024 MOMENTUM 2        A 043 PROJECTILE        B 002 SHAPE
A 024 STATICS 1           A 024 STATICS 2         A 025 STATICS 3         A 023 STATICS 4
A 023 VECTOR 5            A 029 VECTOR 6          A 018 VECTOR 7          B 003 CHAIN
A 015 CHARGE              A 025 DISTANCE
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NEW STUFF L053

Public Domain 3 FREE SECTORS

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A 002 NEW STUFF L053      A 013 HELLO             A 018 AIRFOIL           A 011 BOGGLE
A 028 CIRCLE AND DISK PLOTTE  T 007 CORRECT WORDS 4  A 008 EDIT FLASH WORD FILES  A 033 EDIT PROOF READING FIL
B 034 EDUCATIONAL VOL. 1.1  I 015 ENGINE          T 002 GRADE 4 UNIT 2    A 019 LESSON 1 (INTRO TO APP
I 005 MENU-INT            I 038 MOIS              B 057 MOIS SEARCH DATA  A 024 PROOF READING IN SPELL
A 005 READABILITY LEVEL TEST  A 010 SPELLING FLASH WORD TE  A 003 STAR     A 002 STATES & FACTS
A 016 STATES CAPITOL II   T 003 WRONG WORDS 4     A 005 UNUSUAL LEFT MARGIN PR  T 002 A
A 002 MENU                T 002 GRADE 1 UNIT 1    I 002 APPLESOFT         B 042 INTBASIC
B 006 INTBASIC.X          A 006 MESSAGE           A 003 REPEATING TITLE   A 003 ROW OF ANIMATED ARROWS
A 004 RUNNING NAME        A 003 SCREEN FILLING SQUARES  A 002 SCRN FILLING LINES (SL  A 002 SECOND TIMER
A 002 SECOND TIMER B      A 005 HELLO SHOW-OFF SR W/SD  A 004 SIMPLE ANIMATION  A 008 SIMPLE SR ANIMATION
A 005 SMASHED GNURF       A 004 SMILEY COMPUTER FACE  I 002 STANDARD END PRG  A 002 STANDARD END PRG(FP)
A 002 STAR FILLED SCREEN  A 005 TEXT SR & ANIMATION  A 002 TINY TICKING SOUND  I 018 MISTAKE SR
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NEW STUFF L054

Public Domain 65 FREE SECTORS

A 002 NEW STUFF L054
T 002 CAPTURE (P.76 DOS)
A 007 COPY
A 002 COPYEXEC MAKER
I 007 DISK PROGRAM ELIMINATO
B 008 FIX CATALOG
A 002 HEX TO DECIMAL CHART
A 003 LOW RES BREAT
A 003 MAKE TEXT (P.61 DOS)
T 002 PRESS SPACE TO CONTINU
I 011 SWEET 16 DISSEMBLER
I 013 TOM'S SPLIT CATALOG
T 002 BASENAMEFILE
T 001 HEADERFILE
B 042 INTBASIC
A 008 LORES POKE DEMO
A 003 8-C ASCII CHART.BV
A 003 FREE SPACE

A 013 HELLO
A 011 CATALOG SELECTOR (PF)
I 007 COPY-2 CONTROLLER8
B 002 CTRLFIND
I 004 FAST MEM TEST
A 010 FORMAT-SUBROUTINE
I 010 INTEGER RENUMBER/APPEN
A 003 LOW RES PERFECT
A 013 MENU WRITER
B 003 PRINTER DRIVER (P.28 M
I 005 TEXTCOPY
B 034 UTILITIES VOL. 1.1
T 002 CRAFTS INDEXFILE
T 002 INVENTORY HEADERFILE
B 006 INTBASIC.X
A 008 TITLE DEMO
A 005 8-C FASTER SHELL SORT.

I 008 BSTAT &
I 005 CATALOG SELECTOR (INT)
B 003 COPY.OBJ
B 009 DISK COPY (LHB)
I 007 MENU-INT
B 002 FREE
I 008 LOCK DISK
A 003 LOW RES WAY TO GO
A 003 OUT OF MEMORY (P.136 M
A 003 RETRIEVE TEXT (P.65 DO
I 006 TEXTFILER
T 002 A
T 001 CRAFTS APTFMTNAMEFILE
T 002 INVENTORY INDEXFILE
A 006 MESSAGE
A 004 HIDDEN LINES DRAWER.BV
A 005 CHAR HPLOT DEMO.BV

I 010 BSTAT 7
A 002 CONTROL CHARACTER FIND
T 002 COPYEXEC
B 005 DISK MAP
A 032 FILE CABINET (FIXED7)
A 009 HEAPSORT
A 003 LOW RES FLASHING PERFE
I 004 LOW RES WRONG
I 004 SLOW MEM TEST
A 003 TIMER
A 002 MENU
T 001 PR#1 HEADERFILE
I 002 APPLESOFT
A 009 ARRAY SORT DEMO
B 008 POLAR FUNCTIONS GRAPHS
A 004 MENU IDEA

NEW STUFF L055

Public Domain 46 FREE SECTORS

A 002 NEW STUFF L055
I 010 COLOR MATH
A 023 FRACDP2
I 018 MAKING CHANGE
A 008 MATRIX MULT
A 014 REDUCE
A 004 TRAPEZOIDAL RULE
I 002 APPLESOFT
*A 003 HELLO OS THOMAS
*A 003 FILE READER
*I 029 MINS

A 013 HELLO
A 004 CUBE PLOTTER
A 007 FRACTION DRILL
B 034 MATH VOL 1.1
I 005 MENU-INT
A 003 BAILBOAT
B 042 INTBASIC
A 002 WAVES
B 042 INTBASIC
*I 005 BLACKBOARD
*A 005 HIDE

A 003 AREA UNDER THE CURVE
A 007 FINDING ROOTS USING FA
I 004 GROUP AVERAGER
B 034 MATH VOL. 1.0
A 014 MIXED
B 003 SHAPES
T 002 A
B 006 INTBASIC.X
*A 041 ELECTRIC COMPANY
*T 003 RIGHT JUSTIFY

B 003 CHAIN
A 010 FRACDP1
A 015 INPROP
A 005 MATRIX INVERT
A 003 PRIME FINDER
A 013 STRONG'S AREA UNDER 1/
A 002 MENU
A 006 MESSAGE
*B 034 ELECTRIC.PIC
*A 004 TITLE PAGE

NEW STUFF L056

Public Domain 83 FREE SECTORS

A 002 NEW STUFF L056
B 018 BACH
I 030 MSU-INT
A 002 MUSIC SUBROUTINE
A 011 MENU
T 002 A
T 002 E
T 002 I
A 002 MELODY
A 002 MUSIC
I 002 APPLESOFT

A 013 HELLO
I 018 PLAS-INT
I 033 MULTI TONE-INT
1 029 MUSIC SYN-INT
B 020 SMALL SMALL WORLD
T 002 B
T 002 F
T 002 J
A 002 MSU
A 002 MUSIC SYN
B 042 INTBASIC

B 014 ALLEY CAT
A 003 HI-RES LISSAJOU
1 025 MUSI-SUESS-INT
B 034 MUSIC VOL. 1.0
I 004 SOUNDEFFECTS-INT
T 002 C
T 002 G
A 002 ANDY'S TOONS
A 002 MULTI TONE
A 002 SOUNDEFFECTS
B 006 INTBASIC.X

I 013 ANDY'S TOONS-INT
I 033 MELODY-INT
I 016 MUSIC-INT
B 012 NOTES 2
I 016 U OF M-INT
T 002 D
T 002 H
A 002 PLAS
A 002 MUSI-SUESS
A 002 U OF M
A 006 MESSAGE

NEW STUFF L057

Public Domain 27 FREE SECTORS

A 002 NEW STUFF L057
I 013 COLOR DEMO
B 034 GAMES VOL. 1.0
I 007 KEYBOARD DRAW
I 010 TTT
B 006 INTBASIC.X
I 007 LONG SPLIT CATALOG

A 013 HELLO
I 007 COLORSKETCH
I 019 HAMMURABI
A 054 STANDARD BATTLE
I 002 APPLESOFT
A 006 MESSAGE

I 025 ANIMATIONS
I 003 EIGHT-QUEENS
I 017 INTRO
I 063 SUPER HIRES CHESS
A 001 BATTLESHIP1
I 014 HYDROCARBONS

I 049 BATTLESHIP
I 041 GAMES
I 013 IQ TEST
I 018 TOWERS OF HANOI
B 042 INTBASIC
I 008 MENU-INT

NEW STUFF L058

Public Domain 6 FREE SECTORS

A 002 NEW STUFF L058
A 018 CAMERA DEMONSTRATION
A 005 FACTORING
B 034 HEART2
A 005 LOCATOR FOR GRASSHOPPE
A 010 PIZZA DELIVERY GAME
A 012 READABILITY S.P.
T 002 8180
T 002 MATH

A 004 HELLO
B 034 CANADA
B 034 GRASSHOPPER
A 007 HI RES RUNNERS
A 006 MAGIC SQUARE GENERATOR
A 007 POLYGON AREA AND GRAPH
B 034 VOLUME 7.0
A 002 MENU
*A 008 GENETICS HELLO (C)

A 011 BIG DIPPER
B 034 CRAYFISH
B 034 HEART
A 008 WRITE ON A COLORED SCR
A 003 QUARTER CIRCLE P1 GENE
A 008 WORD SCRAMBLER
T 002 A
*A 031 GENETICS

B 002 BOX29
A 067 SURVIVAL
A 002 HEART DISPLAY
A 034 INSECT
A 006 PIC DISPLAY
A 008 RABBIT & WOLVES
T 001 JOE
T 002 WORDS
*A 008 GRAPHICS

Prices are on page 5.

NEW STUFF L059

Public Domain 1 FREE SECTORS

A 002 NEW STUFF L059
I 002 STALKER
B 002 APPLE ARRAY.TABLE
I 025 ADRILL
B 042 INTBASIC
A 057 BALLISTICS
B 034 ART FLIP IT.X
A 003 HELLO EASY H/NAME
A 008 FREECAT
A 007 MOVING MESSAGE
A 002 REPEAT INTRO

I 002 HELLO
I 051 APPLE BARREL
I 026 XIONE
I 007 COUNT TO 7?
B 006 INTBASIC.X
A 002 INVENTORY HELLO
A 005 ASCII CODES
A 003 FANCY BYE
A 004 HELLO1
A 003 NEAT END OR CONT SUBRO

B 010 H.W/LTH/ESD
I 039 APPLE ARRAY
I 081 FRED FRACTION
I 007 COUNT TO 30
A 006 MESSAGE
A 031 INVENTORY
A 003 BLINKING PAGES W/ TEXT
A 002 FANCY BYE FAST
A 015 HYPERBALL2
A 003 NERVOUS LINES

I 002 DRILL
B 014 H.W/LTH
B 011 FRAC.TABLE
I 002 APPLESOFT
A 002 BALLISTICS HELLO
A 002 ANY KEY ENDING
A 004 HELLO CODED
A 006 ART FLIP-IT
A 005 HELLO LOST COMPUTER
A 002 NICE EASY VISUALS

NEW STUFF L060

Public Domain 19 FREE SECTORS

A 002 NEW STUFF L060
A 036 LEVEL 18
A 030 LEVEL 22
A 031 LEVEL 26
A 017 VIZI-SORT

A 004 HELLO
A 037 LEVEL 19
A 030 LEVEL 23
A 080 SPEED.READING

A 043 MATH FACTS
A 018 LEVEL 20
A 032 LEVEL 24
A 034 MATHDUNGEON

B 014 ROMAN TEXT
A 037 LEVEL 21
A 036 LEVEL 25
A 002 VIZI-SORT HELLO

NEW STUFF L061

Public Domain 43 FREE SECTORS

A 002 NEW STUFF L061
A 021 A & AN
A 018 SAVING & LOAN
A 012 IMPOSSIBLE FIGURE
I 038 CRYPTOGRAM
B 042 INTBASIC

A 003 HELLO
A 016 SCRAMBLED WORD
A 019 THE FUNCTION GAME
A 018 TRAP
I 028 PLOTTING POINTS
B 006 INTBASIC.X

A 007 MENU
A 016 CINQUAIN
B 021 MATH QUIZ
I 096 CALIFORNIA DRIVING TES
A 021 BAGELS

A 016 PET PIT PAT POT
A 018 HOME MORTGAGES
A 016 ADDITION RACE
A 017 ADVANCED GUESS MY FRAC
I 002 APPLESOFT

NEW STUFF L062

Public Domain 42 FREE SECTORS

A 002 NEW STUFF L062
A 014 SINE WAVES
A 016 NAME THE STATES
I 027 EQUATIONS
I 002 APPLESOFT

A 003 HELLO
I 034 GRAPHICS GAME
A 034 MULTIPLICATION BINGO
A 067 SURVIVAL
B 042 INTBASIC

A 006 MENU
A 013 SEQUENCES
I 031 FLASHCARD
A 049 LAF ISLAND
B 006 INTBASIC.X

A 031 FORECAST
I 029 MUSIC GENERATOR
I 019 DYNOMATH
A 029 GEOGRAPHY

NEW STUFF L063

Public Domain 82 FREE SECTORS

A 002 NEW STUFF L063
A 050 TIC TAC ADD
A 040 VOWEL SEARCH

A 003 HELLO
A 036 PERIMETER & AREA DRILL
A 027 ALPHABET ANTICS

A 006 MENU
A 043 FOOTBALL
A 032 THE COLT RACE

A 070 ASSERTIVENESS TRAINING
A 040 LOGIC PRACTICE
A 085 SOLVING & GRAPHING LIN

NEW STUFF L064

Public Domain 1 FREE SECTORS

A 002 NEW STUFF L064
I 019 JIG-SAW PUZZLE
A 025 JOYTO
I 013 LIFE
A 019 PATNUM
B 006 INTBASIC.X

A 003 HELLO
A 027 WUMPUS 2
T 006 WORD LIST
A 028 PETALS AROUND THE ROSE
I 063 MINDWARP

A 008 MENU
A 027 REACTOR
I 019 FOLLOW ME
I 024 TOWERS OF HANOI
I 038 GIANT TYPEWRITER
B 042 INTBASIC

I 019 IQ TEST
A 028 TEXT OTHELLO
I 080 YAHTZEE
T 002 GIANT TYPEWRITER.EXEC

NEW STUFF L065

Public Domain 9 FREE SECTORS

A 002 NEW STUFF L065
B 033 PIC 0
B 033 PIC 4
A 002 FLOWER
A 002 DAUGHTER OF EYES
A 008 ART COLOR Y
A 002 ART CLOCK

A 002 POURING SLIDE SHOW
B 034 PIC 1
B 033 PIC 5
A 020 HAPPY.BIRTHDAY
A 091 PLANET.OF.THE.ROBOTS
A 002 ART SCR?
A 003 HELLO

B 009 POUR
B 033 PIC 2
B 034 PIC 6
A 032 FAST.FORWARD.MUSIC
A 006 ART STRING
A 003 ART SPIROGRAPH

B 012 FINAL POUR
B 033 PIC 3
B 034 PIC 7
A 006 SUPER STELLAR ALIEN KA
A 019 SIMPLE.SIMON
A 002 EXPERIMENT

NEW STUFF L066

Public Domain 63 FREE SECTORS

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A 002 NEW STUFF L066          T 002 APPLE WRITER II DR      T 002 SIMILAR WORD PROCESSOR  T 002 IS REQUIRED!!!!!
T 019 READ THIS FIRST         T 008 TESTER ONE              T 007 TESTER TWO              T 007 TESTER THREE
T 008 GLOSSARY.DEMO           T 002 GLOSSARY                T 014 RESISTANCE CAPACITANCE  T 032 RESISTANCE CAPACITANCE
T 008 TRIG NOTES ONE          T 010 TRIG NOTES TWO          T 021 TRIG NOTES THREE        T 047 REFERENCE CARD
T 044 APPLE II COMMANDS       T 057 PEEKS POKES AND POINTE  T 034 BASIC TOKENS            T 021 EPSON COMMANDS
T 056 EXCHANG LIST            T 021 ACTIVE FILTERS TEST     T 002 PAUL LEE                T 002 APT 207 - 108 EDDY ST
T 002 MICHIGAN CITY,IN 46360  *A 005 HELLO
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NEW STUFF L067

Public Domain 39 FREE SECTORS

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A 002 NEW STUFF L067          A 003 THE GREEN APPLES        A 023 ALGEBRA B 1             A 028 TOM'S MATH DRILL
A 006 MEMORY GAME             A 014 PRODUCTION OF LIGHT     B 003 HI-RES CHARACTER GENER  B 006 CHARACTER TABLE
A 009 SIN/COS/TAN GRAPHS      A 013 RUTHER                  A 007 WONDER NUMBER           A 005 RANDOM SENTENCE
A 009 STATIC ELECTRICITY      A 019 IOWA                    A 003 CIAO                    I 024 WRITE A SONG
B 004 TIPPERARY               A 002 CHRISTMAS CAROLS        B 004 JOY                     B 004 DECK
B 004 SILENT                  B 004 O COME                  B 004 HARK                    B 004 WE THREE
B 004 O LITTLE                B 004 AWAY                    B 004 IT CAME                 B 004 ANGELS
B 004 GOD                     B 004 GOD1                    B 004 GOD REST                B 004 SCALE
T 002 PLAY CAROLS-WAS         T 003 PLAY CAROLS-WAS1        B 034 SNOW                    B 034 SINGERS
B 004 SANTA                   B 004 UP ON                   B 004 LET IT                  B 004 JOLLY
B 004 JINGLE                  B 004 HOME                    B 034 TREE                    B 034 SNOWMAN
I 002 APPLESOFT               B 042 INTBASIC                B 006 INTBASIC.X              A 006 MESSAGE
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NEW STUFF L068

Public Domain 45 FREE SECTORS

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A 002 NEW STUFF L068          A 003 HELLO                   A 029 DISTANCE                A 015 CHARGE
A 020 PLANK                   A 025 MIDPOINT                I 018 GUESSING GAME           A 015 MAD CHEMIST
A 027 X-Y GRAPHER             T 002 TEMP                    A 014 INSTRUCTIONS*           A 027 STAR LANES*
A 007 MENU                    I 058 ADD-LIBS                A 013 MTHSPL                  A 036 SLOPES
A 023 GRAZE-HUNTINGTON SIMUL  A 024 CRAYFISH EX. ANATOMY    B 013 CRAYFISH.PIC.PACKED     A 028 DICE
I 002 APPLESOFT               B 042 INTBASIC                B 006 INTBASIC.X              A 006 MESSAGE
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NEW STUFF L069

Public Domain 7 FREE SECTORS

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A 002 NEW STUFF L069          I 002 APPLESOFT               B 014 HIGHER TEXT NINETYS.F   B 014 HIGHER TEXT GRAPE-HR.F
B 014 HIGHER TEXT THIN.F      B 014 HIGHER TEXT BOLD.F      B 014 HIGHER TEXT COMPUTER.F  B 014 HIGHER TEXT GAME BOARD
B 014 HIGHER TEXT UNDERLINE   A 002 CHUCK HOSLER            I 017 GAME.TRUSTY AIRPLANE    A 004 MATHEMATICS.ARCHIMEDIA
A 007 MATHEMATICS..CONIC SEC  A 004 MATHEMATICS..3X3 DETER  A 005 HELLO                   B 042 INTBASIC
B 006 INTBASIC.X              A 003 CHR SET DISPLAY         A 008 COST OF GASOLINE        A 031 MODEL ROCKETRY
A 006 CURSOR SELECT MENU      A 032 XMAS CARD               A 002 HELLO1                  A 052 RADIO..HIRES ANTENNA D
B 006 RADIO..ENGLISH FONT     B 014 HIGHER TEXT SCRIPT.F    A 054 AVELAR'S FINANCIAL PAK  A 020 LINEAR PROGRAMMING
A 028 PAYROLL V4              A 023 PAYROLL V1              I 024 NETFLOW COST
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NEW STUFF L070

Public Domain 2 FREE SECTORS

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A 002 NEW STUFF L070          A 018 STOCK OPTIONS           A 009 TEN KEY ADDER           I 005 TEN KEY NOTES
A 034 LISTS                   A 034 AUTO PURCHASE           A 024 APT BLDG PURCHASE       A 036 PORTFOLIO REVIEW DOC
A 052 PORTFOLIO REVIEW        I 002 APPLESOFT               B 042 INTBASIC                B 006 INTBASIC.X
A 006 MESSAGE                 A 017 SECURITY ANALYSIS       A 008 EXPENSE ACCOUNT         A 031 FINANCIAL CALCULATIONS
A 006 SECURITY DATA COPY      A 009 HOME MORTGAGES          B 034 REAL.ESTATE PLOT 2000.  I 006 REAL ESTATE PLOT
A 021 OPTION PRICING DISCONT  A 015 OPTION PRICING BLACK-S  I 006 LETTER WRITER           A 008 WATER CONSERVATION
A 008 TYPESETTER              A 013 BOMB                    A 032 BUDGET                  A 010 TRIP COST ANALYSIS
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NEW STUFF L071

Public Domain 1 FREE SECTORS

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A 002 NEW STUFF L071          A 017 DECISION MAKER          A 013 DECISION MATRIX         A 016 INVESTMENT
A 014 AMORTIZATION FOR PRINT  A 028 DATABASE                A 008 LOAN DIRECT REDUCTION   I 022 TRANSPORTATION COST MI
A 009 PRESENT OR FUTURE VALU  I 002 APPLESOFT               B 042 INTBASIC                B 006 INTBASIC.X
I 047 WARLORDS                A 026 GOLF                    A 057 SUPER STARTREK          I 022 METEOR BLUR
I 020 CYLON                   I 019 RAINBOW BUNNY           I 053 MACHINE LANGUAGE TUTOR  A 050 INVADERS
I 022 SKUNK
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NO SURCHARGE NEW

NO SURCHARGE WHEN YOU USE YOUR MASTERCARD OR VISA CARD.

NEW STUFF L072

Public Domain 48 FREE SECTORS

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A 002 NEW STUFF L072          A 067 MATH DECATHLON          A 017 MINER                   A 029 MINI-GOLF
A 017 SHARK                   A 053 TOUCH*                  A 028 GALAXIA                 A 019 VOLLEYBALL
I 002 APPLESOFT               B 042 INTBASIC                B 006 INTBASIC.X              A 002 CHEATER
A 038 FILE CABINET            I 007 FILE EXAMPLE            B 008 DSPEED.OBJ              B 003 RAM TEST(A$26E)
I 006 MCOPY                   I 008 DSPEED                  B 005 FIX CATALOG             B 009 DISK COPY.A0800,L$7B8
B 007 SPLIT CAT/SECT          B 007 RECONSTRUCT VTOC        I 008 DISK DUMP               B 008 DISK MAP
I 009 MASTER DOS CHANGER      I 012 SUPERZAP                I 006 EXPUNGE                 B 002 RWBDOS
I 008 DSPACE                  B 005 EXPUNGE.MACH            B 002 FILE PARAMETERS
I 010 CUSTODIAN
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NEW STUFF L073

Public Domain 56 FREE SECTORS

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A 002 NEW STUFF L073          A 009 MENU                    A 019 SOFTWARE                A 026 SUPERDRAW
B 034 HEADER                  A 018 DRAWINSTRUCT            A 033 AUCTION                 A 012 DISK COMMAND EDITOR
A 013 AUCTION.DESCRIBE        A 010 DICE                    T 002 AUCTION.ITEMS           T 002 AUCTION.NAMES
A 017 SPELLING BEE III        B 006 B-1                     T 002 SPELLFILE - AFTER M100  A 026 MISTER MATH 3
A 011 STOP !!!                A 012 DEFENSE SQUAD LEADER    A 025 CHARACTER CODE          B 002 MOUNTAIN FALL
B 002 DEFENDER SUBROUTINE     A 009 CAPE CANAPPLE           B 002 RESET                   B 006 B-2
B 006 B-3                     B 006 B-4                     B 006 B-5                     A 003 SCREEN3 INTRO
B 006 TEXT.PAGE 4             A 030 RECIPE FILE X           T 002 VEGETABLE DISHES.TITLE  T 005 SALADS - CHANGED CHICK
T 003 SALADS - HOMEMAKER'S B  T 002 SALADS.TITLES           T 003 MEAT DISHES - BEEF CAN  T 005 MEAT DISHES - BEEF EDR
T 002 MEAT DISHES.TITLES      T 003 MEAT DISHES - CHICKEN   B 006 LETTERS                 T 003 CASSEROLES - EASTER EG
T 002 CASSEROLES.TITLES       T 004 CASSEROLES - NOODLES &  T 001 DESSERTS - JELLO FLUFF  T 002 DESSERTS.TITLES
T 002 DRINKS.TITLES           T 002 MISCELLANEOUS.TITLES    T 001 BREADS.TITLES           T 001 SPELLFILE - REORDING
B 002 MYSHAPES                A 008 SCREEN 2                T 002 CASSEROLES - TUNA BAKE  A 004 AUCTIONSTARTOVER
A 023 ALPHANUMERICS           T 001 SPELLFILE -             B 004 SHAW
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NEW STUFF L074

Public Domain 53 FREE SECTORS

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A 002 NEW STUFF L074          I 036 APPLE ORGAN             I 036 MUSIC                   B 002 TONE ROUTINE 0800.0814
I 019 MORE MONO-MUSIC         I 013 THE ENTERTAINER         B 029 MONO-MUSIC 0800.1AF0A   I 008 MONO-MUSIC SKELETONS
I 031 JOHAN S APPLE           I 006 BUMBLE BEE              B 025 MUSIC ROUTINE 0800.1FA  I 017 MUSIC WITH GRAPHICS
I 007 SOUND EFFECTS           I 016 BACH                    I 003 SUBLE CALL              I 014 MUSIC MAKER
B 002 KEYBOARD NOISE 0300.03  I 019 SMALL WORLD             I 012 JOY TO THE WORLD        I 012 DECK THE HALLS
I 014 CANTINA BAND            I 014 YESTERDAY               B 021 MUSIC SUBR 0800.182BH   B 026 SUPER SYN. $1000 $00.2
I 021 BLUE YOU                I 002 APPLESOFT               B 042 INTBASIC                B 006 INTBASIC.X
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NEW STUFF L075

Public Domain 230 FREE SECTORS

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A 002 NEW STUFF L075          A 003 EPSON ASCII             A 002 EPSON CAT SSL           A 003 EPSON CATALOG
A 009 EPSON DEMO              B 002 EPSON DRIVER.K          A 003 EPSON ENVELOP           A 009 EPSON H-CAT
A 003 EPSON HEADER            A 003 EPSON KEY 132           A 004 EPSON KEY REG           A 010 EPSON LISTER
A 033 EPSON PARAMS            A 021 EPSON REM CAL           A 016 EPSON/TIME II           A 003 LABELS 3-1/2"
A 045 LABELS 4"               A 009 LABELS SPLIT            B 008 TEXT.DRIVER DEMO        B 004 TEXT.DRIVER TEST
A 022 WORD GAME
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NEW STUFF L076

Public Domain 323 FREE SECTORS

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A 002 NEW STUFF L076          T 002 FTP.FILE TRANSFER PROG  I 011 FTP                    I 002 LIST TEXTFILE
T 035 FTP.ASM                 T 005 FTPSLS.ASM              T 015 FTP.BAS                T 008 FTPCCB.ASM
B 003 FTPCCS.HC               B 003 FTP.HC                  T 027 FTP.INFO               B 003 FTPSLB.HC
T 002 MAKE TEXTFILE           T 009 ELEC SYS PRINTER DRIVE  I 002 APPLESOFT             B 002 INTBASIC
B 006 INTBASIC.K
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3A STORE HOURS

OUR 3A STORE IS OPEN 10 TO 5 MONDAY THROUGH FRIDAY.
3A IS CLOSED SATURDAY, SUNDAY AND NATIONAL HOLIDAYS.
PLEASE REMEMBER THE DIFFERENCES IN TIME ZONES WHEN YOU PHONE. SOMEONE IS USUALLY AVAILABLE TO ANSWER THE PHONE BEGINNING AT 9 AM MOUNTAIN TIME.

3A PRICE CHANGES

WE RESERVE THE RIGHT TO AMEND OUR POLICIES AND PRICES WITHOUT NOTICE.